

A PRELIMINARY INVESTIGATION OF AURAL
INPUT/OUTPUT SYSTEMS FOR IN-FLIGHT
INFORMATION RETRIEVAL

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Monterey, California



THESIS

A PRELIMINARY INVESTIGATION OF
AURAL INPUT/OUTPUT SYSTEMS FOR
IN-FLIGHT INFORMATION RETRIEVAL

by

Albert George Mertz

September 1978

Thesis Advisor:

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A Preliminary Investigation of
Aural Input/Output Systems for
In-Flight Information Retrieval

by

Albert George Mertz
Lieutenant, United States Navy
B.S., United States Naval Academy, 1969

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ABSTRACT

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TABLE OF CONTENTS

I. INTRODUCTION ----- 7

II. DESCRIPTION OF APPARATUS ----- 10

 A. SPEECHLAB ----- 10

 B. COMPUTALKER ----- 12

 C. SOUND LEVEL METER ----- 14

 D. MAICO AUDIOMETER ----- 14

 E. MICROPROCESSOR ----- 14

III. EXPERIMENTAL PROCEDURE ----- 21

 A. SPEECHLAB TESTING ----- 21

 B. COMPUTALKER TESTING ----- 23

IV. RESULTS AND CONCLUSIONS ----- 29

 A. SPEECHLAB ----- 29

 B. COMPUTALKER ----- 31

 C. SURVEY ----- 34

APPENDIX A. SPEECHLAB COMPUTER PROGRAMS ----- 36

APPENDIX B. COMPUTALKER COMPUTER PROGRAMS ----- 68

APPENDIX C. P-3 FLEET PILOT QUESTIONNAIRE ----- 156

LIST OF REFERENCES ----- 162

INITIAL DISTRIBUTION LIST ----- 163

LIST OF FIGURES

1.	SPEECHLAB Hardware Board -----	11
2.	COMPUTALKER Hardware Board -----	13
3.	Sound Level Meter -----	15
4.	Audiometer -----	16
5.	8080 Microprocessor with SPEECHLAB and COMPUTALKER Installed -----	18
6.	Audiometer and Microprocessor Outside Test Booth ---	19
7.	Microphone Setup Inside Test Booth -----	20
8.	Typical Results of SPEECHLAB Tests (with low background noise) -----	22
9.	Typical Results of SPEECHLAB Tests (with various noise levels) -----	24
10.	Typical Results of SPEECHLAB Tests (with various tone levels) -----	25
11.	Summary of Results from SPEECHLAB Testing -----	26
12.	COMPUTALKER Phonetic Spelling Rules -----	28

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I. INTRODUCTION

Recent years have seen a remarkable advance in aircraft technology, along with a corresponding increase in aircraft complexity and pilot workload. Since a high pilot workload has always been associated with a high aircraft accident rate, it is most desirable to find some means of reducing pilot workload as much as possible.

One possible answer lies in the area of Speech Understanding microprocessor systems. These would allow the pilot of an aircraft so equipped to verbally command a microprocessor system which in turn would cause the aircraft to follow the pilot's instructions, such as a climb or descent to a specified altitude. The pilot might also request information from the computer, such as a Maximum range profile or to display the appropriate emergency checklist as required. Voice communication with the computer would free the pilot of the necessity of keying in instructions as current technology requires.

Speech Understanding Systems (SUS) have experienced rapid advancement in recent years also, with both government and private industry sponsored programs being undertaken. Reference 1 focuses on the operational military applications of Speech Understanding Systems and provides an overview of the nontechnical factors in the military environment which are likely to affect the introduction of SUS capabilities in military systems.

Microprocessor hobbyists have also developed systems not only for speech understanding but speech synthesis as well. Two such systems were available at the Naval Postgraduate School through the Human Factors Engineering Lab. Heuristics, Inc. had developed a system called SPEECHLAB for speech understanding, and Computalker Consultants had developed COMPUTALKER for speech synthesis.

Both systems have advantages which make them particularly applicable to aircraft cockpit design. They are both small in physical size and require less than 6K of RAM for their controlling programs. Vocabulary size dictates the actual amount of RAM required by each system, with 5K being adequate for a 16 word vocabulary in the SPEECHLAB system. The COMPUTALKER system, as currently structured, allows the user to encode words or phrases, according to phonetic spelling rules, in up to 76 characters at a time. Since the average word requires less than 15 such characters, phrases of approximately four words could easily be constructed. The main advantage of the COMPUTALKER system is that many such phrases could be stored in available memory, loaded as required into the COMPUTALKER input buffer area, and quickly output as recognizable speech. This eliminates the requirement for a complicated algorithm to assemble prestored words into phrases, thus saving valuable memory area. The current COMPUTALKER input buffer requires approximately $2\frac{1}{2}$ K of memory for encoding the 76 characters. Both systems are relatively inexpensive, with current models available for under \$300 in kit form.

[Ref. 2 and 3]

This study was undertaken to determine the performance of each system as well as the possibility of incorporation in an aircraft cockpit control system. Specific goals were:

- 1) Determine response time and accuracy of SPEECHLAB under low background noise level conditions.
- 2) Determine the recognizability of COMPUTALKER under low background noise conditions.
- 3) Repeating goals 1) and 2) with varying levels of background noise intensity to determine the limiting tolerance of each system to background interference.

Current studies being carried on by the Navy indicate the possible use of the P-3 Orion aircraft as a test bed for voice controlled cockpit systems [Ref. 4]. With this in mind, a survey of Fleet P-3 pilots was conducted to determine their reaction of the possible incorporation of such a voice controlled system in the P-3. The survey questions used are listed in Appendix C. The answers to the questions are discussed in the Results and Conclusions section of this report.

II. DESCRIPTION OF APPARATUS

A. SPEECHLAB

The SPEECHLAB hardware, manufactured by Hueristics, Inc., Los Altos, California, is compatible with the 8080 micro-processor developed by Intel and employs the S100 bus [Fig. 1].

Audio input is amplified and passed through three band pass filters encompassing the range from 150 to 900 Hz, 900 Hz to 2.2 KHz, and 2.2 to 5 KHz. These ranges roughly correspond to the first three resonances of the human vocal tract. A zero-crossing detector generates a voltage proportional to the number of times the raw waveform crosses the rest level in a given period of time. The signal is then passed to a six-bit A/D converter. The output of this A/D converter is fed directly onto the computer data bus.

The controlling software programs utilized in this experiment were taken from the manual supplied with the SPEECHLAB board and modified for use on the Human Factor Engineering Labs' 8080 microprocessor. Investigations conducted prior to commencement of the experiment showed the algorithm which used Euclidian distance measure to be the most accurate of the programs in the manual. Of the most importance in this particular program was the variable S, which represented the number of divisions into which the speech utterance would be divided in order to be analyzed by the program. This parameter, set at 64 as provided, was shown to have the greatest effect on

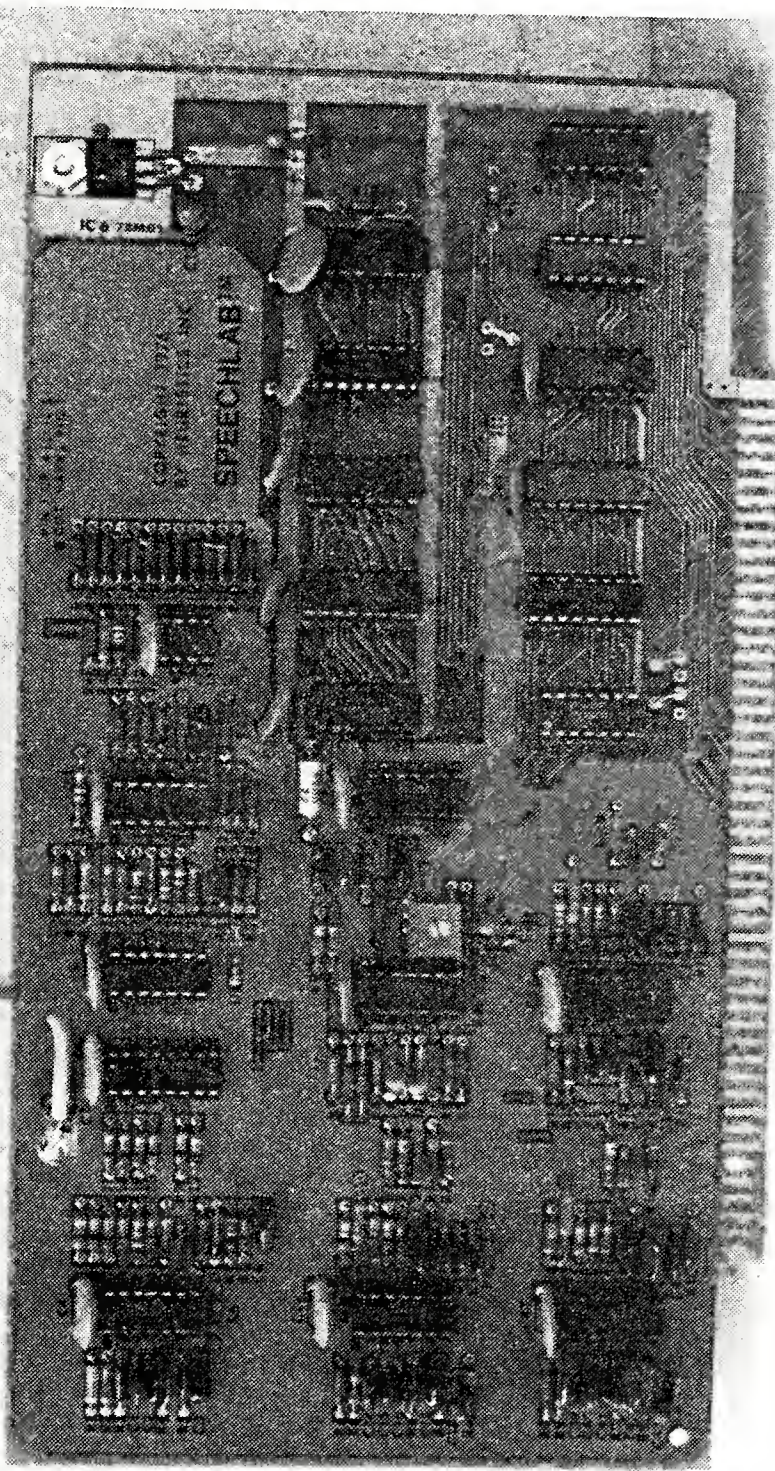


Figure 1. SPEECHLAB Hardware Board

response time. Response time was measured from the closing of the speech window to the time the machine began to type the recognition message on the teletype. The speech window width as set by the algorithm was approximately 2.5 sec in duration. This is a variable and could be changed by the operator. The beginning of the speech window was signaled by a beep at the microphone in use. A similar beep signaled the close of the window [Ref. 5]. The Basic and controlling programs used by speech lab are included as Appendix A.

B. COMPUTALKER

The COMPUTALKER hardware was developed by Computalker Consultants, of Santa Monica, California [Fig 2].

The COMPUTALKER board is controlled by CSR1, a software program provided with the system. CSR1 is a phoneme-input speech synthesizer program. It contains definitions in the form of various table entries for 55 different input symbols which represent the phonemes of the English language along with several punctuation marks. CSR1 accepts a phonetic input string consisting of these phonemes and punctuation symbols and decimal digits which specify vowel stress levels. This input string is parsed to fill out a phonetic feature matrix for the desired synthetic phrase. A set of phonetic structure rules scans the matrix to look for feature patterns and combinations which must be adjusted to conform to English pronunciation. After these adjustments, a parameter generator algorithm scans the matrix and produces the control parameters needed to operate

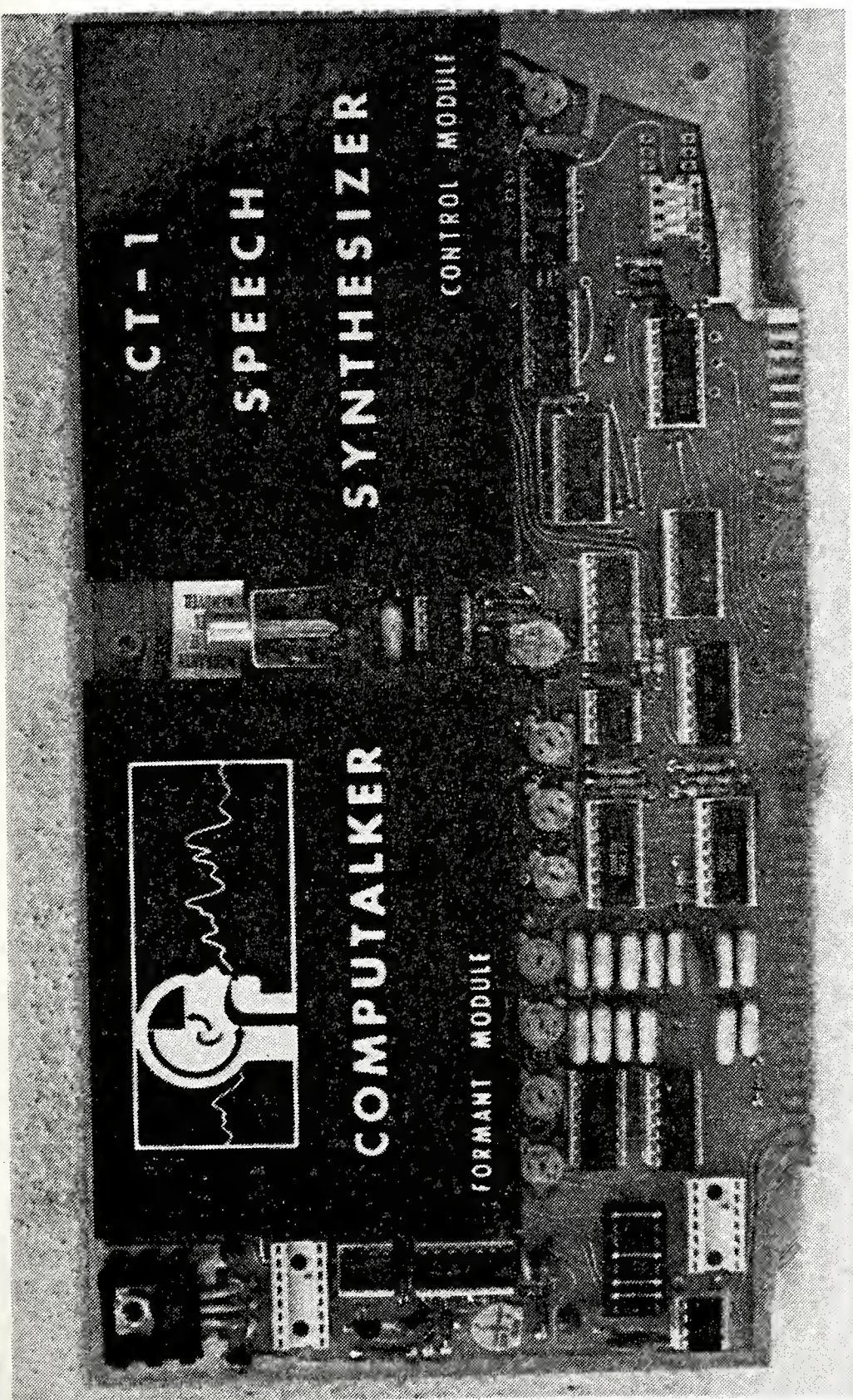


Figure 2. COMPUTALKER Hardware Board

the COMPUTALKER Synthesizer [Ref 6]. The COMPUTALKER board is shown in Figure 2. The CSR1 program is included as Appendix B.

C. SOUND LEVEL METER

The sound level meter used during the experiment was the General Radio Corporation, Type 1565-B. The range of the instrument was from 40 dB to 140 dB, referenced to 20 micro Newtons per square meter. Unless otherwise noted, all sound pressure level measurements in this experiment were made with this sound level meter. The meter also provided for the use of three different weighting levels, A, B, or C, which conform to ANSI S1.4-1971 Type 2 and IEC 123,1961 specifications. Weighting C was chosen for use in this experiment as it provided the flatter response curve over a wider range of frequencies than either of the other weightings [Fig. 3].

D. MAICO AUDIOMETER

The MAICO Dual Channel Research and Diagnostic Audiometer, Model MA-24B, was used to provide the background noise and pure tones used during the course of this investigation. The Hearing Threshold Level in each channel could be controlled accurately through the range from -3 dB to 112 dB. This equated to a range of from 47 dB to 162 dB when referenced to 20 micro Newtons per square meter [Fig. 4].

E. MICROPROCESSOR

The microprocessor used for the experiments was built from a kit manufactured by IMSAI Corporation. The basic kit utilizes



Figure 3. Sound Level Meter

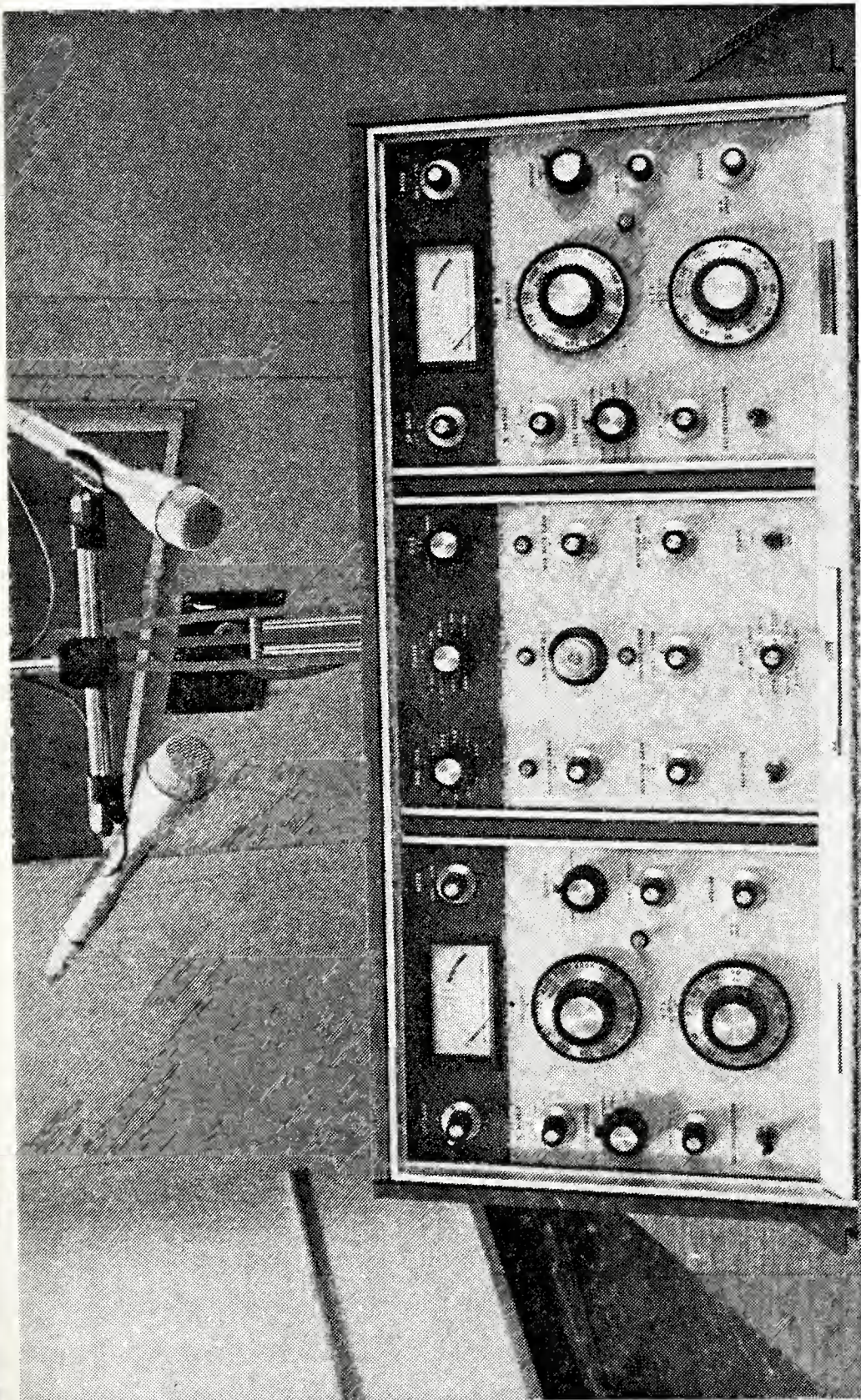


Figure 4. Audiometer

the INTEL 8080 microprocessor chip and standard INTEL 8080 instructions. An IMSAI Multiple Input/Output board was used for input/output. Memory available included 4K of PROM and 32K of RAM. Sufficient space was available for up to 32K additional memory, assuming the same type of memory packaging. Figure 5 shows the 8080 microprocessor with the SPEECHLAB, COMPUTALKER, memory and I/O boards installed.

Figure 6 shows the Audiometer and Microprocessor set up outside the test booth. The microprocessor was controlled with a standard teletype keyboard. Figure 7 shows the interior of the test booth. All inputs to the booth were channeled through the patch box on the right of the table. The microphone stand had full freedom of motion which allowed the subjects to position the microphone within one inch of their lips while speaking. The speakers used to introduce noise, tones and the COMPUTALKER speech are located in the rear of the booth.

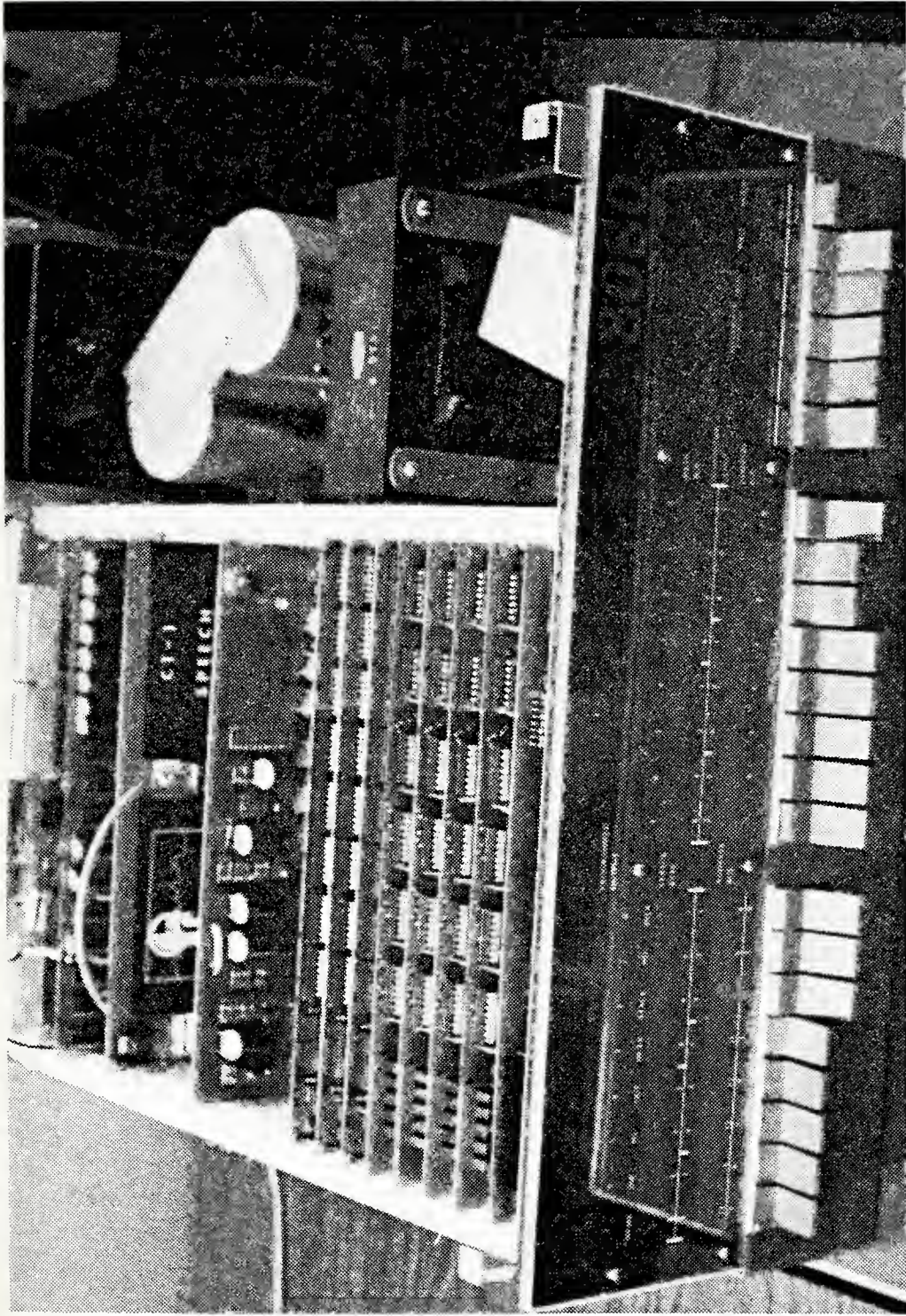


Figure 5. 8080 Microprocessor with SPEECHLAB and COMPUTALKER installed

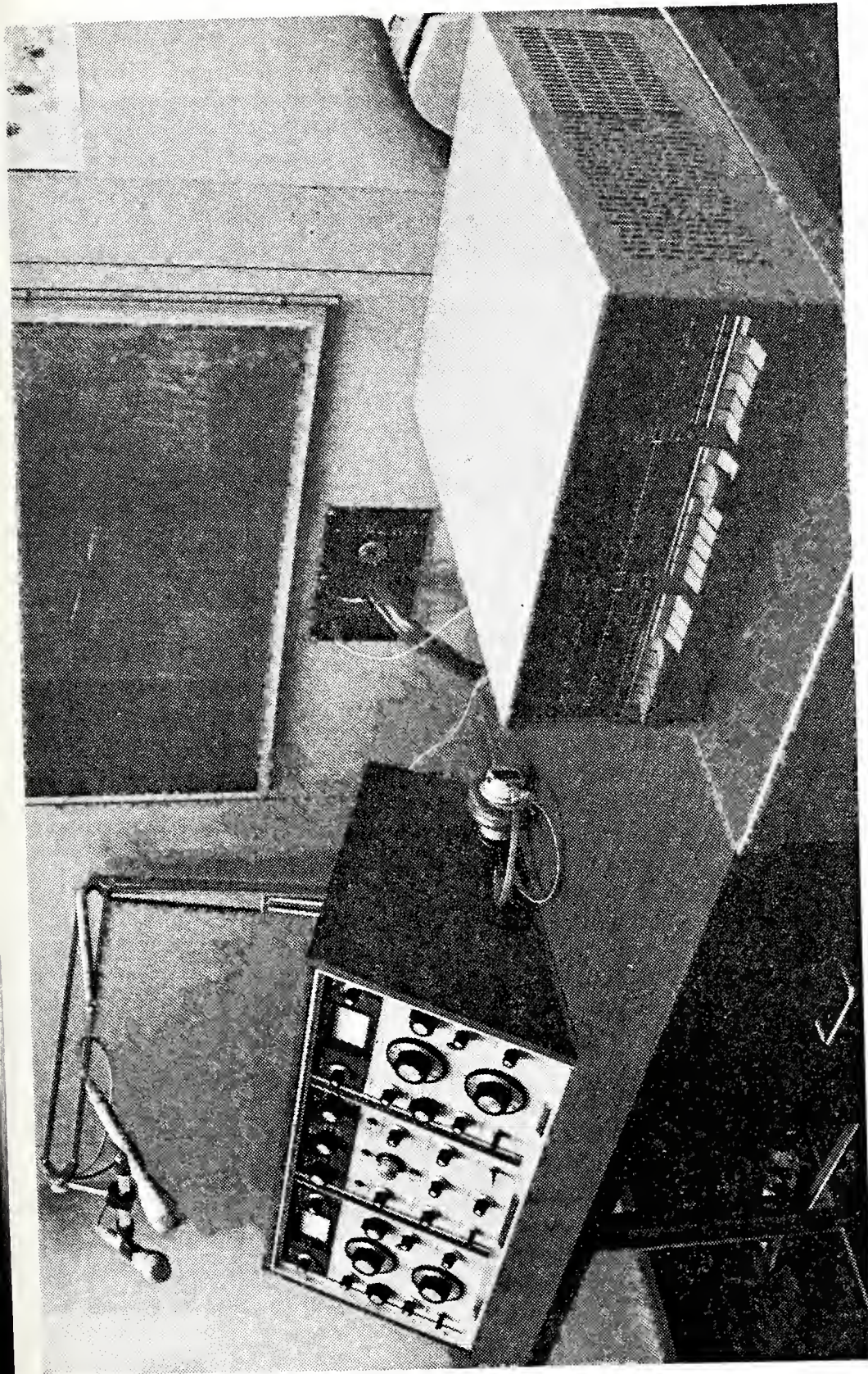


Figure 6. Audiometer and Microprocessor Outside Test Booth

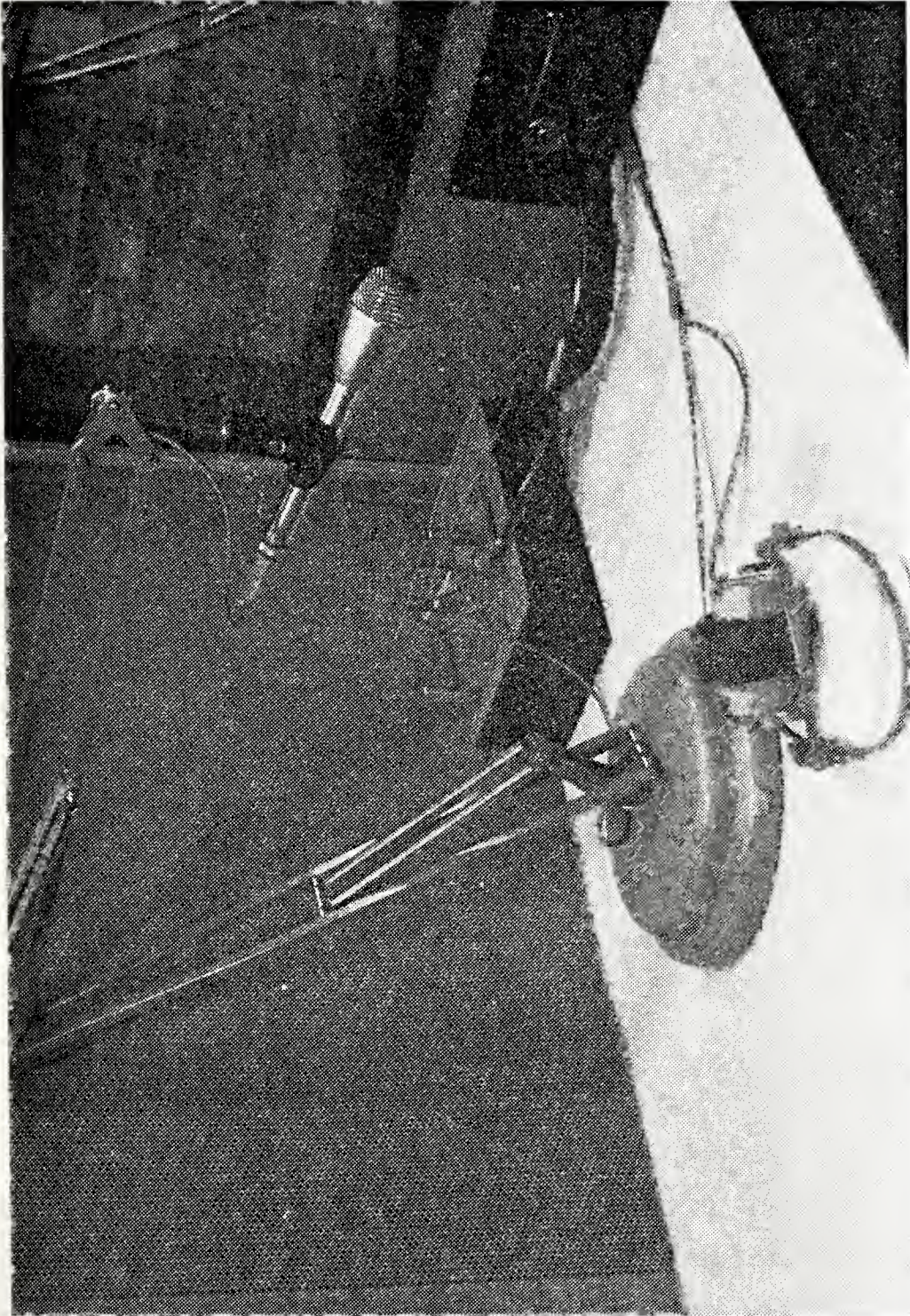


Figure 7. Microphone Setup Inside Test Booth

III. EXPERIMENTAL PROCEDURE

All experiments were conducted at the Human Factors Engineering Laboratory at the Naval Postgraduate School.

A. SPEECHLAB TESTING

For the voice recognition tests, each subject trained the SPEECHLAB unit on the ten word vocabulary selected from Ref. 1. No background noise was introduced into the booth in which the subjects operated from. Noise level in the booth under these conditions was measured at 40 dB using the sound level meter. After training, the performance mode of the system was entered. Background noise level remained at 40 dB for the tests. The subject was required to read through the word list, in order, five times, thus obtaining fifty samples of speech utterances from each subject per test. Each test was repeated three times, with the S parameter of the SPEECHLAB algorithm set at 64, 32, and 16. This was done to test the performance of the algorithm with varying sample sizes. Typical results are shown in Figure 8.

Next, various background noise levels were introduced in the booth to determine system response to noise. The subjects followed the same procedures as in the no-noise tests. The S parameter remained set at 64 throughout the tests as this was determined to be the most accurate mode for SPEECHLAB. Background noise level was raised in 5 dB increments from 60 dB to

DATE 17 Aug 78

BACKGROUND NOISE 40 dB

SUBJECT Buresh

FREQUENCY --

SPEECHLAB X S 64

TIME (AVERAGE) 27 sec

COMPUTALKER ---

PROGRAM 1

S \ R	R									
	1	2	3	4	5	6	7	8	9	0
1	5									
2		5								
3		2							3	
4				5						
5					5					
6						4	1			
7							4		1	
8								5		
9									5	
0										5

Total $\frac{43}{50} = 0.86$

WORD LIST

- | | |
|-------------|---------------|
| 1) ALTITUDE | 6) VOR |
| 2) SPEED | 7) ILS |
| 3) HEADING | 8) GLIDESLOPE |
| 4) POSITION | 9) CLIMB |
| 5) TACAN | 0) DESCEND |

Figure 8. Typical Results of SPEECHLAB Tests (with low background noise)

80 dB. However, in no test was the SPEECHLAB system able to accomodate more than 74 dB. Typical results for this series of tests are shown in Figure 9.

To test the effect of frequency on the SPEECHLAB system, pure tones ranging from 4000 Hz to 8000 Hz were induced and the tests repeated by the subjects. Incremental tone steps were 1000 Hz. Typical test results are shown in Fig. 10. A summary of results from the SPEECHLAB tests is presented in Fig. 11.

B. COMPUTALKER TESTING

To test the accuracy with which COMPUTALKER produced speech, the same word list used for the SPEECHLAB tests was prepared for use with COMPUTALKER. Each word on the list was rearranged according to the phonetic spelling rules used by COMPUTALKER. Various combinations of phonetic spellings were tried until an acceptable utterance was produced. This list of words, which were now optimized to the principal researcher, was then presented to each of the subjects. Re-optimization, where necessary, was done until each subject readily recognized each word on the list. The word list and final phonetic spelling was as follows:

- (1) ALTITUDE -- AH2LTTIYTUX3D
- (2) SPEED -- SHPQIY3DX
- (3) HEADING -- HHEHDIYNGX
- (4) POSITION -- POHSIH1SSIYOHN
- (5) TACAN -- TAE3QKAAN

DATE 11 Aug 70

BACKGROUND NOISE 65 dB

SUBJECT Fifer

FREQUENCY --

SPEECHLAB X S 32

TIME (AVERAGE) 26 sec

COMPUTALKER ---

PROGRAM -----

S \ R	1	2	3	4	5	6	7	8	9	0
1	3		1							
2		2	3							
3			3		1		1			
4		4		1						
5	3		1						1	
6		2	3							
7	1		3			1				
8	1		1					3		
9		1	4							
0				3			2			

Total $\frac{12}{50} = 0.24$

WORD LIST

- | | |
|-------------|---------------|
| 1) ALTITUDE | 6) VOR |
| 2) SPEED | 7) ILS |
| 3) HEADING | 8) GLIDESLOPE |
| 4) POSITION | 9) CLIMB |
| 5) TACAN | 0) DESCEND |

Figure 9. Typical Results of SPEECHLAB Tests
 (with various noise levels)

DATE 22 Aug 78
 SUBJECT Buresh
 SPEECHLAB X S 64
 COMPUTALKER
 PROGRAM 1

BACKGROUND NOISE 75 dB
 FREQUENCY 4000 Hz
 TIME (AVERAGE) 28 sec

S \ R	1	2	3	4	5	6	7	8	9	0
1	3		1						1	
2	1	4								
3			4						1	
4			2	3						
5				1	4					
6		1				4				
7							5			
8								5		
9			1						4	
0										5

Total $\frac{41}{50} = 0.82$

WORD LIST

- | | |
|-------------|---------------|
| 1) ALTITUDE | 6) VOR |
| 2) SPEED | 7) ILS |
| 3) HEADING | 8) GLIDESLOPE |
| 4) POSITION | 9) CLIMB |
| 5) TACAN | 0) DESCEND |

Figure 10. Typical Results of SPEECHLAB Tests
 (with various tone levels)

SUBJECT	NO BACKGROUND NOISE (1)			BACKGROUND NOISE (2)				BACKGROUND TONE (3)				
	S			dB				Hz				
	64	32	16	60	65	70	74	4K	5K	6K	7K	8K
1	100	84	58	86	70	42	37	100	98	82	92	90
2	76	46	32	32	24	33	20	76	72	72	72	70
3	86	78	52	78	60	37	27	82	86	86	80	80
4	90	82	60	82	60	30	24	80	82	75	75	78
AVERAGE	88	72.5	50.5	69.5	53.5	35.5	27	84.5	84.5	78.8	79.8	79.5

- (1) With no noise input to the test booth, the noise level inside the booth was measured to be 40 dB.
- (2) Background noise was broadband white noise.
- (3) Pure tones were input at 75 dB.

Figure 11. Summary of Results from SPEECHLAB Testing

- (6) VOR -- VVIY1, OH1UW, REH1R
- (7) ILS -- AY1, ELL, SS
- (8) GLIDESLOPE -- GXLAY3DSLUPH
- (9) CLIMB -- KLAY1MB
- (0) DESCEND -- DIYSEHND

The phonetic spelling rules used by COMPUTALKER are shown in Fig. 12.

Consonants			Vowels			Punctuation	
P	p	pie	IY	i	heed	space	word boundary
T	t	tie	IH	ɪ	hid	,	pause/silence
K	k	key	EY	eɪ	hayed	.	falling pitch
B	b	by	EH	e	head	?	rising pitch
D	d	die	AE	æ	had	return	end of input
G	g	guy	AA	ɑ	hod		
M	m	my	AO	ɔ	hawed		
N	n	nigh	OW	oʊ	hoed		
NX	ŋ	hang	UH	u	hood		
F	f	fi <u>e</u>	UW	uʷ	who'd	∅	no stress
V	v	vie	ER	ɛ	herd	1	primary (max) stress
TH	θ	thigh	AH	ʌ	Hudd	2	secondary stress
DH	ð	thy	AY	aɪ	hide	3	tertiary stress
S	s	sigh	AW	aʷ	how	4	etc.
Z	z	zoo	OY	ɔɪ	boy	5	
SH	ʃ	shy	AX	ə	<u>a</u> bout	> 5	no stress
ZH	ʒ	vi <u>si</u> on	IX	i	David		
L	l	lie	OH	o	core		
W	w	we	UX	u	too		
R	r	rye					
Y	j	you					
HH	h	high					
CH	tʃ	chime					
JH	dʒ	jive					
WH	wʰ	why					
EL	ɛ	batt <u>le</u>					
EM	m	bot <u>tom</u>					
EN	n	butt <u>on</u>					
Q	ʔ	(glottal stop)					

	Stress Marks
	∅ no stress
	1 primary (max) stress
	2 secondary stress
	3 tertiary stress
	4 etc.
	5
	> 5 no stress

Several other symbols are used internally by certain rules. These may also be used in the input string.

KX	coo	(K before back vowel)
GX	goo	(G before back vowel)
RX	card	(R after a vowel)
LX	kill	(L after a vowel)
DX	pity	(T between vowels)
YX		diphthong ending
WX		diphthong ending

Table 1 CSR1 Phonetic Input Symbols

Stress marks may be placed on any vowel in the form of a following digit from 5 (weakest stated stress) to 1 (maximum stress). Any stress digit greater than 5 will be ignored. Ending an input string with a period or question mark has the effect of changing the ending pitch, falling or rising, respectively. A comma has no effect on the pitch, but only introduces a pause in the pronunciation.

Figure 12. COMPUTALKER Phonetic Spelling Rules

IV. RESULTS AND CONCLUSIONS

A. SPEECHLAB

Results from the SPEECHLAB tests showed that while the performance approximated what the manufacturers claim, i.e., acceptability percentage in the high nineties, any significant amount of background noise causes a marked deterioration in its performance. Above 74 dB, the algorithm would not accept speech utterances at all, rather signaling "SPEECH OUT OF WINDOW", indicating that it thought the noise was the speech utterance.

An attempt was made to improve the performance of the algorithm by training it with the background noise set at 62 dB. While this did improve the recognition rate of the program with the background noise level at 60 and 65 dB, performance again fell off rapidly at 70 dB and at 74 dB the algorithm again could not distinguish the speech from the background noise.

A noise cancelling boom mike would almost certainly have improved the performance of the system, as would the wearing of an oxygen mask. However, as noted by previous researchers [Ref. 7], the background noises induced by heavy breathing under moments of stress and high G interfere greatly with a speech recognition system's performance.

The response time for the most accurate algorithm, i.e., with S set at 64, was judged to be unacceptable, averaging out to 27 sec in all tests. However, with the S parameter set at

16, the average response time was 9 sec, a slightly high but possibly acceptable time [Ref. 8]. The system accuracy in this case dropped to just slightly more than 50%, clearly unacceptable.

Obviously, the algorithm provided with the SPEECHLAB hardware requires a great deal of improvement. If this is not possible, and none of the improvements suggested by the SPEECHLAB manual [Ref. 9] produce noticeable improvement, a completely new algorithm must be found before the SPEECHLAB system could be considered acceptable for military use. Further testing should also include vibration levels of various intensities to simulate aircraft motion.

Two observations made during the course of the experiment suggest, however, that the low recognition rates obtained may not be due entirely to the algorithms used.

First, it was noted that as a subject became more used to "talking" to the machine, a slight improvement in the algorithm's recognition rate was seen. It appears that the subject began to pronounce the words on the list in a more consistent manner after numerous repetitions. This was especially true when the subject was told that a successful recognition had been achieved. This appeared to reinforce in the subject's mind the particular pronunciation which produces the successful recognition. If the subjects had been trained in this manner prior to commencement of the testing, the initially lower recognition rates might have been avoided. It would seem therefore that operator training would play a significant role in any successful voice recognition system.

The second observation concerned the day-to-day changes that occur in the human voice. On one occasion, a subject reported for testing with a cold which had changed the tone of his voice considerably. Although this particular subject had enjoyed one of the highest recognition rates of the group (in the middle nineties), on this particular day his recognition rate fell to just below 80%. No other subject was tested with any other ailment, but it is felt that such things as a sore throat, asthma or other allergic reactions which changed the tone of the voice would cause a similar drop in the system performance.

The obvious conclusion to be drawn here is that some means must be developed, whether through software programming or hardware devices, to account for possible daily changes in an operator's voice characteristics.

Several attempts were made to train the SPEECHLAB algorithm with one subject and test it with another person speaking. The results were so poor that, in general, it appears impractical with the present system to attempt to use it in such a manner. As presently set up, the best method to use the system with more than one person would be to train the algorithm with each person's voice. This would, of course, require more storage space and greatly increase recognition time.

B. COMPUTALKER

The results from the COMPUTALKER testing were unique in that after initial presentation of the word list, all subjects scored 100% on all tests. Although the initial recognition

rate during the optimization testing was very low (20%), the subjects rapidly related the machine speech with the proper word. Changing background noises and tone had almost no effect on the tests. The only area of difficulty encountered was due to the nature of the white noise introduced to the testing chamber. The sound produced by the noise is best described as a hiss, which is very similar to the letter "S" as pronounced by COMPUTALKER. This had the effect of masking the letter "S" when the machine spoke the word "ILS". All subjects, however, were able to hear the "IL" part of the word with no trouble and correctly deduced the word to be "ILS".

At this point in the experiment, the testing procedure was modified since the vocabulary under consideration was obviously too small, allowing the subjects to easily determine the correct choice by process of elimination. Another ten words were added to the vocabulary and optimized as before. The additional words and their phonetic spelling were as follows:

- (11) ABOVE -- AHBAHOHV
- (12) BELOW -- BIY3LOW2
- (13) CHECK -- CHEHK
- (14) DOWN -- DAOWHN
- (15) ENGINE -- EHNJHIHN
- (16) FIRE -- FQAYLR
- (17) GEAR -- GEHER
- (18) NAVIGATION -- NAE1VEHGEY1SOHN
- (19) PRESSURE -- PREHSUHR
- (20) SOME -- SQEMN

Various combinations of ten words from the twenty word vocabulary were chosen and presented to the subjects. Although results were expected to be poor, the opposite was true. Only one subject missed one word. However, all expressed the opinion that they had had a much more difficult time in determining the correct word. This would infer that they thought about their choice much longer than required before. This is obviously undesirable, as a pilot can usually ill afford to have his attention drawn away from the task of flying his aircraft. One solution to this problem would be to limit the machine's vocabulary to twenty words or less, but this might not be feasible in all situations.

One method of increasing the vocabulary size that could be used with the COMPUTALKER system would be to improve the quality of the sounds produced by the governing phonetic spelling rules. It was noted throughout the course of the experiments that the sounds produced by COMPUTALKER were not quite what was expected from the description in the phonetic rules [Fig. 12]. Most sounds were close enough that the subjects readily adjusted to them with little or no difficulty. Some letters of the alphabet were difficult to recognize, as was noted previously about the letter "S", the sound in this case being more of a hiss than the "es" sound normally associated with the letter. Also, COMPUTALKER produced soft sounds much more readily than hard ones, most notably at the end of a word. For example, the word "CHECK" is pronounced more like "cheg" by the system. Although this was a minor

problem in this instance, incorporation of the word "CHECK" in certain phrases may lead to ambiguous meanings due to its mispronunciation.

Correcting the sounds produced by the phonetic rules used by the system would involve changing the computer code which controls the COMPUTALKER hardware. These rules are contained in Sections 2 through 6 of the CSR1 Source listing. Due to time constraints, no such improvements were attempted, but are considered to be necessary to upgrade the quality of the COMPUTALKER system.

C. SURVEY

The general results of the survey, while not conclusive, indicate that most of the pilots would prefer the computer be used to calculate such things as Weight and Balance, Proven Limit of Endurance profiles (PLE), Maximum Range profiles, etc. Many felt it would be advantageous to have the computer warn the pilots of impending failures of systems or emergencies, such as slowly falling oil pressure, increasing temperatures in engine sections, etc. Several pilots favored a verbal warning from the computer, in addition to the normal indications, in the case of an approach to landing with the gear still up.

Few pilots indicated a willingness to allow the computer to actually take physical control of the aircraft under any circumstance, although a few would have allowed the computer to do so with the pilot's explicit approval. The latter would allow the computer to suggest an appropriate course of action

and, if it met with the pilot's approval, give permission to carry out the procedure. Interestingly, many pilots expressed concern that a computer system of this type would be detrimental to the morale of the Flight Engineer and cause complacency among the pilots themselves. A few pilots were even of the opinion that the autopilot, while of great benefit on long transit flights, was causing complacency and reduced flying skills among some pilots.

It would seem from the general reaction of most pilots that the initial flight testing and operational experience of a SUS be conducted at the TACCO and Navigator stations aboard the aircraft, as indicated by Ref. 4.

APPENDIX A

SPEECHLAB COMPUTER PROGRAMS

The controlling program for SPEECHLAB is written in BASIC. The SPEECH Driver requires modifications be made to the BASIC system being used. In order to save space, Hueristics, Inc., decided to use the Palo Alto TINY BASIC system, developed by Dr. Li-Chen Wang. TINY BASIC handles only interger numbers, but this is not a major problem in the SPEECHLAB program. TINY BASIC, the required modifications for the SPEECHLAB Driver, and the SPEECHLAB controlling programs are reproduced on the following pages with the permission of Hueristics, Inc.


```
*****
*
*           TINY BASIC FOR INTEL 8080
*           VERSION 1.0
*           BY LI-CHEN WANG
*           10 JUNE, 1976
*           @COPYLEFT
*           ALL WRONGS RESERVED
*
*****
```

```
*** ZERO PAGE SUBROUTINES ***
*
* THE 8080 INSTRUCTION SET LETS YOU HAVE 8 ROUTINES IN LOW
* MEMORY THAT MAY BE CALLED BY RST N, N BEING 0 THROUGH 7.
* THIS IS A ONE BYTE INSTRUCTION AND HAS THE SAME POWER AS
* THE THREE BYTE INSTRUCTION CALL LLEH. TINY BASIC WILL
* USE RST 0 AS START OR RESTART AND RST 1 THROUGH RST 7 FOR
* THE SEVEN MOST FREQUENTLY USED SUBROUTINES.
* TWO OTHER SUBROUTINES (CRLF AND TSTNUM) ARE ALSO IN THIS
* SECTION. THEY CAN BE REACHED ONLY BY 3-BYTE CALLS.
*
```

```

0000 F3          START  ORG X'0000'
0001 310020 @@@@  DI      ,      *** START/RESTART ***
0004 C3BA00      LODI SP,STACK INITIALIZE THE STACK
0007 4C          JMP ST1   GO TO THE MAIN SECTION
0007 4C          CHAR 'L'
*
0008 E3          XCH HL,(SP)  *** TSTC OR RST 1 ***
0009 EF          IGNBLK  IGNORE BLANKS AND
000A BE          CMP M     TEST CHARACTER
000B C36800      JMP TC1   REST OF THIS IS AT TC1
*
000E 3E0D        CRLF   LODI A,@CR  *** CRLF ***
*
0010 F5          PUSH AF   *** OUTC OR RST 2 ***
0011 3A0008      LD A,OCSW  PRINT CHARACTER ONLY
0014 B7          IOR A    IF OCSW SWITCH IS ON
0015 C31A07      JMP OC2   REST OF THIS IS AT OC2
*
0018 CD5504      CALL EXPR2 *** EXPR OR RST 3 ***
001B E5          PUSH HL   EVALUATE AN EXPRESSION
001C C31104      JMP EXPR1 REST OF IT IS AT EXPR1
001F 57          CHAR 'W'
*
0020 7C          LOD A,H    *** COMP OR RST 4 ***
0021 BA          CMP D     COMPARE HL WITH DE
0022 C0          RET NZ    RETURN CORRECT C AND
0023 7D          LOD A,L    Z FLAGS
0024 BE          CMP E     BUT OLD A IS LOST
0025 C9          RET U
0026 414E        CHAR 'AN'
*
0028 1A          SS1   LD A,(DE)  *** IGNBLK/RST 5 ***
0029 FE20        CMPI ' '  IGNORE BLANKS
002B C0          RET NZ    IN TEXT (WHERE DE->)
002C 13          INC DE    AND RETURN THE FIRST
002D C32300      JMP S51  NON-BLANK CHAR. IN A
*
0030 F1          POP AF    *** FINISH/RST 6 ***

```

01

0031 CD9105 0034 C3A405 0037 47 * 0038 EF 0039 D640 003B D8 003C C25800 003F 13 0040 CDFB04 0043 29 0044 DA9F00 0047 D5 0048 EB 0049 CD3D05 004C E7 * 004D DAD005 0050 21001F @@@ 0053 CD6005 0056 D1 0057 C9 0058 FE1B TV1 005A 3F 005B D8 005C 13 005D 21001F @@@ 0060 07 0061 85 0062 6F 0063 3E00 0065 8C 0066 67 0067 C9 * * * 0068 23 0069 CA7300 006C C5 006D 4E 006E 0600 0070 09 0071 C1 0072 1B 0073 13 0074 23 0075 E3 0076 C9 * 0077 210000 007A 44 007B EF 007C FE30 007E D8 007F FE3A 0081 D0 0082 3EF0 0084 A4 0085 C29F00	CALL PIN JMP QWHAT CHAR 'G' IGNBLK SUBI '@' RET C JMP NZ,TV1 INC DE CALL PARN ADD HL,HL JMP C,QHOW PUSH DE XCH HL,DE CALL SIZE COMP JMP C,ASORRY LODI HL,VAREGN CALL SUBDE POP DE RET U CMPI 27 CMC , RET C INC DE LODI HL,VAREGN ROT L ADD L LOD L,A LODI A,0 ADC H LOD H,A RET U TSTC XCH HL,(SP) IGNBLK CMP M TC1 INC HL JMP Z,TC2 PUSH BC LOD C,M LODI B,0 ADD HL,BC POP BC DEC DE TC2 INC DE INC HL XCH HL,(SP) RET U TSTNUM LODI HL,0 LOD B,H IGNBLK TN1 CMPI '0' RET C CMPI X'3A' RET NC LODI A,X'F0' AND H JMP NZ,QHOW	CHECK END OF COMMAND PRINT "WHAT?" IF WRONG *** TSTV OR RST 7 *** TEST VARIABLES C:NOT A VARIABLE NOT "@" ARRAY IT IS THE "@" ARRAY @ SHOULD BE FOLLOWED BY (EXPR) AS ITS INDEX IS INDEX TOO BIG? WILL IT OVERWRITE TEXT? FIND SIZE OF FREE AND CHECK THAT IF SO, SAY "SORRY" IF NOT, GET ADDRESS OF @(EXPR) AND PUT IT IN HL C FLAG IS CLEARED NOT @, IS IT A TO Z? IF NOT RETURN C FLAG IF A THROUGH Z COMPUTE ADDRESS OF THAT VARIABLE AND RETURN IT IN HL WITH C FLAG CLEARED *** TSTC OR RST 1 *** THIS IS AT LOC. 8 AND THEN JMP HERE COMPARE THE BYTE THAT FOLLOWS THE RST INST. WITH THE TEXT (DE->) IF NOT -, ADD THE 2ND BYTE THAT FOLLOWS THE RST TO THE OLD PC I.E., DO A RELATIVE JUMP IF NOT - IF -, SKIP THOSE BYTES AND CONTINUE *** TSTNUM *** TEST IF THE TEXT IS A NUMBER IF NOT, RETURN 0 IN B AND HL IF NUMBERS, CONVERT TO BINARY IN HL AND SET B TO # OF DIGITS IF H>255, THERE IS NO ROOM FOR NEXT DIGIT
---	--	--


```

0088 04          INC B          B COUNTS # OF DIGITS
0089 C5          PUSH BC
008A 444D        LOD BC,HL      HL=13*HL+(NEW DIGIT)
008C 29          ADD HL,HL      WHERE 10* IS DONE BY
008D 29          ADD HL,HL      SHIFT AND ADD
008E 09          ADD HL,BC
008F 29          ADD HL,HL
0090 1A          LD A,(DE)     AND (DIGIT) IS FROM
0091 13          INC DE        STRIPPING THE ASCII
0092 E60F        ANDI X'0F'     CODE
0094 85          ADD L
0095 6F          LOD L,A
0096 3E00        LODI A,0
0098 8C          ADC H
0099 67          LOD H,A
009A C1          POP BC
009B 1A          LD A,(DE)     DO THIS DIGIT AFTER
009C F27C00      JMP NS,TN1    DIGIT. S SAYS OVERFLOW
009F D5          QHOW          PUSH DE      *** ERROR: "HOW?" ***
00A0 11A600      AHOW          LODI DE,HOW
00A3 C3A805      JMP ERROR
00A6 484F573F    HOW          CHAR 'HOW?',@CR
00AA 0D
00AB 4F4B        OK          CHAR 'OK',@CR
00AD 0D
00AE 574841543F  WHAT        CHAR 'WHAT?',@CR
00B3 0D
00B4 534F525259  SORRY       CHAR 'SORRY',@CR
00B9 0D

```

```

*****
*
* *** MAIN ***
*
* THIS IS THE MAIN LOOP THAT COLLECTS THE TINY BASIC PROGRAM
* AND STORES IT IN THE MEMORY.
*
* AT START, IT PRINTS OUT "(CR)OK(CR)", AND INITIALIZES THE
* STACK AND SOME OTHER INTERNAL VARIABLES. THEN IT PROMPTS
* ">" AND READS A LINE. IF THE LINE STARTS WITH A NON-ZERO
* NUMBER, THIS NUMBER IS THE LINE NUMBER. THE LINE NUMBER
* (IN 16 BIT BINARY) AND THE REST OF THE LINE (INCLUDING CR)
* IS STORED IN THE MEMORY. IF A LINE WITH THE SAME LINE
* NUMBER IS ALREDY THERE, IT IS REPLACED BY THE NEW ONE. IF
* THE REST OF THE LINE CONSISTS OF A CR ONLY, IT IS NOT STORED
* AND ANY EXISTING LINE WITH THE SAME LINE NUMBER IS DELETED.
*
* AFTER A LINE IS INSERTED, REPLACED, OR DELETED, THE PROGRAM
* LOOPS BACK AND ASK FOR ANOTHER LINE. THIS LOOP WILL BE
* TERMINATED WHEN IT READS A LINE WITH ZERO OR NO LINE
* NUMBER; AND CONTROL IS TRANSFERED TO "DIRECT".
*
* TINY BASIC PROGRAM SAVE AREA STARTS AT THE MEMORY LOCATION
* LABELED "TXTBGN" AND ENDED AT "TXTEND". WE ALWAYS FILL THIS
* AREA STARTING AT "TXTBGN", THE UNFILLED PORTION IS POINTED
* BY THE CONTENT OF A MEMORY LOCATION LABELED "TXTUNF".
*
* THE MEMORY LOCATION "CURRNT" POINTS TO THE LINE NUMBER
* THAT IS CURRENTLY BEING INTERPRETED. WHILE WE ARE IN
* THIS LOOP OR WHILE WE ARE INTERPRETING A DIRECT COMMAND

```



```

Ø127 D1E1          POP DE,HL          DE->BEGIN, HL->END
Ø129 CDEDØ6       CALL MVUP         MOVE NEW LINE TO SAVE
Ø12C C3D3ØØ       JMP ST3           AREA
  
```

*** TABLES *** DIRECT *** & EXEC ***

* THIS SECTION OF THE CODE TESTS A STRING AGAINST A TABLE.
 * WHEN A MATCH IS FOUND, CONTROL IS TRANSFERED TO THE SECTION
 * OF CODE ACCORDING TO THE TABLE.

* AT 'EXEC', DE SHOULD POINT TO THE STRING AND HL SHOULD POINT
 * TO THE TABLE-1. AT 'DIRECT', DE SHOULD POINT TO THE STRING,
 * HL WILL BE SET UP TO POINT TO TAB1-1, WHICH IS THE TABLE OF
 * ALL DIRECT AND STATEMENT COMMANDS.

* A '.' IN THE STRING WILL TERMINATE THE TEST AND THE PARTIAL
 * MATCH WILL BE CONSIDERED AS A MATCH. E.G., 'P.', 'PR.',
 * 'PRI.', 'PRIN.', OR 'PRINT' WILL ALL MATCH 'PRINT'.

* THE TABLE CONSISTS OF ANY NUMBER OF ITEMS. EACH ITEM
 * IS A STRING OF CHARACTERS WITH BIT 7 SET TO Ø AND
 * A JUMP ADDRESS STORED HI-LOW WITH BIT 7 OF THE HIGH
 * BYTE SET TO 1.

* END OF TABLE IS AN ITEM WITH A JUMP ADDRESS ONLY. IF THE
 * STRING DOES NOT MATCH ANY OF THE OTHER ITEMS, IT WILL
 * MATCH THIS NULL ITEM AS DEFAULT.

```

Ø12F          TAB1  EQU *          DIRECT COMMANDS
Ø12F 4C495354  ITEM 'LIST',LIST
Ø133 8261
Ø135 52554E    ITEM 'RUN',RUN
Ø138 8233
Ø13A 4E4557    ITEM 'NEW',NEW
Ø13D 8226
Ø13F          TAB2  EQU *          DIRECT/STATEMENT
Ø13F 4E455854  ITEM 'NEXT',NEXT
Ø143 8349
Ø145 4C4554    ITEM 'LET',LET
Ø148 84Ø7
Ø14A 4946      ITEM 'IF',IF
Ø14C 839A
Ø14E 474F544F  ITEM 'GOTO',GOTO
Ø152 8252
Ø154 474F535542  ITEM 'GOSUB',GOSUB
Ø159 82B1
Ø15B 52455455524E  ITEM 'RETURN',RETURN
Ø161 82D1
Ø163 52454D    ITEM 'REM',REM
Ø166 8396
Ø168 464F52    ITEM 'FOR',FOR
Ø16B 82EA
Ø16D 494E5Ø5554  ITEM 'INPUT',INPUT
Ø172 83B1
Ø174 5Ø52494E54  ITEM 'PRINT',PRINT
Ø179 8279
Ø17B 53544F5Ø   ITEM 'STOP',STOP
Ø17F 822F
  
```



```

Ø181 84Ø1          ITEM ,DEFLT
Ø183 594F552Ø4D41592Ø CHAR 'YOU MAY INSERT MORE COMMANDS.'
Ø18B 494E534552542Ø2Ø
Ø193 4D4F52452Ø434F4D
Ø19B 4D414E44532E
Ø1A1          TAB4 EQU *          FUNCTIONS
Ø1A1 524E44      ITEM 'RND',RND
Ø1A4 85Ø6
Ø1A6 414253      ITEM 'ABS',ABS
Ø1A9 8531
Ø1AB 53495A45    ITEM 'SIZE',SIZE
Ø1AF 853D
Ø1B1 84EC        ITEM ,XP4Ø
Ø1B3 594F552Ø4D41592Ø CHAR 'YOU MAY INSERT MORE FUNCTIONS'
Ø1BB 494E534552542Ø2Ø
Ø1C3 4D4F52452Ø46554E
Ø1CB 4354494F4E53
Ø1D1          TAB5 EQU *          "TO" IN "FOR"
Ø1D1 544F        ITEM 'TO',FR1
Ø1D3 82FA
Ø1D5 85A4        ITEM ,QWHAT
Ø1D7          TAB6 EQU *          "STEP" IN "FOR"
Ø1D7 5354455Ø   ITEM 'STEP',FR2
Ø1DB 83Ø4
Ø1DD 83Ø8
Ø1DF          TAB8 EQU *          RELATION OPERATORS
Ø1DF 3E3D        ITEM '>=',XP11
Ø1E1 8417
Ø1E3 23          ITEM '#',XP12
Ø1E4 841D
Ø1E6 3E          ITEM '>',XP13
Ø1E7 8423
Ø1E9 3D          ITEM '=',XP15
Ø1EA 8432
Ø1EC 3C3D        ITEM '<=',XP14
Ø1EE 842A
Ø1FØ 3C          ITEM '<',XP16
Ø1F1 8438
Ø1F3 843E        ITEM ,XP17
*
Ø1F5 212EØ1     DIRECT LODI HL,TAB1-1 *** DIRECT ***
*
Ø1F8          EXEC EQU *          *** EXEC ***
Ø1F8 EF         EXECØ  IGNBLK      IGNORE LEADING BLANKS
Ø1F9 D5         PUSH DE      SAVE POINTER
Ø1FA 1A         EX1  LD A,(DE)   IF FOUND '.' IN STRING
Ø1FB 13         INC DE        BEFORE ANY MISMATCH
Ø1FC FE2E       CMPI '.'      WE DECLARE A MATCH
Ø1FE CA17Ø2     JMP Z,EX3
Ø2Ø1 23         INC HL
Ø2Ø2 BE         CMP M        HL->TABLE
Ø2Ø3 CAFAS1     JMP Z,EX1    IF MATCH, TEST NEXT
Ø2Ø6 3E7F       LODI A,X'7F' ELSE, SEE IF BIT 7
Ø2Ø8 1B         DEC DE      OF TABLE IS SET, WHICH
Ø2Ø9 BE         CMP M        IS THE JUMP ADDR. (HI)
Ø2ØA DA1EØ2     JMP C,EX5   C:YES, MATCHED
Ø2ØD 23         EX2 INC HL      NC:NO, FIND JUMP ADDR.
Ø2ØE BE         CMP M
Ø2ØF D2ØDØ2     JMP NC,EX2
Ø212 23         INC HL      P'TM' TO NEXT TAB. ITEM
  
```



```

0213 D1          POP DE          RESTORE STRING POINTER
0214 C3F801     JMP EX0         TEST AGAINST NEXT ITEM
0217 3E7F      EX3   LODI A,X'7F'  PARTIAL MATCH, FIND
0219 23        EX4   INC HL          JUMP ADDR., WHICH IS
021A BE                CMP M          FLAGGED BY BIT 7
021B D21902     JMP NC,EX4
021E 7E        EX5   LOD A,M        LOAD HL WITH THE JUMP
021F 23                INC HL          ADDRESS FROM THE TABLE
0220 6E                LOD L,M
0221 E67F      ANDI X'7F'  MASK OFF BIT 7
0223 67                LOD H,A
0224 F1        POP AF          CLEAN UP THE GABAGE
0225 E9        JMP (HL)        AND WE GO DC IT
  
```

 *

* WHAT FOLLOWS IS THE CODE TO EXECUTE DIRECT AND STATEMENT
 * COMMANDS. CONTROL IS TRANSFERED TO THESE POINTS VIA THE
 * COMMAND TABLE LOOKUP CODE OF 'DIRECT' AND 'EXEC' IN LAST
 * SECTION. AFTER THE COMMAND IS EXECUTED, CONTROL IS
 * TRANSFERED TO OTHER SECTIONS AS FOLLOWS:
 *

* FOR 'LIST', 'NEW', AND 'STOP': GO BACK TO 'START'
 * FOR 'RUN': GO EXECUTE THE FIRST STORED LINE IF ANY; ELSE
 * GO BACK TO 'START'.
 * FOR 'GOTO' AND 'GOSUB': GO EXECUTE THE TARGET LINE.
 * FOR 'RETURN' AND 'NEXT': GO BACK TO SAVED RETURN LINE.
 * FOR ALL OTHERS: IF 'CURRNT' -> 0, GO TO 'START', ELSE
 * GO EXECUTE NEXT COMMAND. (THIS IS DONE IN 'FINISH'.)
 *

 *

* *** NEW *** STOP *** RUN (& FRIENDS) *** & GOTO ***
 *
 * 'NEW(CR)' SETS 'TXTUNF' TO POINT TO 'TXTBGN'
 *
 * 'STOP(CR)' GOES BACK TO 'START'
 *
 * 'RUN(CR)' FINDS THE FIRST STORED LINE, STORE ITS ADDRESS (IN
 * 'CURRNT'), AND START EXECUTE IT. NOTE THAT ONLY THOSE
 * COMMANDS IN TAB2 ARE LEGAL FOR STORED PROGRAM.
 *
 * THERE ARE 3 MORE ENTRIES IN 'RUN':
 * 'RUNNXL' FINDS NEXT LINE, STORES ITS ADDR. AND EXECUTES IT.
 * 'RUNTSL' STORES THE ADDRESS OF THIS LINE AND EXECUTES IT.
 * 'RUNSML' CONTINUES THE EXECUTION ON SAME LINE.
 *
 * 'GOTO EXPR(CR)' EVALUATES THE EXPRESSION, FIND THE TARGET
 * LINE, AND JUMP TO 'RUNTSL' TO DO IT.
 *

```

0226 CDA005     NEW   CALL ENDCHK   *** NEW(CR) ***
0229 211503     LODI HL,TXTBGN
022C 221309     ST   HL,TXTUNF
  *
022F CDA005     STOP  CALL ENDCHK   *** STOP(CR) ***
0232 C7                RSTART
  *
0233 CDA005     RUN   CALL ENDCHK   *** RUN(CR) ***
0236 111503     LODI DE,TXTBGN FIRST SAVED LINE
  *
  
```



```

Ø239 21ØØØØ      RUNNXL LODI HL,Ø      *** RUNNXL ***
Ø23C CD1CØ6      CALL FNPLNP        FIND WHATEVER LINE #
Ø23F DAØØØØ      JMP C,START       C: PASSED TXTUNF, QUIT
*
Ø242 EB          RUNTSL XCH HL,DE     *** RUNTSL ***
Ø243 22Ø1Ø8      ST HL,CURRNT     SET 'CURRNT'->LINE #
Ø246 EB          XCH HL,DE
Ø247 1313        INC DE,2         BUMP PASS LINE #
*
Ø249 CD32Ø7      RUNSML CALL CHKIO    *** RUNSML ***
Ø24C 213EØ1      LODI HL,TAB2-1   FIND COMMAND IN TAB2
Ø24F C3F8Ø1      JMP EXEC        AND EXECUTE IT
*
Ø252 DF          GOTO  EXPR        *** GOTO EXPR ***
Ø253 D5          PUSH DE          SAVE FOR ERROR ROUTINE
Ø254 CDAØØ5      CALL ENDCHK     MUST FIND A CR
Ø257 CD14Ø6      CALL FNPLN     FIND THE TARGET LINE
Ø25A C2AØØØ      JMP NZ,AHOW     NO SUCH LINE #
Ø25D F1          POP AF          CLEAR THE "PUSH DE"
Ø25E C342Ø2      JMP RUNTSL     GO DO IT
*
*****
*
* *** LIST *** & PRINT ***
*
* LIST HAS TWO FORMS:
* 'LIST(CR)' LISTS ALL SAVED LINES
* 'LIST #(CR)' START LIST AT THIS LINE #
* YOU CAN STOP THE LISTING BY CONTROL C KEY
*
* PRINT COMMAND IS 'PRINT ....;' OR 'PRINT ....(CR)'
* WHERE '....' IS A LIST OF EXPRESIONS, FORMATS, BACK-
* ARROWS, AND STRINGS. THESE ITEMS ARE SEPERATED BY COMMAS.
*
* A FORMAT IS A POUND SIGN FOLLOWED BY A NUMBER. IT CONTROLS
* THE NUMBER OF SPACES THE VALUE OF A EXPRESION IS GOING TO
* BE PRINTED. IT STAYS EFFECTIVE FOR THE REST OF THE PRINT
* COMMAND UNLESS CHANGED BY ANOTHER FORMAT. IF NO FORMAT IS
* SPECIFIED, 6 POSITIONS WILL BE USED.
*
* A STRING IS QUOTED IN A PAIR OF SINGLE QUOTES OR A PAIR OF
* DOUBLE QUOTES.
*
* A BACK-ARROW MEANS GENERATE A (CR) WITHOUT (LF)
*
* A (CRLF) IS GENERATED AFTER THE ENTIRE LIST HAS BEEN
* PRINTED OR IF THE LIST IS A NULL LIST. HOWEVER IF THE LIST
* ENDED WITH A COMMA, NO (CRLF) IS GENERATED.
*
Ø261 CD77ØØ      LIST  CALL TSTNUM   TEST IF THERE IS A #
Ø264 CDAØØ5      CALL ENDCHK     IF NO # WE GET A Ø
Ø267 CD14Ø6      CALL FNPLN     FIND THIS OR NEXT LINE
Ø26A DAØØØØ      LSI   JMP C,START  C: PASSED TXTUNF
Ø26D CDAØØ6      CALL PRTLN     PRINT THE LINE
Ø27Ø CD32Ø7      CALL CHKIO     STOP IF HIT CONTROL-C
Ø273 CD1CØ6      CALL FNPLNP    FIND NEXT LINE
Ø276 C36AØ2      JMP LSI        AND LOOP BACK
*
Ø279 ØEØ6        PRINT LODI C,6     C = # OF SPACES
Ø27B CF          TSTC ' ','PR2   IF NULL LIST & " ;"

```



```

027C 3B
027D 06
027E CD0E00          CALL CRLF          GIVE CR-LF AND
0231 C34902          JMP RUNSML         CONTINUE SAME LINE
0284 CF              PR2   TSTC @CR,PR0      IF NULL LIST (CR)
0285 0D
0286 06
0287 CD0E00          CALL CRLF          ALSO GIVE CR-LF AND
028A C33902          JMP RUNNXL         GO TO NEXT LINE
028D CF              PR0   TSTC '#',PR1      ELSE IS IT FORMAT?
028E 23
028F 05
0290 DF              EXPR          YES, EVALUATE EXPR.
0291 4D              LOD C,L           AND SAVE IT IN C
0292 C39B02          JMP PR3            LOOK FOR MORE TO PRINT
0295 CD4806          PR1   CALL QTSTG   OR IS IT A STRING?
0293 C3A302          JMP PR8            IF NOT, MUST BE EXPR.
029B CF              PR3   TSTC ', ',PR6   IF ",", GO FIND NEXT
029C 2C
029D 06
029E CD9105          CALL FIN           IN THE LIST.
02A1 C38D02          JMP PR0            LIST CONTINUES
02A4 CD0E00          PR6   CALL CRLF     LIST ENDS
02A7 F7              FINISH
02A8 DF              PR8   EXPR          EVALUATE THE EXPR
02A9 C5              PUSH BC
02AA CD6E06          CALL PRNUM         PRINT THE VALUE
02AD C1              POP BC
02AE C39B02          JMP PR3            MORE TO PRINT?
*

```

 *

* *** GOSUB *** & RETURN ***
 *

* 'GOSUB EXPR;' OR 'GOSUB EXPR (CR)' IS LIKE THE 'GOTO'
 * COMMAND, EXCEPT THAT THE CURRENT TEXT POINTER, STACK POINTER
 * ETC. ARE SAVE SO THAT EXECUTION CAN BE CONTINUED AFTER THE
 * SUBROUTINE 'RETURN'. IN ORDER THAT 'GOSUB' CAN BE NESTED
 * (AND EVEN RECURSIVE), THE SAVE AREA MUST BE STACKED.
 * THE STACK POINTER IS SAVED IN 'STKGOS'. THE OLD 'STKGOS' IS
 * SAVED IN THE STACK. IF WE ARE IN THE MAIN ROUTINE, 'STKGOS'
 * IS ZERO (THIS WAS DONE BY THE "MAIN" SECTION OF THE CODE),
 * BUT WE STILL SAVE IT AS A FLAG FOR NO FURTHER 'RETURN'S.
 *
 * 'RETURN(CR)' UNDOES EVERYTHING THAT 'GOSUB' DID, AND THUS
 * RETURN THE EXECUTION TO THE COMMAND AFTER THE MOST RECENT
 * 'GOSUB'. IF 'STKGOS' IS ZERO, IT INDICATES THAT WE
 * NEVER HAD A 'GOSUB' AND IS THUS AN ERROR.
 *

```

02B1 CDF106          GOSUB CALL PUSHA   SAVE THE CURRENT "FOR"
02B4 DF              EXPR          PARAMETERS
02B5 D5              PUSH DE        AND TEXT POINTER
02B6 CD1406          CALL FNDLN     FIND THE TARGET LINE
02B9 C2A00J          JMP NZ, AHOW   NOT THERE. SAY "HOW?"
02EC 2A0108          LD HL,CURRNT  FOUND IT, SAVE OLD
02BF E5              PUSH HL        'CURRNT' OLD 'STKGOS'
02C0 2A0308          LD HL,STKGOS
02C3 E5              PUSH HL
02C4 210300          LODI HL,0      AND LOAD NEW ONES
02C7 220708          ST HL,LOPVAR

```



```

02CA 39          ADD HL,SP
02CB 220308     ST HL,STKGOS
02CE C34202     JMP RUNTSL      THEN RUN THAT LINE
02D1 CDA005     RETURN CALL ENDCHK  THERE MUST BE A CR
02D4 2A0308     LD HL,STKGOS   OLD STACK POINTER
02D7 7C         LOD A,H        0 MEANS NOT EXIST
02D8 B5        IOR L
02D9 CRA405     JMP Z,QWHAT    SO, WE SAY: "WHAT?"
02DC F9        LOD SP,HL    ELSE, RESTORE IT
02DD E1        POP HL
02DE 220308     ST HL,STKGOS  AND THE OLD 'STKGOS'
02E1 E1        POP HL
02E2 220108     ST HL,CURRNT  AND THE OLD 'CURRNT'
02E5 D1        POP DE      OLD TEXT POINTER
02E6 CDD506     CALL POPA     OLD "FOR" PARAMETERS
02E9 F7        FINISH      AND WE ARE BACK HOME
    
```

*** FOR *** & NEXT ***

'FOR' HAS TWO FORMS:
 'FOR VAR=EXP1 TO EXP2 STEP EXP1' AND 'FOR VAR=EXP1 TO EXP2'
 THE SECOND FORM MEANS THE SAME THING AS THE FIRST FORM WITH
 EXP1-1. (I.E., WITH A STEP OF +1.)
 TBI WILL FIND THE VARIABLE VAR. AND SET ITS VALUE TO THE
 CURRENT VALUE OF EXP1. IT ALSO EVALUATES EXPR2 AND EXP1
 AND SAVE ALL THESE TOGETHER WITH THE TEXT POINTER ETC. IN
 THE 'FOR' SAVE AREA, WHICH CONSISTS OF 'LOPVAR', 'LOPINC',
 'LOPLMT', 'LOPLN', AND 'LOPPT'. IF THERE IS ALREADY SOME-
 THING IN THE SAVE AREA (THIS IS INDICATED BY A NON-ZERO
 'LOPVAR'), THEN THE OLD SAVE AREA IS SAVED IN THE STACK
 BEFORE THE NEW ONE OVERWRITES IT.
 TBI WILL THEN DIG IN THE STACK AND FIND OUT IF THIS SAME
 VARIABLE WAS USED IN ANOTHER CURRENTLY ACTIVE 'FOR' LOOP.
 IF THAT IS THE CASE, THEN THE OLD 'FOR' LOOP IS DEACTIVATED.
 (PURGED FROM THE STACK..)
 'NEXT VAR' SERVES AS THE LOGICAL (NOT NECESSARILLY PHYSICAL)
 END OF THE 'FOR' LOOP. THE CONTROL VARIABLE VAR. IS CHECKED
 WITH THE 'LOPVAR'. IF THEY ARE NOT THE SAME, TBI DIGS IN
 THE STACK TO FIND THE RIGHT ONE AND PURGES ALL THOSE THAT
 DID NOT MATCH. EITHER WAY, TBI THEN ADDS THE 'STEP' TO
 THAT VARIABLE AND CHECK THE RESULT WITH THE LIMIT. IF IT
 IS WITHIN THE LIMIT, CONTROL LOOPS BACK TO THE COMMAND
 FOLLOWING THE 'FOR'. IF OUTSIDE THE LIMIT, THE SAVE ARER
 IS PURGED AND EXECUTION CONTINUES.

```

02EA CDF106     FOR CALL PUSHA   SAVE THE OLD SAVE AREA
02ED CD7E05     CALL SETVAL  SET THE CONTROL VAR.
02F0 2B        DEC HL      HL IS ITS ADDRESS
02F1 220708     ST HL,LOPVAR SAVE THAT
02F4 21D001     LODI HL,TAB5-1 USE 'EXEC' TO LOOK
02F7 C3F801     JMP EXEC    FOR THE WORD 'TO'
02FA DF        FR1  EXPR    EVALUATE THE LIMIT
02FB 220B08     ST HL,LOPLMT SAVE THAT
02FE 21D601     LODI HL,TAB6-1 USE 'EXEC' TO LOOK
0301 C3F801     JMP EXEC    FOR THE WORD 'STEP'
0304 DF        FR2  EXPR    FOUND IT, GET STEP
0305 C30B03     JMP FR4
    
```


Ø3Ø8 21Ø1ØØ	FR3	LODI HL,1	NOT FOUND, SET TO 1
Ø3ØE 22Ø9ØØ	FR4	ST HL,LOPINC	SAVE THAT TOO
Ø3ØE 2AØ1ØØ	FR5	LD HL,CURRNT	SAVE CURRENT LINE #
Ø311 22ØDØØ		ST HL,LOPLN	
Ø314 EB		XCH HL,DE	AND TEXT POINTER
Ø315 22ØFØØ		ST HL,LOPPT	
Ø318 Ø1ØAØØ		LODI BC,1Ø	DIG INTO STACK TO
Ø31B 2AØ7ØØ		LD HL,LOPVAR	FIND 'LOPVAR'
Ø31E EB		XCH HL,DE	
Ø31F 6Ø		LOD H,B	
Ø32Ø 68		LOD L,B	HL-Ø NOW
Ø321 39		ADD HL,SP	HERE IS THE STACK
Ø322 3E		SKIP	
Ø323 Ø9	FR7	ADD HL,BC	EACH LEVEL IS 1Ø DEEP
Ø324 7E		LOD A,M	GET THAT OLD 'LOPVAR'
Ø325 23		INC HL	
+ Ø326 B6		IOR M	
Ø327 CA44Ø3		JMP Z,FR8	Ø SAYS NO MORE IN IT
Ø32A 7E		LOD A,M	
Ø32B 2B		DEC HL	
Ø32C BA		CMP D	SAME AS THIS ONE?
Ø32D C223Ø3		JMP NZ,FR7	
Ø33Ø 7E		LOD A,M	THE OTHER HALF?
Ø331 BB		CMP E	
Ø332 C223Ø3		JMP NZ,FR7	
Ø335 EB		XCH HL,DE	YES, FOUND ONE
Ø336 21ØØØØ		LODI HL,Ø	
Ø339 39		ADD HL,SP	TRY TO MOVE SP
Ø33A 444D		LOD BC,HL	
Ø33C 21ØAØØ		LODI HL,1Ø	
Ø33F 19		ADD HL,DE	
Ø34Ø CDC6Ø6		CALL MVDOWN	AND PURGE 1Ø WORDS
Ø343 F9		LOD SP,HL	IN THE STACK
Ø344 2AØFØØ	FR8	LD HL,LOPPT	JOB DONE, RESTORE DE
Ø347 EB		XCH HL,DE	
Ø348 F7		FINISH	AND CONTINUE
*			
Ø349 FF	NEXT	TSTV	GET ADDRESS OF VAR.
Ø34A DAA4Ø5		JMP C,ØWHAT	NO VARIABLE, "WHAT?"
Ø34D 22Ø5ØØ		ST HL,VARNXT	YES, SAVE IT
Ø35Ø D5	NXØ	PUSH DE	SAVE TEXT POINTER
Ø351 EB		XCH HL,DE	
Ø352 2AØ7ØØ		LD HL,LOPVAR	GET VAR. IN 'FOR'
Ø355 7C		LOD A,H	
Ø356 B5		IOR L	Ø SAYS NEVER HAD ONE
Ø357 CAA5Ø5		JMP Z,AWHAT	SO WE ASK: "WHAT?"
Ø35A E7		COMP	ELSE WE CHECK THEM
Ø35B CA68Ø3		JMP Z,NX3	OK, THEY AGREE
Ø35E D1		POP DE	NO, LET'S SEE
Ø35F CDD5Ø6		CALL POPA	PURGE CURRENT LOOP
Ø362 2AØ5ØØ		LD HL,VARNXT	AND POP ONE LEVEL
Ø365 C35ØØ3		JMP NXØ	GO CHECK AGAIN
Ø368 5E	NX3	LOD E,M	COME HERE WHEN AGREED
Ø369 23		INC HL	
Ø36A 56		LOD D,M	DE-VALUE OF VAR.
Ø36B 2AØ9ØØ		LD HL,LOPINC	
Ø36E 25		PUSH HL	
Ø36F 19		ADD HL,DE	ADD ONE STEP
Ø37Ø EB		XCH HL,DE	
Ø371 2AØ7ØØ		LD HL,LOPVAR	PUT IT BACK


```

Ø374 73          LOD  M,E
Ø375 23          INC  HL
Ø376 72          LOD  M,D
Ø377 2AØBØ8     LD   HL,LOPLMT HL->LIMIT
Ø37A F1          POP  AF      OLD HL
Ø37B B7          IOR  A
Ø37C F2ØØØ3     JMP  NS,NX1   STEP > Ø
Ø37F EB          XCH  HL,DE   STEP < Ø
Ø38Ø CD76Ø5     NX1   CALL CKHLDE COMPARE WITH LIMIT
Ø383 D1          POP  DE      RESTORE TEXT POINTER
Ø384 DA92Ø3     JMP  C,NX2   OUTSIDE LIMIT
* Ø387 2AØDØ8)   LD   HL,LOPLN WITHIN LIMIT, GO
Ø38A 22Ø1Ø8     ST   HL,CURRNT BACK TO THE SAVED
Ø38D 2AØFØ8     LD   HL,LOPPT 'CURRNT' AND TEXT
Ø39Ø EB          XCH  HL,DE   POINTER
Ø391 F7          FINISH
Ø392 CDD5Ø6     NX2   CALL POPA   PURGE THIS LOOP
Ø395 F7          FINISH
    
```

```

*
* *** REM *** IF *** INPUT *** & LET (& DEFLT) ***
*
* 'REM' CAN BE FOLLOWED BY ANYTHING AND IS IGNORED BY TBI.
* TBI TREATS IT LIKE AN 'IF' WITH A FALSE CONDITION.
*
* 'IF' IS FOLLOWED BY AN EXPR. AS A CONDITION AND ONE OR MORE
* COMMANDS (INCLUDING OUTHUR 'IF'S) SEPERATED BY SEMI-COLONS.
* NOTE THAT THE WORD 'THEN' IS NOT USED. TBI EVALUATES THE
* EXPR. IF IT IS NON-ZERO, EXECUTION CONTINUES. IF THE
* EXPR. IS ZERO, THE COMMANDS THAT FOLLOWS ARE IGNORED AND
* EXECUTION CONTINUES AT THE NEXT LINE.
*
* 'INPUT' COMMAND IS LIKE THE 'PRINT' COMMAND, AND IS FOLLOWED
* BY A LIST OF ITEMS. IF THE ITEM IS A STRING IN SINGLE OR
* DOUBLE QUOTES, OR IS A BACK-ARROW, IT HAS THE SAME EFFECT AS
* IN 'PRINT'. IF AN ITEM IS A VARIABLE, THIS VARIABLE NAME IS
* PRINTED OUT FOLLOWED BY A COLON. THEN TBI WAITS FOR AN
* EXPR. TO BE TYPED IN. THE VARIABLE IS THEN SET TO THE
* VALUE OF THIS EXPR. IF THE VARIABLE IS PROCEDED BY A STRING
* (AGAIN IN SINGLE OR DOUBLE QUOTES), THE STRING WILL BE
* PRINTED FOLLOWED BY A COLON. TBI THEN WAITS FOR INPUT EXPR.
* AND SET THE VARIABLE TO THE VALUE OF THE EXPR.
*
* IF THE INPUT EXPR. IS INVALID, TBI WILL PRINT "WHAT?",
* "HOW?" OR "SORRY" AND REPRINT THE PROMPT AND REDO THE INPUT.
* THE EXECUTION WILL NOT TERMINATE UNLESS YOU TYPE CONTROL-C.
* THIS IS HANDLED IN 'INPERR'.
*
* 'LET' IS FOLLOWED BY A LIST OF ITEMS SEPERATED BY COMMAS.
* EACH ITEM CONSISTS OF A VARIABLE, AN EQUAL SIGN, AND AN EXPR.
* TBI EVALUATES THE EXPR. AND SET THE VARIABLE TO THAT VALUE.
* TBI WILL ALSO HANDLE 'LET' COMMAND WITHOUT THE WORD 'LET'.
* THIS IS DONE BY 'DEFLT'.
    
```

```

Ø396 21ØØØØ     REM   LODI HL,Ø   *** REM ***
Ø399 3E          SKIP  THIS IS LIKE 'IF Ø'
*
Ø39A DF          IF    EXPR   *** IF ***
Ø39B 7C          LOD  A,H   IS THE EXPR.-Ø?
    
```



```

Ø39C B5          IOR L
Ø39D C249Ø2     JMP NZ,RUNSM L NO, CONTINUE
Ø3AØ CD32Ø6     CALL FNDSKP YES, SKIP REST OF LINE
Ø3A3 D242Ø2     JMP NC,RUN TSL AND RUN THE NEXT LINE
Ø3A6 C7         RSTART IF NO NEXT, RE-START
*
Ø3A7 2AØ5Ø8     INPERR LD HL,STKINP *** INPERR ***
Ø3AA F9         LOD SP,HL RESTORE OLD SP
Ø3AB E1         POP HL AND OLD 'CURRNT'
Ø3AC 22Ø1Ø8     ST HL,CURRNT
Ø3AF D1         POP DE AND OLD TEXT POINTER
Ø3BØ D1         POP DE REDO INPUT
*
Ø3B1           INPUT EQU * *** INPUT ***
Ø3B1 D5         IP1 PUSH DE SAVE IN CASE OF ERROR
Ø3B2 CD48Ø6     CALL QTSTG IS NEXT ITEM A STRING?
Ø3B5 C3BFØ3     JMP IP2 NO
Ø3B8 FF         TSTV YES. BUT FOLLOWED BY A
Ø3B9 DAF9Ø3     JMP C,IP4 VARIABLE? NO.
Ø3BC C3CFØ3     JMP IP3 YES. INPUT VARIABLE
Ø3BF D5         IP2 PUSH DE SAVE FOR 'PRTSTG'
Ø3CØ FF         TSTV MUST BE VARIABLE NOW
Ø3C1 DAA4Ø5     JMP C,OWHAT "WHAT?" IT IS NOT?
Ø3C4 1A         LD A,(DE) GET READY FOR 'PRTSTG'
Ø3C5 4F         LOD C,A
Ø3C6 97         SUB A
Ø3C7 12         ST A,(DE)
Ø3C8 D1         POP DE
Ø3C9 CD3CØ6     CALL PRTSTG PRINT STRING AS PROMPT
Ø3CC 79         LOD A,C RESTORE TEXT
Ø3CD 1B         DEC DE
Ø3CE 12         ST A,(DE)
Ø3CF D5         IP3 PUSH DE SAVE IN CASE OF ERROR
Ø3DØ EB         XCH HL,DE
Ø3D1 2AØ1Ø8     LD HL,CURRNT ALSO SAVE 'CURRNT'
Ø3D4 E5         PUSH HL
Ø3D5 21B1Ø3     LODI HL,IP1 A NEGATIVE NUMBER
Ø3D8 22Ø1Ø8     ST HL,CURRNT AS A FLAG
Ø3DB 21ØØØØ     LODI HL,Ø SAVE SP TOO
Ø3DE 39         ADD HL,SP
Ø3DF 22Ø5Ø8     ST HL,STKINP
Ø3E2 D5         PUSH DE OLD HL
Ø3E3 3E3A       LODI A,':' PRINT THIS TOO
Ø3E5 CDD6Ø5     CALL GETLN AND GET A LINE
Ø3E8 11371F @@@@ LODI DE,BUFFER POINTS TO BUFFER
Ø3EB DF        EXPR EVALUATE INPUT
Ø3EC ØØØØØØ     NOP 3 CAN BE 'CALL ENDCHK'
Ø3EF D1        POP DE OK, GET OLD HL
Ø3FØ EB        XCH HL,DE
Ø3F1 73        LOD M,E SAVE VALUE IN VAR.
Ø3F2 23        INC HL
Ø3F3 72        LOD M,D
Ø3F4 E1        POP HL GET OLD 'CURRNT'
Ø3F5 22Ø1Ø8     ST HL,CURRNT
Ø3F8 D1        POP DE AND OLD TEXT POINTER
Ø3F9 F1        IP4 POP AF PURGE JUNK IN STACK
Ø3FA CF        TSTC ', ',IP5 IS NEXT CH. ', '?
Ø3FE 2C
Ø3FC Ø3
Ø3FD C3B1Ø3     JMP IP1 YES, MORE ITEMS.

```



```

Ø400 F7          IP5      FINISH
*
Ø401 1A          DEFLT   LD    A,(DE)      *** DEFLT ***
Ø402 FE0D        CMPI   @CR          EMPTY LINE IS OK
Ø404 CA1004      JMP    Z,LT1        ELSE IT IS 'LET'
*
Ø407 CD7E05     LET      CALL  SETVAL      *** LET ***
Ø40A CF          TSTC   ',','LT1    SET VALUE TO VAR.
Ø40B 2C
Ø40C 03
Ø40D C30704     JMP    LET          ITEM BY ITEM
Ø410 F7          LT1     FINISH          UNTIL FINISH
*
*****
*
* *** EXPR ***
*
* 'EXPR' EVALUATES ARITHMETICAL OR LOGICAL EXPRESSIONS.
* <EXPR>::=<EXPR2>
*          <EXPR2><REL.OP.><EXPR2>
* WHERE <REL.OP.> IS ONE OF THE OPERATORS IN TAB8 AND THE
* RESULT OF THESE OPERATIONS IS 1 IF TRUE AND 0 IF FALSE.
* <EXPR2>::=(+ OR -)<EXPR3>(+ OR -<EXPR3>)(....)
* WHERE ( ) ARE OPTIONAL AND (....) ARE OPTIONAL REPEATS.
* <EXPR3>::=<EXPR4>(<* OR /><EXPR4>)(....)
* <EXPR4>::=<VARIABLE>
*          <FUNCTION>
*          (<EXPR>)
* <EXPR> IS RECURSIVE SO THAT VARIABLE 'Ø' CAN HAVE AN <EXPR>
* AS INDEX, FUNCTIONS CAN HAVE AN <EXPR> AS ARGUMENTS, AND
* <EXPR4> CAN BE AN <EXPR> IN PARANTHESE.
*
*          EXPR   CALL  EXPR2      THIS IS AT LOC. 18
*          PUSH  HL          SAVE <EXPR2> VALUE
Ø411 21DE01     EXPR1  LODI  HL,TAB8-1  LOOKUP REL.OP.
Ø414 C3F801     JMP    EXEC          GO DO IT
Ø417 CD4004     XP11   CALL  XP18         REL.OP.">"
Ø41A D8        RET    C            NO, RETURN HL=0
Ø41B 6F        LOD    L,A          YES, RETURN HL-1
Ø41C C9        RET    U
Ø41D CD4004     XP12   CALL  XP18         REL.OP."#"
Ø420 C8        RET    Z            FALSE, RETURN HL=0
Ø421 6F        LOD    L,A          TRUE, RETURN HL-1
Ø422 C9        RET    U
Ø423 CD4004     XP13   CALL  XP18         REL.OP.">"
Ø426 C8        RET    Z            FALSE
Ø427 D8        RET    C            ALSO FALSE, HL=0
Ø428 6F        LOD    L,A          TRUE, HL-1
Ø429 C9        RET    U
Ø42A CD4004     XP14   CALL  XP18         REL.OP."<-"
Ø42D 6F        LOD    L,A          SET HL-1
Ø42E C8        RET    Z            REL. TRUE, RETURN
Ø42F D8        RET    C
Ø430 6C        LOD    L,H          ELSE SET HL=0
Ø431 C9        RET    U
Ø432 CD4004     XP15   CALL  XP18         REL.OP."-"
Ø435 C0        RET    NZ          FALSE, RETRUN HL=0
Ø436 6F        LOD    L,A          ELSE SET HL-1
Ø437 C9        RET    U
Ø438 CD4004     XP16   CALL  XP18         REL.OP."<"
    
```


Ø43B DØ		RET NC	FALSE, RETURN HL-Ø
Ø43C 6F		LOD L,A	ELSE SET HL=1
Ø43D C9		RET U	
Ø43E E1	XP17	POP HL	NOT REL.OP.
Ø43F C9		RET U	RETURN HL-<EXPR2>
Ø44Ø 79	XP18	LOD A,C	SUBROUTINE FOR ALL
Ø441 E1C1		POP HL,BC	REL.OP.'S
Ø443 E5C5		PUSH HL,BC	REVERSE TOP OF STACK
Ø445 4F		LOD C,A	
Ø446 CD55Ø4		CALL EXPR2	GET 2ND <EXPR2>
Ø449 EB		XCH HL,DE	VALUE IN DE NOW
Ø44A E3		XCH HL,(SP)	1ST <EXPR2> IN HL
Ø44B CD76Ø5		CALL CKHLDE	COMPARE 1ST WITH 2ND
Ø44E D1		POP DE	RESTORE TEXT POINTER
Ø44F 21ØØØØ		LODI HL,Ø	SET HL-Ø, A-1
Ø452 3EØ1		LODI A,1	
Ø454 C9		RET U	
*			
Ø455 CF	EXPR2	TSTC '- ',XP21	NAGATIVE SIGN?
Ø456 2D			
Ø457 Ø6			
Ø458 21ØØØØ		LODI HL,Ø	YES, FAKE 'Ø-'
Ø45B C37EØ4		JMP XP26	TREAT LIKE SUBTRACT
Ø45E CF	XP21	TSTC '+ ',XP22	POSITIVE SIGN? IGNORE
Ø45F 2B			
Ø46Ø ØØ			
Ø461 CD89Ø4	XP22	CALL EXPR3	1ST <EXPR3>
Ø464 CF	XP23	TSTC '+ ',XP25	ADD?
Ø465 2B			
Ø466 15			
Ø467 E5		PUSH HL	YES, SAVE VALUE
Ø468 CD89Ø4		CALL EXPR3	GET 2ND <EXPR3>
Ø46B EB	XP24	XCH HL,DE	2ND IN DE
Ø46C E3		XCH HL,(SP)	1ST IN HL
Ø46D 7C		LOD A,H	COMPARE SIGN
Ø46E AA		XOR D	
Ø46F 7A		LOD A,D	
Ø47Ø 19		ADD HL,DE	
Ø471 D1		POP DE	RESTORE TEXT POINTER
Ø472 FA64Ø4		JMP S,XP23	1ST 2ND SIGN DIFFER
Ø475 AC		XOR H	1ST 2ND SIGN EQUAL
Ø476 F264Ø4		JMP NS,XP23	SO IS RESULT
Ø479 C39FØØ		JMP QHOW	ELSE WE HAVE OVERFLOW
Ø47C CF	XP25	TSTC '- ',XP42	SUBTRACT?
Ø47D 2D			
Ø47E 83			
Ø47F E5	XP26	PUSH HL	YES, SAVE 1ST <EXPR3>
Ø48Ø CD89Ø4		CALL EXPR3	GET 2ND <EXPR3>
Ø483 CD6AØ5		CALL CHGSGN	NEGATE
Ø486 C36EØ4		JMP XP24	AND ADD THEM
*			
Ø489 CDE6Ø4	EXPR3	CALL EXPR4	GET 1ST <EXPR4>
Ø48C CF	XP31	TSTC '* ',XP34	MULTIPLY?
Ø48D 2A			
Ø48E 2C			
Ø48F E5		PUSH HL	YES, SAVE 1ST
Ø49Ø CDE6Ø4		CALL EXPR4	AND GET 2ND <EXPR4>
Ø493 Ø6ØØ		LODI B,Ø	CLEAR B FOR SIGN
Ø495 CD67Ø5		CALL CHKSGN	CHECK SIGN
Ø498 EB		XCH HL,DE	2ND IN DE NOW

0499	E3	XCH	HL,(SP)	1ST IN HL	
049A	CD6705	CALL	CHKSGN	CHECK SIGN OF 1ST	
049D	7C	LOD	A,H	IS HL > 255 ?	
049E	B7	IOR	A		
049F	CAA804	JMP	Z,XP32	NO	
04A2	7A	LOD	A,D	YES, HOW ABOUT DE	
04A3	B2	IOR	D		
04A4	EB	XCH	HL,DE	PUT SMALLER IN HL	
04A5	C2A000	JMP	NZ,AHOW	ALSO >, WILL OVERFLOW	
04A8	7D	LOD	A,L	THIS IS DUMB	
04A9	210000	LODI	HL,0	CLEAR RESULT	
04AC	B7	IOR	A	ADD AND COUNT	
04AD	CAD804	JMP	Z,XP35		
04B0	19	ADD	HL,DE		
04B1	DAA000	JMP	C,AHOW	OVERFLOW	
04B4	3D	DEC	A		
04B5	C2B004	JMP	NZ,XP33		
04B8	C3D804	JMP	XP35	FINISHED	
04BB	CF	XP34	TSTC	'/',XP42	DIVIDE?
04BC	2F				
04BD	44				
04BE	E5	PUSH	HL	YES, SAVE 1ST <EXPR4>	
04BF	CDE604	CALL	EXPR4	AND GET 2ND ONE	
04C2	0600	LODI	B,0	CLEAR B FOR SIGN	
04C4	CD6705	CALL	CHKSGN	CHECK SIGN OF 2ND	
04C7	EB	XCH	HL,DE	PUT 2ND IN DE	
04C8	E3	XCH	HL,(SP)	GET 1ST IN HL	
04C9	CD6705	CALL	CHKSGN	CHECK SIGN OF 1ST	
04CC	7A	LOD	A,D	DIVIDE BY 0?	
04CD	B3	IOR	E		
04CE	CAA000	JMP	Z,AHOW	SAY "HOW?"	
04D1	C5	PUSH	BC	ELSE SAVE SIGN	
04D2	CD4A05	CALL	DIVIDE	USE SUBROUTINE	
04D5	6069	LOD	HL,BC	RESULT IN HL NOW	
04D7	C1	POP	BC	GET SIGN BACK	
04D8	D1	XP35	POP	DE	AND TEXT POINTER
04D9	7C	LOD	A,H	HL MUST BE +	
04DA	B7	IOR	A		
04DB	FA9F00	JMP	S,QHOW	ELSE IT IS OVERFLOW	
04DE	78	LOD	A,B		
04DF	B7	IOR	A		
04E0	FC6A05	CALL	S,CHGSGN	CHANGE SIGN IF NEEDED	
04E3	C38C04	JMP	XP31	LOOK FOR MORE TERMS	
*					
04E6	21A001	EXPR4	LODI	HL,TAB4-1	FIND FUNCTION IN TAB4
04E9	C3F801	JMP	EXEC	AND GO DO IT	
04EC	FF	XP40	TSTV		NO, NOT A FUNCTION
04ED	DAF504	JMP	C,XP41		NOR A VARIABLE
04F0	7E	LOD	A,M		VARIABLE
04F1	23	INC	HL		
04F2	66	LOD	H,M		VALUE IN HL
04F3	6F	LOD	L,A		
04F4	C9	RET	U		
04F5	CD7700	XP41	CALL	TSTNUM	OR IS IT A NUMBER
04F8	78	LOD	A,B		* OF DIGIT
04F9	B7	IOR	A		
04FA	C0	RET	NZ		OK
04FB	CF	PARN	TSTC	('',XP43	NO DICIT, MUST BE
04FC	28				
04FD	05				


```

Ø4FE DF          EXPR          "( EXPR) "
Ø4FF CF          TSTC ' ) ',XP43
Ø50Ø 29
Ø501 Ø1
Ø502 C9          XP42   RET   U
Ø503 C3A4Ø5     XP43   JMP   QWHAT   ELSE SAY: "WHAT?"
*
Ø506 CDFBØ4     RND    CALL PARN   *** RND( EXPR) ***
Ø509 7C         LOD   A,H     EXPR MUST BE +
Ø50A B7         IOR   A
Ø50B FA9FØØ     JMP   S,QHOW
Ø50E E5         IOR   L       AND NON-ZERO
Ø50F CA9FØØ     JMP   Z,QHOW
Ø512 D5E5       PUSH  DE,HL   SAVE BOTH
Ø514 2A11Ø8     LD    HL,RANPNT GET MEMORY AS RANDOM
Ø517 11FFØ7     LODI  DE,LSTROM NUMBER
Ø51A E7         COMP
Ø51B DA21Ø5     JMP   C,RA1   WRAP AROUND IF LAST
Ø51E 21ØØØØ     LODI  HL,START
Ø521 5E         RAL   LOD   E,M
Ø522 23         INC   HL
Ø523 56         LOD   D,M
Ø524 2211Ø8     ST    HL,RANPNT
Ø527 E1         POP   HL
Ø528 EB         XCH  HL,DE
Ø529 C5         PUSH  BC
Ø52A CD4AØ5     CALL  DIVIDE   RND( N) =MOD( M,N)+1
Ø52D C1D1       POP   BC,DE
Ø52F 23         INC   HL
Ø53Ø C9         RET   U
*
Ø531 CDFBØ4     ABS   CALL PARN   *** ABS( EXPR) ***
Ø534 CD67Ø5     CALL  CHKSGN  CHECK SIGN
Ø537 7C         LOD   A,H     NOTE THAT -32768
Ø538 B4         IOR   H       CANNOT CHANGE SIGN
Ø539 FA9FØØ     JMP   S,QHOW  SO SAY: "HOW?"
Ø53C C9         RET   U
Ø53D 2A13Ø8     SIZE  LD    HL,TXTUNF *** SIZE ***
Ø54Ø D5         PUSH  DE     GET THE NUMBER OF FREE
Ø541 EB         XCH  HL,DE   BYTES BETWEEN 'TXTUNF'
Ø542 21ØØ1F @@@@ LODI  HL,VAREGN AND 'VAREGN'
Ø545 CD6ØØ5     CALL  SUBDE
Ø548 D1         POP   DE
Ø549 C9         RET   U

```

```

*****
*
* *** DIVIDE *** SUBDE *** CHKSGN *** CHGSGN *** & CKHLDE ***
*
* 'DIVIDE' DIVIDES HL BY DE, RESULT IN BC, REMAINDER IN HL
*
* 'SUBDE' SUBTRACTS DE FROM HL
*
* 'CHKSGN' CHECKS SIGN OF HL. IF +, NO CHANGE. IF -, CHANGE
* SIGN AND FLIP SIGN OF B.
*
* 'CHGSGN' CHNGES SIGN OF HL AND B UNCONDITIONALLY.
*
* 'CKHLDE' CHECKS SIGN OF HL AND DE. IF DIFFERENT, HL AND DE
* ARE INTERCHANGED. IF SAME SIGN, NOT INTERCHANGED. EITHER

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* CASE, HL DE ARE THEN COMPARED TO SET THE FLAGS.
*
Ø54A E5          DIVIDE PUSH HL          *** DIVIDE ***
Ø54B 6C          LOD L,H                DIVIDE H BY DE
Ø54C 26ØØ      LODI H,Ø
Ø54E CD55Ø5     CALL DV1
Ø551 41          LOD B,C                SAVE RESULT IN B
Ø552 7D          LOD A,L                (REMAINDER+L)/DE
Ø553 E1          POP HL
Ø554 67          LOD H,A
Ø555 ØEFF       DV1 LODI C,-1          RESULT IN C
Ø557 ØC         DV2 INC C              DUMB ROUTINE
Ø558 CD6ØØ5     CALL SUBDE           DIVIDE BY SUBTRACT
Ø55B D257Ø5     JMP NC,DV2          AND COUNT
Ø55E 19         ADD HL,DE
Ø55F C9         RET U

*
Ø56Ø 7D         SUBDE LOD A,L          *** SUBDE ***
Ø561 93         SUB E              SUBTRACT DE FROM
Ø562 6F         LOD L,A              HL
Ø563 7C         LOD A,H
Ø564 9A         SBB D
Ø565 67         LOD H,A
Ø566 C9         RET U

*
Ø567 7C         CHKSGN LOD A,H        *** CHKSGN ***
Ø568 B7         IOR A              CHECK SIGN OF HL
Ø569 FØ         RET NS            IF -, CHANGE SIGN

*
Ø56A 7C         CHGSGN LOD A,H        *** CHGSGN ***
Ø56B 2F         CMA ,              CHANGE SIGN OF HL
Ø56C 67         LOD H,A
Ø56D 7D         LOD A,L
Ø56E 2F         CMA ,
Ø56F 6F         LOD L,A
Ø57Ø 23         INC HL
Ø571 78         LOD A,B              AND ALSO FLIP B
Ø572 EE8Ø      XORI X'8Ø'
Ø574 47         LOD B,A
Ø575 C9         RET U

*
Ø576 7C         CKHLDE LOD A,H
Ø577 AA         XOR D              SAME SIGN?
Ø578 F27CØ5     JMP NS,CK1          YES, COMPARE
Ø57B EB         XCH HL,DE          NO, XCH AND COMP
Ø57C E7         CK1 COMP
Ø57D C9         RET U

```

```

*****
*
* *** SETVAL *** FIN *** ENDCHK *** & ERROR (& FRIENDS) ***
*
* "SETVAL" EXPECTS A VARIABLE, FOLLOWED BY AN EQUAL SIGN AND
* THEN AN EXPR. IT EVALUATES THE EXPR. AND SET THE VARIABLE
* TO THAT VALUE.
*
* "FIN" CHECKS THE END OF A COMMAND. IF IT ENDED WITH ";",
* EXECUTION CONTINUES. IF IT ENDED WITH A CR, IT FINDS THE
* NEXT LINE AND CONTINUE FROM THERE.
*

```


* "ENDCHK" CHECKS IF A COMMAND IS ENDED WITH CR. THIS IS
 * REQUIRED IN CERTAIN COMMANDS. (GOTO, RETURN, AND STOP ETC.)
 *
 * "ERROR" PRINTS THE STRING POINTED BY DE (AND ENDS WITH CR).
 * IT THEN PRINTS THE LINE POINTED BY 'CURRNT' WITH A "?"
 * INSERTED AT WHERE THE OLD TEXT POINTER (SHOULD BE ON TOP
 * OF THE STACK) POINTS TO. EXECUTION OF TB IS STOPPED
 * AND TBI IS RESTARTED. HOWEVER, IF 'CURRNT' -> ZERO
 * (INDICATING A DIRECT COMMAND), THE DIRECT COMMAND IS NOT
 * PRINTED. AND IF 'CURRNT' -> NEGATIVE # (INDICATING 'INPUT'
 * COMMAND, THE INPUT LINE IS NOT PRINTED AND EXECUTION IS
 * NOT TERMINATED BUT CONTINUED AT 'INPERR'.
 *
 * RELATED TO 'ERROR' ARE THE FOLLOWING:
 * 'QWHAT' SAVES TEXT POINTER IN STACK AND GET MESSAGE "WHAT?"
 * 'AWHAT' JUST GET MESSAGE "WHAT?" AND JUMP TO 'ERROR'.
 * 'QSORRY' AND 'ASORRY' DO SAME KIND OF THING.
 * 'QHCW' AND 'AHCW' IN THE ZERO PAGE SECTION ALSO DO THIS
 *

```

057E FF          SETVAL TSTV          *** SETVAL ***
057F DAA405     JMP C,QWHAT        "WHAT?" NO VARIABLE
0582 E5         PUSH HL           SAVE ADDRESS OF VAR.
0583 CF         TSTC '=' ,SV1     PASS "-" SIGN
0584 3D
0585 03
0586 DF         EXPR              EVALUATE EXPR.
0587 444D      LOD BC,HL          VALUE IN BC NOW
0589 E1         POP HL           GET ADDRESS
058A 71         LOD M,C          SAVE VALUE
058B 23         INC HL
058C 70         LOD M,B
058D C9         RET U
058E C3A405     SV1             JMP QWHAT        NO "-" SIGN
*
0591 CF         FIN             TSTC ',' ,FI1     *** FIN ***
0592 2B
0593 04
0594 F1         POP AF           ";", PURGE RET. ADDR.
0595 C34902     JMP RUNSML        CONTINUE SAME LINE
0598 CF         FI1            TSTC @CR,FI2    NOT ";", IS IT CR?
0599 0D
059A 04
059B F1         POP AF           YES, PURGE RET. ADDR.
059C C33902     JMP RUNNXL       RUN NEXT LINE
059F C9         FI2            RET U          ELSE RETURN TO CALLER
*
05A0 EF         ENDCHK        IGNBLK        *** ENDCHK ***
05A1 FE0D      CMPI @CR        END WITH CR?
05A3 C8         RET Z          OK, ELSE SAY: "WHAT?"
*
05A4 D5         QWHAT         PUSH DE          *** QWHAT ***
05A5 11AE00     AWHAT         LODI DE,WHAT    *** AWHAT ***
05A8 97         ERROR        SUB A          *** ERROR ***
05A9 CD3C06     CALL PRTSTG    PRINT 'WHAT?', 'HOW?'
05AC D1         POP DE        OR 'SORRY'
05AD 1A         LD A,(DE)     SAVE THE CHARACTER
05AE F5         PUSH AF       AT WHERE OLD DE ->
05AF 97         SUB A        AND PUT A 0 THERE
05B0 12         ST A,(DE)
05B1 2A0108     LD HL,CURRNT GET CURRENT LINE #
  
```



```

05B4 E5          PUSH HL
05B5 7E          LOD  A,M          CHECK THE VALUE
05B6 23          INC  HL
05B7 E6          IOR  M
05B8 D1          POP  DE
05B9 C80000      JMP  Z,START      IF ZERO, JUST RESTART
05BC 7E          LOD  A,M          IF NEGATIVE,
05BD E7          IOR  A
05BE FAA703      JMP  S,INPERR     REDO INPUT
05C1 CDAA06      CALL PRTLN       ELSE PRINT THE LINE
05C4 1B          DEC  DE          UPTO WHERE THE 0 IS
05C5 F1          POP  AF          RESTORE THE CHARACTER
05C6 12          ST   A,(DE)
05C7 3E3F        LODI A,'?'        PRINT A "? "
05C9 D7          OUTC
05CA 97          SUB  A          AND THE REST OF THE
05CB CD3C06      CALL PRTSTG      LINE
05CE C7          RSTART        THEN RESTART
05CF D5          OSORRY PUSH DE   *** OSORRY ***
05D0 11B400      ASORRY LODI DE,SORRY *** ASORRY ***
05D3 C3A805      JMP  ERROR
*

```

```

*
* *** GETLN *** FNDLN (& FRIENDS) ***
*
* 'GETLN' READS A INPUT LINE INTO 'BUFFER'. IT FIRST PROMPT
* THE CHARACTER IN A (GIVEN BY THE CALLER), THEN IT FILLS THE
* THE BUFFER AND ECHOS. IT IGNORES LF'S AND NULLS, BUT STILL
* ECHOS THEM BACK. RUB-OUT IS USED TO CAUSE IT TO DELETE
* THE LAST CHARATER (IF THERE IS ONE), AND ALT-MOD IS USED TO
* CAUSE IT TO DELETE THE WHOLE LINE AND START IT ALL OVER.
* CR SIGNALS THE END OF A LINE, AND CAUSE 'GETLN' TO RETURN.
*
* 'FNDLN' FINDS A LINE WITH A GIVEN LINE # (IN HL) IN THE
* TEXT SAVE AREA. DE IS USED AS THE TEXT POINTER. IF THE
* LINE IS FOUND, DE WILL POINT TO THE BEGINNING OF THAT LINE
* (I.E., THE LOW BYTE OF THE LINE #), AND FLAGS ARE NC & Z.
* IF THAT LINE IS NOT THERE AND A LINE WITH A HIGHER LINE #
* IS FOUND, DE POINTS TO THERE AND FLAGS ARE NC & NZ. IF
* WE REACHED THE END OF TEXT SAVE ARE AND CANNOT FIND THE
* LINE, FLAGS ARE C & NZ.
* 'FNDLN' WILL INITIALIZE DE TO THE BEGINNING OF THE TEXT SAVE
* AREA TO START THE SEARCH. SOME OTHER ENTRIES OF THIS
* ROUTINE WILL NOT INITIALIZE DE AND DO THE SEARCH.
* 'FNDLNP' WILL START WITH DE AND SEARCH FOR THE LINE #.
* 'FNDNXT' WILL BUMP DE BY 2, FIND A CR AND THEN START SEARCH.
* 'FNDSKP' USE DE TO FIND A CR, AND THEN STRART SEARCH.
*

```

```

05D6 D7          GETLN OUTC          *** GETLN ***
05D7 11371F @@@@ LODI DE,BUFFER  PROMPT AND INIT.
05DA CD3207      GL1  CALL CHKIC   CHECK KEYBOARD
05DD CADA05      JMP  Z,GL1        NO INPUT, WAIT
05E0 D7          OUTC          INPUT, ECHC BACK
05E1 FE0A       CMPI @LF        IGNORE LF
05E3 CADA05      JMP  Z,GL1
05E6 E7          IOR  A          IGNORE NULL
05E7 CADA05      JMP  Z,GL1
05EA FE7F       CMPI @DLCH      DELETE LAST CHARACTER?
05EC CAFF05      JMP  Z,GL3      YES

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```

05E7 FE7D          CMPI @DLLN      DELETE THE WHOLE LINE?
05F1 CA0C05        JMP Z,GL4        YES
05F4 12            ST A,(DE)       ELSE, SAVE INPUT
05F5 13            INC DE           AND BUMP POINTER
05F6 FE0D          CMPI @CR         WAS IT CR?
05F8 C8            RET Z            YES, END OF LINE
05F9 7B            LOD A,E          ELSE, MORE FREE ROOM?
05FA FE7F          CMPI BUFEND,>
05FC C2DA05        JMP NZ,GL1       YES, GET NEXT INPUT
05FF 7B            LOD A,E          DELETE LAST CHARACTER
0600 FE37          CMPI BUFFER,>   BUT DO WE HAVE ANY?
0602 CA0C06        JMP Z,GL4        NO, REDO WHOLE LINE
0605 1B            DEC DE           YES, BACKUP POINTER
0606 3E5C          LODI A,@BKS      AND ECHO A BACK-SLASH
0608 D7            OUTC
0609 C3DA05        JMP GL1          GO GET NEXT INPUT
060C CD0E00        CALL CRLF        REDC ENTIRE LINE
060F 3E5E          LODI A,@UPA      CR, LF AND UP-ARROW
0611 C3D605        JMP GETLN

*
0614 7C            FNDLN  LOD A,H    *** FNDLN ***
0615 E7            IOR A           CHECK SIGN OF HL
0616 FA9F00        JMP S,QHOW      IT CANNOT BE -
0619 111508        LODI DE,XTBGN  INIT. TEXT POINTER
*
061C              FNDLNP EQU *      *** FNDLNP ***
061C E5            FL1  PUSH HL     SAVE LINE #
061D 2A1308        LD HL,XTUNE    CHECK IF WE PASSED END
0620 2B            DEC HL
0621 E7            COMP
0622 E1            POP HL         GET LINE # BACK
0623 D8            RET C          C,NZ PASSED END
0624 1A            LD A,(DE)     WE DID NOT, GET BYTE 1
0625 95            SUB L          IS THIS THE LINE?
0626 47            LOD B,A       COMPARE LOW ORDER
0627 13            INC DE
0628 1A            LD A,(DE)     GET BYTE 2
0629 9C            SBB H         COMPARE HIGH ORDER
062A DA3106        JMP C,FL2     NO, NOT THERE YET
062D 1B            DEC DE        ELSE WE EITHER FOUND
062E E3            IOR B         IT, OR IT IS NOT THERE
062F C9            RET U         NC,Z:FOUND; NC,NZ:NO
*
0630              FNDNXT EQU *      *** FNDNXT ***
0630 13            INC DE        FIND NEXT LINE
0631 13            FL2  INC DE    JUST PASSED BYTE 1 & 2
*
0632 1A            FNDSKP LD A,(DE)    *** FNDSKP ***
0633 FE0D          CMPI @CR      TRY TO FIND CR
0635 C23106        JMP NZ,FL2    KEEP LOOKING
0638 13            INC DE        FOUND CR, SKIP OVER
0639 C31C06        JMP FL1       CHECK IF END OF TEXT
*
*****
*
* *** PRTSTG *** QTSTG *** PRTNUM *** & PRTLN ***
*
* 'PRTSTG' PRINTS A STRING POINTED BY DE. IT STOPS PRINTING
* AND RETURNS TO CALLER WHEN EITHER A CR IS PRINTED OR WHEN
* THE NEXT BYTE IS THE SAME AS WHAT WAS IN A (GIVEN BY THE

```


* CALLER). OLD A IS STORED IN B, OLD B IS LOST.
 *
 * 'QTSTG' LOOKS FOR A BACK-ARROW, SINGLE QUOTE, OR DOUBLE
 * QUOTE. IF NONE OF THESE, RETURN TO CALLER. IF BACK-ARROW,
 * OUTPUT A CR WITHOUT A LF. IF SINGLE OR DOUBLE QUOTE, PRINT
 * THE STRING IN THE QUOTE AND DEMANDS A MATCHING UNQUOTE.
 * AFTER THE PRINTING THE NEXT 3 BYTES OF THE CALLER IS SKIPPED
 * OVER (USUALLY A JUMP INSTRUCTION).
 *

* 'PRTNUM' PRINTS THE NUMBER IN HL. LEADING BLANKS ARE ADDED
 * IF NEEDED TO PAD THE NUMBER OF SPACES TO THE NUMBER IN C.
 * HOWEVER, IF THE NUMBER OF DIGITS IS LARGER THAN THE # IN
 * C, ALL DIGITS ARE PRINTED ANYWAY. NEGATIVE SIGN IS ALSO
 * PRINTED AND COUNTED IN, POSITIVE SIGN IS NOT.
 *

* 'PRTLN' PRINTS A SAVED TEXT LINE WITH LINE # AND ALL.
 *

063C 47	PRTSTG	LOD B,A	*** PRTSTG ***
063D 1A	PS1	LD A,(DE)	GET A CHARACTER
063E 13		INC DE	BUMP POINTER
063F B8		CMP B	SAME AS OLD A?
0640 C8		RET Z	YES, RETURN
0641 D7		OUTC	ELSE PRINT IT
0642 FE0D		CMPI @CR	WAS IT A CR?
0644 C23D06		JMP NZ,PS1	NO, NEXT
0647 C9		RET U	YES, RETURN
*			
0648 CF	QTSTG	TSTC ''' ,QT3	*** QTSTG ***
0649 22			
064A 0F			
064B 3E22		LODI A,'''	IT IS A "
064D CD3C06	QT1	CALL PRTSTG	PRINT UNTIL ANOTHER
0650 FE0D		CMPI @CR	WAS LAST ONE A CR?
0652 E1		POP HL	RETURN ADDRESS
0653 CA3902		JMP Z,RUNNXL	WAS CR, RUN NEXT LINE
0656 232323	QT2	INC HL,3	SKIP 3 BYTES ON RETURN
0659 E9		JMP (HL)	RETURN
065A CF	QT3	TSTC @QT,QT4	IS IT A ' ?
065B 27			
065C 05			
065D 3E27		LODI A,@QT	YES, DO SAME
065F C34D06		JMP QT1	AS IN "
0662 CF	QT4	TSTC @BKA,QT5	IS IT BACK-ARROW?
0663 5F			
0664 08			
0665 3E3D		LODI A,X'8D'	YES, CR WITHOUT LF
0667 D7		OUTC	DO IT TWICE TO GIVE
0668 D7		OUTC	TTY ENOUGH TIME
0669 E1		POP HL	RETURN ADDRESS
066A C35606		JMP QT2	
066D C9	QT5	RET U	NONE OF ABOVE
*			
066E D5	PRTNUM	PUSH DE	*** PRTNUM ***
066F 110A00		LODI DE,10	DECIMAL
0672 D5		PUSH DE	SAVE AS A FLAG
0673 42		LOD B,D	B-SIGN
0674 0D		DEC C	C-SPACES
0675 CD6705		CALL CHKSGN	CHECK SIGN
0678 F27E06		JMP NS,PN1	NO SIGN
067B 062D		LODI B,'-'	B-SIGN


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067D 0D          DEC C          '-' TAKES SPACE
067E C5          PN1  PUSH BC       SAVE SIGN & SPACE
067F CD4A05     PN2  CALL DIVIDE  DEVIDE HL BY 10
0682 78          LOD A,B       RESULT 0?
0683 B1          IOR C
0684 CA3F06     JMP Z,PN3     YES, WE GOT ALL
0687 E3          XCH HL,(SP)  NO, SAVE REMAINDER
0688 2D          DEC L         AND COUNT SPACE
0689 E5          PUSH HL      HL IS OLD BC
068A 6069       LOD HL,BC    MOVE RESULT TO BC
068C C37F06     JMP PN2      AND DIVIDE BY 10
068F C1          PN3  POP BC     WE GOT ALL DIGITS IN
0690 0D          PN4  DEC C       THE STACK
0691 79          LOD A,C     LOOK AT SPACE COUNT
0692 B7          IOR A
0693 FA9C06     JMP S,PN5   NO LEADING BLANKS
0696 3E20       LODI A,' '  LEADING BLANKS
0698 D7          OUTC
0699 C39006     JMP PN4     MORE?
069C 78          PN5  LOD A,B     PRINT SIGN
069D D7          OUTC       MAYBE - OR NULL
069E 5D          LOD E,L     LAST REMAINDER IN E
069F 7B          PN6  LOD A,E     CHECK DIGIT IN E
06A0 FE0A       CMPI 10    10 IS FLAG FOR NO MORE
06A2 D1          POP DE
06A3 C8          RET Z      IF SO, RETURN
06A4 C630       ADDI '0'   ELSE COVERT TO ASCII
06A6 D7          OUTC       AND PRINT THE DIGIT
06A7 C39F06     JMP PN6    GO BACK FOR MORE
*
06AA 1A          PRTLN LD A,(DE)  *** PRTLN ***
06AB 6F          LOD L,A    LOW ORDER LINE #
06AC 13          INC DE
06AD 1A          LD A,(DE)  HIGH ORDER
06AE 67          LOD H,A
06AF 13          INC DE
06B0 0E04       LODI C,4   PRINT 4 DIGIT LINE #
06B2 CD6E06     CALL PRTNUM
06B5 3E20       LODI A,' ' FOLLOWED BY A BLANK
06B7 D7          OUTC
06B8 97          SUB A      AND THEN THE TEXT
06B9 CD3C06     CALL PRTSTG
06BC C9          RET U
*
*****
*
* *** MVUP *** MVDOWN *** POPA *** & PUSHA ***
*
* 'MVUP' MOVES A BLOCK UP FROM WHERE DE-> TO WHERE BC-> UNTIL
* DE = HL
*
* 'MVDOWN' MOVES A BLOCK DOWN FROM WHERE DE-> TO WHERE HL->
* UNTIL DE = BC
*
* 'POPA' RESTORES THE 'FOR' LOOP VARIABLE SAVE AREA FROM THE
* STACK
*
* 'PUSHA' STACKS THE 'FOR' LOOP VARIABLE SAVE AREA INTO THE
* STACK
*

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Ø6BD E7          MVUP  COMP      *** MVUP ***
Ø6BE C8          RET      Z          DE - HL, RETURN
Ø6BF 1A          LD        A,(DE)    GET ONE BYTE
Ø6CØ Ø2          ST        A,(BC)    MOVE IT
Ø6C1 13          INC      DE          INCREASE BOTH POINTERS
Ø6C2 Ø3          INC      BC
Ø6C3 C3BDØ6     JMP      MVUP        UNTIL DONE
*
Ø6C6 78          MVDOWN LOD      A,B    *** MVDOWN ***
Ø6C7 92          SUB      D          TEST IF DE - EC
Ø6C8 C2CEØ6     JMP      NZ,MD1     NO, GO MOVE
Ø6CE 79          LOD      A,C        MAYBE, OTHER BYTE?
Ø6CC 93          SUB      E
Ø6CD C8          RET      Z          YES, RETURN
Ø6CE 1B          MD1     DEC      DE          ELSE MOVE A BYTE
Ø6CF 2B          DEC      HL          BUT FIRST DECREASE
Ø6DØ 1A          LD        A,(DE)    BOTH POINTERS AND
Ø6D1 77          LOD      M,A        THEN DO IT
Ø6D2 C3C6Ø6     JMP      MVDOWN     LOOP BACK
*
Ø6D5 C1          POPA    POP      BC    BC - RETURN ADDR.
Ø6D6 E1          POP      HL          RESTORE LOPVAR, BUT
Ø6D7 22Ø7Ø8     ST      HL,LOPVAR  -Ø MEANS NO MORE
Ø6DA 7C          LOD      A,H
Ø6DB B5          IOR      L
Ø6DC CAEFØ6     JMP      Z,PP1     YEP, GO RETURN
Ø6DF E1          POP      HL          NOP, RESTORE OTHERS
Ø6EØ 22Ø9Ø8     ST      HL,LOPINC
Ø6E3 E1          POP      HL
Ø6E4 22ØBØ8     ST      HL,LOPLMT
Ø6E7 E1          POP      HL
Ø6E8 22ØDØ8     ST      HL,LOPLN
Ø6EE E1          POP      HL
Ø6EC 22ØFØ3     ST      HL,LOPPT
Ø6EF C5          PPI     PUSH     BC    BC - RETURN ADDR.
Ø6FØ C9          RET      U
*
Ø6F1 21A71F @@@@ PUSHA  LODI     HL,STKLMT *** PUSHA ***
Ø6F4 CD6AØ5     CALL    CHGSGN
Ø6F7 C1          POP      BC          BC-RETURN ADDRESS
Ø6F8 39          ADD     HL,SP        IS STACK NEAR THE TOP?
Ø6F9 D2CFØ5     JMP     NC,QSORRY   YES, SORRY FOR THAT.
Ø6FC 2AØ7Ø8     LD      HL,LOPVAR   ELSE SAVE LOOP VAR.S
Ø6FF 7C          LOD     A,H          BUT IF LOPVAR IS Ø
Ø7ØØ E5          IOR     L            THAT WILL BE ALL
Ø7Ø1 CA17Ø7     JMP     Z,PU1
Ø7Ø4 2AØFØ3     LD      HL,LOPPT    ELSE, MORE TO SAVE
Ø7Ø7 E5          PUSH    HL
Ø7Ø8 2AØDØ8     LD      HL,LOPLN
Ø7ØB E5          PUSH    HL
Ø7ØC 2AØBØ8     LD      HL,LOPLMT
Ø7ØF E5          PUSH    HL
Ø71Ø 2AØ9Ø8     LD      HL,LOPINC
Ø713 E5          PUSH    HL
Ø714 2AØ7Ø8     LD      HL,LOPVAR
Ø717 E5          PUI     PUSH    HL
Ø718 C5          PUSH    BC          BC - RETURN ADDR.
Ø719 C9          RET     U
*
*****

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*
* *** OUTC *** & CHKIO ***
*
* THESE ARE THE ONLY I/O ROUTINES IN TBI.
* 'OUTC' IS CONTROLLED BY A SOFTWARE SWITCH 'OCSW'. IF OCSW=0
* 'OUTC' WILL JUST RETURN TO THE CALLER. IF OCSW IS NOT 0,
* IT WILL OUTPUT THE BYTE IN A. IF THAT IS A CR, A LF IS ALSO
* SEND OUT. ONLY THE FLAGS MAY BE CHANGED AT RETURN, ALL REG.
* ARE RESTORED.
*
* 'CHKIO' CHECKS THE INPUT. IF NO INPUT, IT WILL RETURN TO
* THE CALLER WITH THE Z FLAG SET. IF THERE IS INPUT, Z FLAG
* IS CLEARED AND THE INPUT BYTE IS IN A. HOWEVER, IF THE
* INPUT IS A CONTROL-O, THE 'OCSW' SWITCH IS COMPLIMENTED, AND
* Z FLAG IS RETURNED. IF A CONTROL-C IS READ, 'CHKIO' WILL
* RESTART TBI AND DO NOT RETURN TO THE CALLER.
*
*
*           OUTC.  PUSH AF      THIS IS AT LOC. 10
*           LD    A,OCSW     CHECK SOFTWARE SWITCH
*           IOR   A
* 071A C21F07   OC2    JMP    NZ,OC3   IT IS ON
* 071D F1      POP    AF      IT IS OFF
* 071E C9      RET    U        RESTORE AF AND RETURN
* 071F DB00   OC3    INP    0      COME HERE TO DO OUTPUT
* 0721 E602   ANDI   X'02'     STATUS BIT
* 0723 C1FF07   JMP    Z,OC3     NOT READY, WAIT
* 0726 F1      POP    AF      READY, GET OLD A BACK
* 0727 D301   OUT    1        AND SEND IT OUT
* 0729 FE0D   CMPI   @CR     WAS IT CR?
* 072B C0      RET    NZ     NO, FINISHED
* 072C 3E0A   LODI   A,@LF    YES, WE SEND LF TOO
* 072E D7      OUTC          THIS IS RECURSIVE
* 072F 3E0D   LODI   A,@CR    GET CR BACK IN A
* 0731 C9      RET    U
* 0732 DB00   CHKIO  INP    0      *** CHKIO ***
* 0734 00     NOP    ,        STATUS BIT FLIPPED?
* 0735 E620   ANDI   X'20'     MASK STATUS BIT
* 0737 C8      RET    Z      NOT READY, RETURN "Z"
* 0738 DB01   INP    1        READY, READ DATA
* 073A E67F   ANDI   X'7F'     MASK BIT 7 OFF
* 073C FE0F   CMPI   @CO     IS IT CONTROL-O?
* 073E C24B07   JMP    NZ,C11    NO, MORE CHECKING
* 0741 3A0003   LD    A,OCSW    CONTROL-O FLIPS OCSW
* 0744 2F      CMA    ,        ON TO OFF, OFF TO ON
* 0745 320008   ST    A,OCSW
* 0748 C33207   JMP    CHKIO     GET ANOTHER INPUT
* 074B FE03   C11    CMPI   @CC    IS IT CONTROL-C?
* 074D C0      RET    NZ     NO, RETURN "NZ"
* 074E C7      RSTART  YES, RESTART TBI
* 074F 594F55204D415920 CHAR 'YOU MAY NEED THIS SPACE TO'
* 0757 4E45454420544849
* 075F 5320535041434520
* 0767 544F
* 0769 5041544348205550 CHAR 'PATCH UP THE I/O ROUTINES,'
* 0771 2054484520492F4F
* 0779 20524F5554494E45
* 0781 532C
* 0783 544F204649582055 CHAR 'TO FIX UP BUGS, OR TO ADD'
* 078B 5020425547532C20
* 0793 4F5220544E204144

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079B 44
079C 4D4F524520434F4D CHAR 'MORE COMMANDS AND FUNCTIONS.'
07A4 4D414E445320414E
07AC 442046554E435449
07B4 4F4E532E
07B8 534B592028535041 CHAR 'SKY (SPACE) IS THE LIMIT.'
07C0 4345292049532054
07C8 4845204C494D4954
07D0 2E
07D1 474F4F44204C5543 CHAR 'GOOD LUCK AND GOOD BYE.'
07D9 4B20414E4420474F
07E1 4F44204259452E
07E8 4C494348454E2057 CHAR 'LICHEN WANG, 10 JUNE 76'
07F0 414E472C20313020
07F8 4A554E45203736
07FF LSTROM EQU * ALL ABOVE CAN BE ROM
      ORG X'0800' HERE DOWN MUST BE RAM
0800 FF OCSW DB X'FF' SWITCH FOR OUTPUT
0801 0000 CURRNT DW 0 POINTS TO CURRENT LINE
0803 0000 STKGOS DW 0 SAVES SP IN 'GOSUB'
0805 0000 VARNXT EQU * TEMP STORAGE
0805 0000 STKINP DW 0 SAVES SP IN 'INPUT'
0807 0000 LOPVAR DW 0 'FOR' LOOP SAVE AREA
0809 0000 LOPINC DW 0 INCREMENT
080B 0000 LOPLMT DW 0 LIMIT
080D 0000 LOPLN DW 0 LINE NUMBER
080F 0000 LOPPT DW 0 TEXT POINTER
0811 0000 RANPNT DW START RANDOM NUMBER POINTER
0813 1508 TXTUNF DW TXTBGN ->UNFILLED TEXT AREA
0815 05 TXTBGN DS 1 TEXT SAVE AREA BEGINS
1F00 TXTEND EQU VARBGN TEXT SAVE AREA ENDS
      ORG X'1F00'
1F00 VARBGN DS 2*27 VARIABLE @(0)
1F36 DS XL1 EXTRA BYTE FOR BUFFER
1F37 BUFFER DS XL72 INPUT BUFFER
1F7F BUFEND EQU * BUFFER ENDS
1F7F DS XL40 EXTRA BYTES FOR STACK
1FA7 STKLMT EQU * TOP LIMIT FOR STACK
2000 ORG X'2000'
      EQU * STACK STARTS HERE
      END
  
```


MODIFY TINY BASIC TABLE TO INCLUDE THIS

```

0181
0181 5350454543
0187 874F
0189 8401
074F DF
0750 22D607
0753 CF
0754 2C
0755 0B
0756 DF
0757 22D807
075A CIA005
075D CI6407
0760 F7
0761 C3A405
0764 F5
0765 C5
0766 D5
0767 3EFA
0769 CIA107
076C CDC607
076F 3E96
0771 CIA107
0774 21001F
0777 3AD607
077A 5F
077B 1600
077D 7A
077E FE04
0780 CA9007

ORG 0181H
DB 'SPEECH'
DB 087H,04FH
DB 084H,01H
RST 3
SHLD SAMPS
RST 1
DB ', '
DCX R
RST 3
SHLD PERIOD
CALL ENDCBK
CALL SPCH
RST 6
JMP QWHAT
FUSH PSW
FUSH R
FUSH D
MVI A,250
CALL DELAY
CALL REEF
MVI A,150
CALL DELAY
LXI H,VARBGN
LDA SAMPS
MOV E,A
MVI D,0
MOV A,D
CFI 4
JZ SPI

;SPEECH COMMAND
;ENTRY POINT TO PATCH
;DEFAULT ENTRY POINT
;EXPR
;NO. OF SAMPLES
;LOOK FOR COMMA
;EXPR
;SAMPLE PERIOD
;SHOULD BE END OF STATEMENT
;GET SPEECH DATA
;FINISH
;DIDN'T FINISH COMMAND PROPERLY
;SAVE REGISTERS
;FAUSE FOR TTY NOISE
;SIGNAL BEGINNING OF WINDOW
;DELAY FOR KEEPER NOISE
; @@@@ BASE OF @(<0) CHANGE FOR LARGER
SYSTEMS
;NO. OF SAMPLES TO TAKE
;FINISHED 1 SAMPLE, 4 DANDS
  
```



```

;NO, GET ANOTHER BAND
;STORE SAMPLE
;ARRAY STORED BACKWARDS
;0 HI ORDER HALF OF WORD

```

```

;UP BAND NO.

```

```

;PAUSE BETWEEN SAMPLES
;SAMPLES TO GO
;MORE?
;ND--- END WINDOW
;RESTORE REGISTERS

```

```

;SAVE R
;FINISHED?

```

```

;MAGIC CONSTANT
;KILL TIME

```

```

;1 MS GONE

```

```

;RESTORE REGISTER B

```

```

CALL GET1
MOV M,A
DCX H
MVI A,0
MOV M,A
DCX H
INR D
JMP SFO

```

```

LDA PERIOD
CALL DELAY
DCR E
JNZ SFO0
CALL BEEP
POP D
POP B
POP PSW
RET

```

```

PUSH B
CFI 0
JZ RETDEL
MVI R,105

```

```

NOP
NOP
DCR B
JNZ DEL1
DCR A
JMP DELO
POP B
RET

```

```

0783 CDE507
0786 77
0787 2B
0788 3E00
078A 77
078B 2B
078C 14
078D C37D07
0790 3AD807
0793 CDA107
0796 1D
0797 C27B07
079A CDC607
079D D1
079E C1
079F F1
07A0 C9
07A1 C5
07A2 FE00
07A4 CAB307
07A7 0669
07A9 00
07AA 00
07AB 05
07AC C2A907
07AF 3D
07B0 C3A207
07B3 C1
07B4 C9

```

SF1:

DELAY:

DELO:

DEL1:

RETDEL:


```

07B5 F620
07B7 D3AF
07B9 E6DF
07BR D3AF
07BD DBAF
07BF 17
07C0 DABD07
07C3 DBAF
07C5 C9

07C6 F5
07C7 3E10
07C9 D3AF
07CB 3E64
07CD CDA107
07D0 3E00
07D2 D3AF
07D4 F1
07D5 C9

07D6
07D8

GET1:  ORI 020H
        OUT 0AFH
        ANI 0DFH
        OUT 0AFH
        IN  0AFH
        RAL
        JC  GET2
        IN  0AFH
        RET

        GET2:  IN  0AFH
        RAL
        JC  GET2
        IN  0AFH
        RET

        BEEP:  PUSH PSW
               MVI A,010H
               OUT 0AFH
               MVI A,100
               CALL DELAY
               MVI A,0
               OUT 0AFH
               POP PSW
               RET

               SAMP:  DS 2
               PERIOD: DS 2

;DISABLE SWITCH
;DO IT
;CLEAR OUT DISABLE BITS
;REENABLE SWITCH
;GET STATUS
;CARRY MEANS NOT READY
;GET DATA
;TURN ON BEEPER
;LEAVE IT ON 100MS
;TURN BEEPER OFF
;NO. OF SAMPLES
;DELAY BETWEEN SAMPLES
    
```



```

10 REM ENHANCED SPEECH RECOGNITION PROGRAM
20 REM --- PROGRAM 1 ---
25 REM --- MOD ALLOWS USER TO KEEP WORD TABLES
26 REM --- AS DESIRED.
30 V=10
31 INPUT "CLEAR TABLES?;1 FOR YES,2 FOR NO"X
32 IF X = 2 GOTO 100
35 REM CLEAR TABLES
40 FOR I=0 TO 64*V-1
50 @ (700+I)=0
60 NEXT I
100 T=6
120 INPUT "1=T,2=P"X
140 IF X # 1 GOTO 170
150 GOSUB 1000
160 GOTO 120
170 IF X # 2 GOTO 200
180 GOSUB 2000
190 PRINT "RECOGNIZED:",N
200 GOTO 120
210 PRINT "?"
220 GOTO 120
1000 REM TRAINING ROUTINE
1010 INPUT "NUMBER"N
1015 IF N>V PRINT "?" GOTO 1010
1020 REM GET SPEECH
1030 GOSUB 3000
1040 REM GET 64 PARAMETERS
1050 S=64
1060 FOR J=0 TO S-1
1070 @ (700+N*S+J)=@ (600+J)
1080 NEXT J
1090 RETURN
2000 REM PERFORMANCE ROUTINE
2010 GOSUB 3000
2020 FOR I=664 TO 663+V
2040 @ (I)=0
2050 NEXT I
2060 FOR I=0 TO V-1
2070 FOR J=0 TO S-1
2080 X=ABS(@ (600+J)-@ (700+S*I+J))
2090 IF @ (664+I)<27500 @ (664+I)=@ (664+I)+X*X
2100 NEXT J
2120 NEXT I
2130 REM FIND SMALLEST DIFFERENCE
2140 A=32000,N=0
2150 FOR I=0 TO 9
2160 IF @ (664+I)<A A=@ (664+I);N=I
2170 NEXT I
2180 RETURN
3000 REM SPEECH COLLECTION ROUTINE
3010 C=0
3020 SPEECH 150,10
3030 T=6
3040 FOR I=C TO 599 STEP 4
3050 IF @ (I)+@ (I+1)+@ (I+2)>T GOTO 3090
3060 NEXT I

```



```
3077 PRINT "NO SPEECH"  
3087 RETURN  
3097 B=I  
3107 D=B  
3117 FOR I=D TO 599 STEP 4  
3127 IF @(I)+@(I+1)+@(I+2)<F GOTO 3167  
3137 NEXT I  
3147 PRINT "SPEECH OUT OF WINDOW"  
3157 RETURN  
3167 E=I  
3187 L=(E-B)/4+1  
3197 IF L<17 C=E;GOTO 3347  
3217 FOR J=E TO E+39 STEP 4  
3217 IF @(J)+@(J+1)+@(J+2)>F D=J;GOTO 3117  
3227 NEXT J  
3237 RE4 COMPUTE AVERAGE AMPLITUDE  
3247 P=0  
3257 FOR I=B TO E STEP 4  
3267 P=P+@(I)+@(I+1)+@(I+2)  
3277 NEXT I  
3287 A=P/L/3  
3297 Y=10*L/16  
3307 D=3/4*10  
3317 FOR K=0 TO S-1 STEP 4  
3327 Q=D/10;R=D-Q*10  
3337 Q=Q*4  
3347 FOR J=0 TO 3  
3357 @((637+K+J))=((@(Q+J+4)-@(Q+J))*R/10+@(Q+J))  
3367 NEXT J  
3377 D=D+Y  
3387 NEXT K  
3397 RETURN
```

OK
>

The following changes are required to convert Program 1 to Program 2, which utilizes Polynomial Regression along with the Euclidian Distance measure of Program 1:

- (1) Add line 105 105 INPUT F
- (2) Change line 2090 to read:

```
2090 IF @(664+I)<27500 @(664+I) = @(664+I)+X*X-F*X
```


ADDR	B1	B2	B3	E	LINE	LABEL	OPCD	OPERAND
3700					0010	* CSRMON		
3700					0020	*		
3700					0030	* KEYBOARD INPUT CONTROLLER TO CALL CSRI		
3700					0040	*		
3700					0050	* LLOYD RICE, COMPUTALKER CONSULTANTS		
3700					0060	* VERSION 1.06 MAY 30, 1977		
3700					0070	*		
3700					0080	* DEFINE INPUT STRING BUFFER LENGTH		
3700					0090	INBFLN EQU 76		
3700					0100	*		
3700	31	00	20		0110	CSRMON LXI SP,2000H * THIS IS THE ONLY STACK INSTR		
3703	21	94	37		0120	LXI H,MSG1		
3706	CD	7D	37		0130	DSP0 CALL DISPLA * DISPLAY HEADING AND CUE		
3709	3E	0D			0140	MVI A,ODH * THEN ANOTHER CR		
370B	CD	D8	38		0150	DSP1 CALL CHROUT		
370E	21	B4	37		0160	LXI H,BUFF		
3711	0E	4A			0170	MVI C,INBFLN-2		
3713	CD	6F	37		0180	CHLOOP CALL CHRIN * READ A CHAR FROM KBD		
3716	E6	7F			0190	ANI 7FH		
3718	FE	20			0200	CPI ' '		
371A	DA	32	37		0210	JC CTRL		
371D	FE	5B			0220	CPI 'Z'+1		
371F	D2	63	37		0230	JNC GTZ		
3722	0D				0240	DCR C		
3723	C2	2A	37		0250	JNZ DSP2-2		
3726	0C				0260	INR C		
3727	C3	13	37		0270	JMP CHLOOP		
372A	77				0280	MOV M,A		
372B	23				0290	INX H		
372C	CD	D8	38		0300	DSP2 CALL CHROUT * DISPLAY THE CHAR		
372F	C3	13	37		0310	JMP CHLOOP * GET ANOTHER		
3732					0320	*		
3732	FE	18			0330	CTRL CPI 18H * CTRL X		
3734	CA	0B	37		0340	JZ DSP1 * ECHO IT TO CLEAR THE SCREEN		
3737	FE	10			0350	CPI 10H * CTRL P		
3739	CA	59	37		0360	JZ REPLAY * PLAY THE LAST ONE AGAIN		
373C	FE	02			0370	CPI 2 * CTRL B		
373E	CA	4B	38		0380	JZ BUFDIS * DUMP THE BUFFER		
3741	FE	0D			0390	CPI 0DH		
3743	C2	13	37		0400	JNZ CHLOOP * IGNORE ALL ELSE BUT CR		
3746	77				0410	MOV M,A		
3747	CD	D8	38		0420	CALL CHROUT * ECHO THE RETURN		
374A	21	B4	37		0430	LXI H,BUFF		
374D	CD	00	20		0440	CALL CSRI * COMPUTE AND SAY IT		
3750	C4	88	37		0450	CNZ ERR0UT * SOMPIN' HAPND, WRITE ERR MSG		
3753	21	A6	37		0460	CUE1 LXI H,MSG2		
3756	C3	06	37		0470	JMP DSP0		
3759					0480	*		
3759	E5				0490	REPLAY PUSH H		
375A	C5				0500	PUSH B		
375B	CD	03	20		0510	CALL PLAY * PLAY THE LAST ONE AGAIN		
375E	C1				0520	POP B		
375F	E1				0530	POP H		
3760	C3	13	37		0540	JMP CHLOOP		
3763					0550	*		
3763	FE	7F			0560	GTZ CPI 7FH * CHAR > 'Z', CHECK FOR RUBOUT		
3765	C2	13	37		0570	JNZ CHLOOP		

ADDR	B1	B2	B3	E	LINE	LABEL	OPCD	OPERAND
3768	0D				0580		DCR	C
3769	2B				0590		DCX	H
376A	00				0600		NOP	*
376B	00				0610		NOP	*
376C	C3	2C	37		0620		JMP	DSP2
376F					0630	*		
376F					0640	* CHAR INPUT (CALLED FOR CONSOLE KBD INPUT)		
376F	CD	73	37		0650	CHRIN	CALL	TTYIN * REDEFINE AS NEEDED
3772	C9				0660		RET	
3773					0670	*		
3773					0680	* TTY INPUT HANDLER		
3773	DB	00			0690	TTYIN	IN	0
3775	E6	80			0700		ANI	80H
3777	CA	73	37		0710		JZ	\$-4
377A	DB	01			0720		IN	1
377C	C9				0730		RET	
377D					0740	*		
377D					0750	* MESSAGE OUTPUT LOOP, STOP ON CHAR=04		
377D					0760	*		
377D	7E				0770	DISPLA	MOV	A,M * GET CHAR
377E	FE	04			0780		CPI	4
3780	C8				0790		RZ	*
3781	CD	D8	38		0800		CALL	CHROUT * NO, OUTPUT_IT
3784	23				0810		INX	H
3785	C3	7D	37		0820		JMP	DISPLA
3788					0830	*		
3788					0840	* ERROR MSG OUTPUT, STOP ON CR (0DH)		
3788	7E				0850	ERRROUT	MOV	A,M
3789	CD	D8	38		0860		CALL	CHROUT
378C	7E				0870		MOV	A,M
378D	FE	0D			0880		CPI	0DH
378F	C8				0890		RZ	
3790	23				0900		INX	H
3791	C3	88	37		0910		JMP	ERRROUT
3794					0920	*		
3794	0C				0930	MSG1	DB	0CH * FIRST CLEAR THE SCREEN
3795	53	59	4E		0940		DT	'SYNTHESIS BY RULE'
3798	54	48	45					
379B	53	49	53					
379E	20	42	59					
37A1	20	52	55					
37A4	4C	45						
37A6	0D				0950	MSG2	DB	0DH
37A7	45	4E	54		0960		DT	'ENTER TEXT:'
37AA	45	52	20					
37AD	54	45	58					
37B0	54	3A						
37B2	0D				0970		DB	0DH
37B3	04				0980		DB	4
37B4					0990	*		
37B4					1000	BUFF	DS	INBFLN * PHONEME STRING INPUT BUFFER
3800					1010	*		
3800					1020	* END OF CSRMON KEYBOARD INPUT HANDLER		
3800					1030	*		
3800					1040	*****		
3800					1050	*		
3800					1060	* DIAGNOSTIC DUMP ROUTINES FOR INFO & DEBUGGING		

ADDR	B1	B2	B3	E	LINE	LABEL	OPCD	OPERAND
3800					1070	*		
3800					1080		ORG	CSRMON+100H
3800					1090	*		
3800					1100	* DISPLAY	CURRENT MATRIX CONTENTS	
3800					1110	* (CALLED	BY INSTR INSERTED IN CSRI CODE)	
3800	21	EF	38		1120	MATDIS	LXI	H,MDTX
3803	CD	7D	37		1130		CALL	DISPLA * DISPLAY "FEATURE MATRIX"
3806	2A	02	35		1140		LHLD	NEGEND
3809	11	06	35		1150		LXI	D,MATRIX+2
380C	19				1160		DAD	D
380D	7D				1170		MOV	A,L
380E	2F				1180		CMA	
380F	4F				1190		MOV	C,A
3810	06	14			1200		MVI	B,20 * NUMBER OF COLS TO DISPLAY
3812	B8				1210		CMP	B
3813	DA	17	38		1220		JC	S+4
3816	48				1230		MOV	C,B
3817	C5				1240		PUSH	B
3818	21	05	35		1250		LXI	H,MATRIX+1
381B	23				1260	DL1	INX	H
381C	CD	9D	38		1270		CALL	CODOUT
381F	0D				1280		DCR	C
3820	C2	1B	38		1290		JNZ	DL1
3823	CD	D6	38		1300		CALL	CROUT
3826	C1				1310		POP	B
3827	06	04			1320		MVI	B,4
3829	21	05	35		1330		LXI	H,MATRIX+1
382C	C5				1340	DL2	PUSH	B
382D	11	5F	00		1350		LXI	D,MATLEN
3830	19				1360		DAD	D
3831	E5				1370		PUSH	H
3832	23				1380	DL3	INX	H
3833	7E				1390		MOV	A,M
3834	CD	8D	38		1400		CALL	BYTE
3837	CD	D1	38		1410		CALL	BLANK
383A	0D				1420		DCR	C
383B	C2	32	38		1430		JNZ	DL3
383E	CD	D6	38		1440		CALL	CROUT
3841	E1				1450		POP	H
3842	C1				1460		POP	B
3843	05				1470		DCR	B
3844	C2	2C	38		1480		JNZ	DL2
3847	0C				1490		NOP	* * 'CALL CHRIN' TO PAUSE HERE
3848	00				1500		NOP	
3849	00				1510		NOP	
384A	C9				1520		RET	
384B					1530	*		
384B					1540	* BUFDIS		
384B					1550	* DUMP THE	CURRENT BUFFER CONTENTS	
384B					1560	* (CALLED	BY CTRL B DURING INPUT)	
384B	2A	06	20		1570	BUFDIS	LHLD	BUFADR
384E	11	0B	00		1580		LXI	D,11
3851	19				1590		DAD	D
3852	22	DF	36		1600		SHLD	BUFPTR
3855	21	05	35		1610		LXI	H,MATRIX+1
3858	7E				1620	PHLOOP	MOV	A,M
3859	FE	04			1630		CPI	4

ADDR	B1	B2	B3	E	LINE	LABEL	OPCD	OPERAND
385B	CA	53	37		1640		JZ	CUE1 * GO BACK TO INPUT LOOP
385E	E5				1650		PUSH	H
385F	11	7C	01		1660		LXI	D,MATLEN*4
3862	EB				1670		XCHG	
3863	19				1680		DAD	D
3864	7E				1690		MOV	A,M
3865	47				1700		MOV	B,A
3866	B7				1710		ORA	A
3867	CA	98	38		1720		JZ	ENDLP
386A	EB				1730		XCHG	
386B	CD	9D	38		1740		CALL	CODOUT
386E	2A	DF	36		1750		LHLD	BUFPTR
3871	C3	7D	38		1760		JMP	PHLP3
3874	CD	D1	38		1770	PHLP2	CALL	BLANK
3877	CD	D1	38		1780		CALL	BLANK
387A	CD	D1	38		1790		CALL	BLANK
387D	0E	09			1800	PHLP3	MVI	C,9
387F	CD	D1	38		1810	FRLOOP	CALL	BLANK
3882	7E				1820		MOV	A,M
3883	CD	BD	38		1830		CALL	BYTE
3886	23				1840		INX	H
3887	0D				1850		DCR	C
3888	C2	7F	38		1860		JNZ	FRLOOP
388B	CD	D6	38		1870		CALL	CROUT
388E	05				1880		DCR	B
388F	C2	74	38		1890		JNZ	PHLP2
3892	22	DF	36		1900		SHLD	BUFPTR
3895	00				1910		NOP	
3896	00				1920		NOP	
3897	00				1930		NOP	
3898	E1				1940	ENDLP	POP	H
3899	23				1950		INX	H
389A	C3	58	38		1960		JMP	PHLOOP
389D					1970	*		
389D					1980	* OUTPUT		
389D	7E				1990	CODOUT	MOV	A,M
389E	87				2000		ADD	A
389F	EB				2010		XCHG	
38A0	2A	0A	20		2020		LHLD	PVTAB
38A3	85				2030		ADD	L
38A4	6F				2040		MOV	L,A
38A5	7C				2050		MOV	A,H
38A6	CE	00			2060		ACI	0
38A8	67				2070		MOV	H,A
38A9	7E				2080		MOV	A,M
38AA	CD	D8	38		2090		CALL	CHROUT
38AD	23				2100		INX	H
38AE	7E				2110		MOV	A,M
38AF	B7				2120		ORA	A
38B0	C2	B5	38		2130		JNZ	S+5
38B3	3E	20			2140		MVI	A,' '
38B5	CD	D8	38		2150		CALL	CHROUT
38B8	CD	D1	38		2160		CALL	BLANK
38BB	EB				2170		XCHG	
38BC	C9				2180		RET	
38BD					2190	*		
38BD					2200	* THE FOLLOWING ROUTINES ARE USED ONLY BY		

ADDR	B1	B2	B3	E	LINE	LABEL	OPCD	OPERAND
38BD					2210	* LOCAL CALLS, NOT BY CSRI		
38BD	F5				2220	BYTE	PUSH	PSW * OUTPUT (A) AS 2 HEX DIGITS
38BE	0F				2230		RRC	
38BF	0F				2240		RRC	
38C0	0F				2250		RRC	
38C1	0F				2260		RRC	
38C2	CD	C6	38		2270		CALL	HEXO
38C5	F1				2280		POP	PSW
38C6	E6	0F			2290	HEXO	ANI	0FH * MASK OFF UPPER HALF
38C8	C6	90			2300		ADI	90H
38CA	27				2310		DAA	
38CB	CE	40			2320		ACI	40H
38CD	27				2330		DAA	
38CE	C3	D8	38		2340		JMP	CHROUT * OUTPUT HEX DIGIT & TAKE LAST RET
38D1					2350	*		
38D1	3E	20			2360	BLANK	MVI	A, ' '
38D3	C3	D8	38		2370		JMP	CHROUT * OUTPUT A SPACE
38D6					2380	*		
38D6	3E	0D			2390	CROUT	MVI	A, 0DH * OUTPUT CR, (LF)
38D8					2400	*		
38D8					2410	* CHAR OUTPUT (CALLED TO OUTPUT (A))		
38D8					2420	* REDEFINE AS NEEDED		
38D8	CD	DC	38		2430	CHROUT	CALL	TTYOUT * REDEFINE AS NEEDED
38DB	C9				2440		RET	
38DC					2450	*		
38DC					2460	* TTY OUTPUT HANDLER		
38DC	F5				2470	TTYOUT	PUSH	PSW
38DD	DB	00			2480		IN	0
38DF	E6	01			2490		ANI	1
38E1	CA	DD	38		2500		JZ	\$-4
38E4	F1				2510		POP	PSW
38E5	D3	01			2520		OUT	1
38E7	FE	0D			2530		CPI	0DH
38E9	C0				2540		RNZ	
38EA	3E	0A			2550		MVI	A, 0AH * LAST CHAR WAS CR, ...
38EC	C3	DC	38		2560		JMP	TTYOUT * ADD A LINE FEED
38EF					2570	*		
38EF					2580	*		
38EF	0D				2590	MDTX	DB	0DH
38F0	46	45	41		2600		DT	'FEATURE MATRIX'
38F3	54	55	52					
38F6	45	20	4D					
38F9	41	54	52					
38FC	49	58						
38FE	0D				2610		DB	0DH
38FF	04				2620		DB	4
3900					2630	*		
3900					2640	*****		
3900					2650	*		
3900					2660	* A PORTION OF THE CSRI JUMP TABLE IS DEFINED		
3900					2670	* TO ALLOW ACCESS TO MISC. CSRI ADDRESSES		
3900					2680	*		
3900					2690		ORG	2000H
2000					2700	*		
2000					2710	CSRI	DS	3
2003					2720	PLAY	DS	3
2006					2730	BUFADR	DS	2

PAGE 06

ADDR	B1	B2	B3	E	LINE	LABEL	OPCD	OPERAND
2008					2740	BUFEND	DS	2
200A					2750	PVTAB	DS	2
200C					2760	*		
200C					2770	* OTHER CSRI LOCATIONS DEPENDENT ON LOC OF COMRAM		
200C					2780	COMRAM	EQU	3500H
200C					2790	NEGEND	EQU	COMRAM+2
200C					2800	MATRIX	EQU	COMRAM+4
200C					2810	MATLEN	EQU	95
200C					2820	BUFPTR	EQU	MATLEN*5+MATRIX
200C					2830	*		


```

ADDR B1 B2 B3 E LINE LABEL OPCD OPERAND
2000 0010 * PARSE
2000 0020 *
2000 0030 * SECTION 1 OF THE CSRI SYNTHESIS BY RULE SYSTEM
2000 0040 *
2000 0050 * LLOYD RICE, COMPUTALKER CONSULTANTS
2000 0060 * VERSION 1.07 MAY 30, 1977
2000 0070 *
2000 0080 * THE ENTIRE CSRI SOFTWARE SYSTEM IS PROVIDED
2000 0090 * BY COMPUTALKER CONSULTANTS WITH THE UNDERSTANDING
2000 0100 * THAT IT MAY BE REPRODUCED FOR NON-COMMERCIAL
2000 0110 * PURPOSES, PROVIDED THAT THE SOURCE IS QUOTED.
2000 0120 * OTHERWISE, ALL COPYRIGHTS ARE RETAINED.
2000 0130 * (C) 1977, COMPUTALKER CONSULTANTS
2000 0140 *
2000 0150 *****
2000 0160 *
2000 0170 * ASSEMBLE ALL SECTIONS TO BEGIN AT THE SAME
2000 0180 * STARTING ADDRESS. THIS WILL BE THE ADDRESS
2000 0190 * AT WHICH TO CALL THE CSRI SYSTEM
2000 0200 *
2000 0210 *****
2000 0220 *
2000 0230 * COMMON (JUMP) ADDRESS REFERENCE TABLE
2000 0240 * THIS TABLE ALLOWS REASSEMBLING ANY SECTION
2000 0250 * WITHOUT CHANGING REFERENCES IN OTHER SECTIONS
2000 0260 *
2000 0270 * ANY SECTION MAY BE MOVED BY CHANGING THE ORG
2000 0280 * AT SECTAD (SECTION 1 IS SLIGHTLY DIFFERENT).
2000 0290 * ALL REFERENCES WILL BE HANDLED CORRECTLY.
2000 0300 * THE COMMON RAM WORKSPACE DOES NOT SHARE THIS
2000 0310 * NICE PROPERTY. IT MUST BE DEFINED THE SAME
2000 0320 * IN ALL SECTIONS.
2000 0330 *
2000 0340 *****
2000 0350 *
2000 0360 * THE PARAMETER BUFFER IS DEFINED BY CONSTANTS IN
2000 0370 * LOCATIONS BUFADR AND BUFEND. BUFADR CONTAINS THE
2000 0380 * ADDRESS OF THE 1ST BYTE OF THE FRAME COUNT, AND
2000 0390 * BUFEND CONTAINS THE LAST ADDRESS AVAILABLE AS
2000 0400 * BUFFER SPACE.
2000 0410 * THESE LOCATIONS ARE DEFINED ONLY IN SECT1 SOURCE
2000 0420 *
2000 0430 *****
2000 0440 *
2000 0450 * COMMON JUMP ADDRESS TABLE
2000 0460 *
2000 0470 COMJMP EQU $
2000 0480 *
2000 C3 3A 20 0490 JMP CSR1
2000 0500 PLAY DS 3
2006 00 39 0510 BUFADR DW COMJMP+1900H * 1ST BUFFER LOC AVAIL
2008 FF 5F 0520 BUFEND DW COMJMP+3FFFH * LAST LOC AVAILABLE
200A C5 22 0530 DW PVTAB
200C C3 AC 22 0540 JMP MATPAK
200F C3 9A 22 0550 JMP MATERR
2012 0560 RULES DS 3
2015 0570 SETDUR DS 3
    
```


ADDR	B1	B2	B3	E	LINE	LABEL	OPCD	OPERAND
2018					0580	RULES3	DS	3
201B					0590	GENFO	DS	3
201E					0600	CLRBUF	DS	3
2021					0610	GENPRM	DS	3
2024					0620	DUMMY	DS	22
203A					0630	*		
203A					0640	SECTAD	EQU	\$
203A					0650	*		
203A					0660	*****		
203A					0670	*		
203A					0680	* COMRAM ORIGEN DEFINITION		
203A					0690	*		
203A					0700		ORG	COMJMP+1500H
3500					0710	COMRAM	EQU	\$
3500					0720	*		
3500					0730	* CSr1 SYSTEM RAM SPACE DEFINITION		
3500					0740	*		
3500					0750	MATPTR	DS	2
3502					0760	NEGEND	DS	2
3504					0770	MATRIX	EQU	\$
3504					0780	MATLEN	EQU	95
3504					0790	PHCODE	DS	MATLEN
3563					0800	FEATA	DS	MATLEN
35C2					0810	FEATB	DS	MATLEN
3621					0820	STRES	DS	MATLEN
3680					0830	DUR	DS	MATLEN
36DF					0840	MATEND	EQU	\$
36DF					0850	*		
36DF					0860	* PARSE (LOCAL) RAM WORKSPACE		
36DF					0870	*		
36DF					0880	CHAR	DS	1
36E0					0890	PHON	DS	2
36E2					0900	NUM	DS	1
36E3					0910	INPTR	DS	2
36E5					0920	*		
36E5					0930	*****		
36E5					0940	*		
36E5					0950	* CSr1 SYSTEM MAIN ROUTINE		
36E5					0960	*		
36E5					0970		ORG	SECTAD
203A					0980	*		
203A					0990	* DEFINE PHONEME CODES FOR PARSE		
203A					1000	*		
203A					1010	CPAUSE	EQU	2
203A					1020	CTERM	EQU	4
203A					1030	CAX	EQU	15
203A					1040	CEL	EQU	29
203A					1050	CEM	EQU	30
203A					1060	CEN	EQU	31
203A					1070	CL	EQU	33
203A					1080	CM	EQU	36
203A					1090	CN	EQU	37
203A					1100	CT	EQU	40
203A					1110	CD	EQU	44
203A					1120	CSH	EQU	51
203A					1130	CZH	EQU	55
203A					1140	CCH	EQU	56

ADDR	B1	B2	B3	E	LINE	LABEL	OPCD	OPERAND
203A					1150	CJH	EQU	57
203A					1160	*		
203A					1170	* DEFINE FEATURE LABELS		
203A					1180	*		
203A					1190	VOWEL	EQU	80H
203A					1200	CONS	EQU	40H
203A					1210	FRONT	EQU	20H
203A					1220	DIPHTH	EQU	10H
203A					1230	WDBND	EQU	4
203A					1240	PHBND	EQU	2
203A					1250	IGNORE	EQU	1
203A					1260	STOP	EQU	80H
203A					1270	VOICE	EQU	40H
203A					1280	PLOS	EQU	20H
203A					1290	PLOSA	EQU	10H
203A					1300	PRIC	EQU	8
203A					1310	LIQUID	EQU	4
203A					1320	NASAL	EQU	2
203A					1330	DENTAL	EQU	1
203A					1340	*		
203A					1350	* DEFINE INPUT STRING TERMINATOR		
203A					1360	*		
203A					1370	TERM	- EQU	0DH
203A					1380	*		
203A					1390	*****		
203A					1400	*		
203A					1410	* CSR1 MAIN LOOP		
203A					1420	*		
203A	C5				1430	CSR1	PUSH	B * SAVE BC,DE
203B	D5				1440		PUSH	D
203C	CD	63	20		1450	CALL	PARSE	* PARSE INPUT & SET UP MATRIX
203F	C2	60	20		1460	JNZ	CSERR	* RETURN IF ERROR
2042	00				1470	NOP		
2043	00				1480	NOP		
2044	00				1490	NOP		
2045	CD	12	20		1500	CALL	RULES	* APPLY RULES TO MATRIX
2048	C2	60	20		1510	JNZ	CSERR	* RETURN IF ERROR
204B	00				1520	NOP		
204C	00				1530	NOP		
204D	00				1540	NOP		
204E	CD	1B	20		1550	CALL	GENF0	* GENERATE F0 PARAMETER
2051	C2	60	20		1560	JNZ	CSERR	* RETURN IF ERROR
2054	00				1570	NOP		
2055	00				1580	NOP		
2056	00				1590	NOP		
2057	CD	21	20		1600	CALL	GENPRM	* GENERATE OTHER PARAMETERS
205A	00				1610	NOP		
205B	00				1620	NOP		
205C	00				1630	NOP		
205D	CD	03	20		1640	CALL	PLAY	* PLAYBACK TO SYNTHESIZER
2060	D1				1650	CSERR	POP	D
2061	C1				1660		POP	B
2062	C9				1670		RET	
2063					1680	*		
2063					1690	*		
2063					1700	*****		
2063					1710	*		

ADDR	B1	B2	B3	E	LINE	LABEL	OPCD	OPERAND
2063					1720	* PARSE CODE		
2063					1730	*		
2063					1740	*****		
2063					1750	*		
2063	22	E3	36		1760	PARSE	SHLD	INPTR * SAVE INPUT TEXT POINTER
2066	21	04	35		1770		LXI	H,MATRIX
2069	22	00	35		1780		SHLD	MATPTR * INITIALIZE PHONEME MATRIX
206C	AF				1790		XRA	A
206D	32	E2	36		1800		STA	NUM
2070	3E	04			1810		MVI	A,CTERM * FRONT MATRIX TERMINATOR
2072	CD	7A	22		1820		CALL	MATSET * NO ERROR TEST NEEDED
2075	3E	02			1830		MVI	A,CPAUSE
2077	CD	7A	22		1840		CALL	MATSET * SET UP INITIAL PAUSE
207A	CD	BD	21		1850	PARSA	CALL	GET
207D	FE	0D			1860	PARSB	CPI	TERM * END OF INPUT?
207F	3E	00			1870		MVI	A,0 * DON'T WIPE THE Z FLAG
2081	32	E2	36		1880		STA	NUM
2084	CA	3F	21		1890		JZ	PINUP * END, CLOSE THE MATRIX
2087	67				1900		MOV	H,A
2088	6F				1910		MOV	L,A
2089	22	E0	36		1920		SHLD	PHON * CLEAR PHON,
208C	4F				1930		MOV	C,A * & C FOR HH COUNTER
208D	7A				1940		MOV	A,D * GET PARSER FLAGS INTO A
208E	17				1950		RAL	
208F	DA	A6	20		1960		JC	VOWELA * VOWEL CLASS A
2092	17				1970		RAL	
2093	DA	CD	20		1980		JC	CONSB * CONSONANT CLASS B
2096	17				1990		RAL	
2097	DA	18	21		2000		JC	CONSA * CONSONANT CLASS A
209A	17				2010		RAL	
209B	DA	33	21		2020		JC	COMMT * COMMENT DELIMITER
209E	E6	C0			2030		ANI	0C0H
20A0	C2	20	21		2040		JNZ	PLKPA * SINGLE CHAR SYMBOL
20A3	C3	5F	21		2050		JMP	ERROR * BAD INPUT
20A6					2060	*		
20A6	CD	B1	21		2070	VOWELA	CALL	PUSHP * PUSH VOWEL CHAR A, GET CHAR B
20A9	7A				2080		MOV	A,D
20AA	1F				2090		RAR	
20AB	D2	5F	21		2100		JNC	ERROR * IF NOT VOWEL B, IT'S AN ERROR
20AE	CD	B1	21		2110		CALL	PUSHP * PUSH CHAR B, GET NEXT
20B1	7A				2120	GETDIG	MOV	A,D * SEE IF VOWEL IS FOLLOWED BY INT
20B2	1F				2130		RAR	
20B3	1F				2140		RAR	
20B4	D2	DA	20		2150		JNC	LKPNG * NOT A DIGIT, LOOKUP THE VOWEL
20B7	3A	DF	36		2160		LDA	CHAR * ACCUMULATE STRESS VALUE IN C
20BA	D6	30			2170		SUI	'0'
20BC	47				2180		MOV	B,A * SAVE NEW DIGIT IN B
20BD	79				2190		MOV	A,C
20BE	87				2200		ADD	A
20BF	87				2210		ADD	A
20C0	81				2220		ADD	C
20C1	87				2230		ADD	A * 10 TIMES PREVIOUS VALUE
20C2	80				2240		ADD	B * PLUS NEW DIGIT
20C3	4F				2250		MOV	C,A * INTO C
20C4	32	E2	36		2260		STA	NUM * AND INTO NUM
20C7	CD	BD	21		2270		CALL	GET
20CA	C3	B1	20		2280		JMP	GETDIG * & SEE IF THERE'S ANOTHER DIGIT

ADDR	B1	B2	B3	E	LINE	LABEL	OPCD	OPERAND	
20CD					2290	*			
20CD	CD	B1	21		2300	CONSB	CALL	PUSHP	* PUSH CONS CHAR, GET NEXT
20D0	FE	48			2310		CPI	'H'	* IS IT FOLLOWED BY AN "H"?
20D2	CA	F0	20		2320		JZ	GETH	* YES
20D5	FE	58			2330		CPI	'X'	* IS IT FOLLOWED BY AN 'X'
20D7	CA	20	21		2340		JZ	PLKPA	* YES, PUSH & LOOK IT UP
20DA	CD	0B	22		2350	LKPNG	CALL	LOOKUP	* NO, LOOKUP, DON'T GET AGAIN
20DD	C0				2360		RNZ	*	* RETURN IF ERROR
20DE	3A	DF	36		2370	PARSBG	LDA	CHAR	
20E1	CD	CA	21		2380		CALL	GETFLG	* GET CHAR FLAGS INTO D AGAIN
20E4	C3	7D	20		2390		JMP	PARSB	
20E7					2400	*			
20E7	0C				2410	INCRH	INR	C	* INCREMENT THE "H" COUNTER
20E8	CD	BD	21		2420		CALL	GET	
20EB	FE	48			2430		CPI	'H'	
20ED	C2	03	21		2440		JNZ	LKPH	* CHAR IS NOT H, LOOKUP LAST HH
20F0	CD	BD	21		2450	GETH	CALL	GET	
20F3	FE	48			2460		CPI	'H'	
20F5	CA	E7	20		2470		JZ	INCRH	* WE HAVE ANOTHER 'H'
20F8	3A	E1	36		2480		LDA	PHON+1	* END OF THE STRING OF 'H'S
20FB	32	E0	36		2490		STA	PHON	
20FE	3E	48			2500		MVI	A,'H'	
2100	32	E1	36		2510		STA	PHON+1	* PUSH AN 'H' INTO PHON
2103	CD	0B	22		2520	LKPH	CALL	LOOKUP	* LOOK IT UP
2106	C0				2530		RNZ		
2107	79				2540		MOV	A,C	
2108	B7				2550		ORA	A	
2109	CA	DE	20		2560		JZ	PARSBG	* ALL HH'S DONE, CHAR IS NEXT
210C	3E	48			2570		MVI	A,'H'	
210E	32	E0	36		2580		STA	PHON	
2111	32	E1	36		2590		STA	PHON+1	* FORCE PHON TO 'HH'
2114	0D				2600		DCR	C	
2115	C3	03	21		2610		JMP	LKPH	* AND LOOK IT UP
2118					2620	*			
2118	CD	B1	21		2630	CONSA	CALL	PUSHP	* PUSH CONS CHAR, GET NEXT
211B	FE	48			2640		CPI	'H'	
211D	C2	5F	21		2650		JNZ	ERROR	* CLASS A CONS MUST HAVE 'H' NEXT
2120	3A	E1	36		2660	PLKPA	LDA	PHON+1	* PUSH IT INTO PHON
2123	32	E0	36		2670		STA	PHON	
2126	3A	DF	36		2680		LDA	CHAR	
2129	32	E1	36		2690		STA	PHON+1	
212C	CD	0B	22		2700		CALL	LOOKUP	* LOOK IT UP
212F	C0				2710		RNZ		
2130	C3	7A	20		2720		JMP	PARSA	* GET NEXT INPUT
2133					2730	*			
2133	CD	BD	21		2740	COMMT	CALL	GET	* GET ANOTHER CHAR
2136	7A				2750		MOV	A,D	
2137	E6	10			2760		ANI	10H	
2139	CA	33	21		2770		JZ	COMMT	* IGNORE ALL UNTIL NEXT CMMT DELI
213C	C3	7A	20		2780		JMP	PARSA	
213F					2790	*			
213F	AF				2800	FINUP	XRA	A	
2140	32	E2	36		2810		STA	NUM	
2143	3E	02			2820		MVI	A,CPAUSE	
2145	CD	7A	22		2830		CALL	MATSET	* PUT FINAL PAUSE IN MATRIX
2148	C0				2840		RNZ		
2149	3E	04			2850		MVI	A,CTERM	

ADDR	B1	B2	B3	E	LINE	LABEL	OPCD	OPERAND
214B	CD	7A	22		2860		CALL	MATSET * TERMINATE MATRIX
214E	C0				2870		RNZ	
214F	2A	00	35		2880		LHLD	MATPTR
2152	7C				2890		MOV	A,H
2153	2F				2900		CMA	
2154	67				2910		MOV	H,A
2155	7D				2920		MOV	A,L
2156	2F				2930		CMA	
2157	6F				2940		MOV	L,A
2158	23				2950		INX	H
2159	23				2960		INX	H
215A	22	02	35		2970		SHLD	NEGEND * -ADDRESS OF TERM PHON
215D	AF				2980		XRA	A
215E	C9				2990		RET	
215F					3000	*		
215F					3010	* SYNTAX ERROR		MESSAGE RETURN
215F					3020	*		
215F	21	80	36		3030	ERROR	LXI	H,DUR * USE DURATION ARRAY FOR MSG
2162	11	9F	21		3040		LXI	D,ERTX1
2165	CD	98	21		3050		CALL	MOVCH * MOVE 1ST PART OF MSG
2168	C2	65	21		3060		JNZ	S-3
216B	36	0D			3070		MVI	M,0DH * TERMINATE IT
216D	11	E1	36		3080		LXI	D,PHON+1 * SEE IF ANYTHING IN PHON
2170	1A				3090		LDAX	D
2171	47				3100		MOV	B,A
2172	1B				3110		DCX	D
2173	1A				3120		LDAX	D
2174	B0				3130		ORA	B
2175	CA	92	21		3140		JZ	NZRET * NO, SET NON-0 & RETURN
2178	11	AB	21		3150		LXI	D,ERTX2 * YES, ADD MORE TO MSG
217B	CD	98	21		3160		CALL	MOVCH
217E	C2	7B	21		3170		JNZ	S-3
2181	11	E0	36		3180		LXI	D,PHON
2184	CD	98	21		3190		CALL	MOVCH * MOVE NON-0 PARTS OF PHON & CHA
2187	CD	98	21		3200		CALL	MOVCH
218A	CD	98	21		3210		CALL	MOVCH
218D	36	22			3220		MVI	M,'''
218F	23				3230		INX	H
2190	36	0D			3240		MVI	M,0DH * TERMINATE THE MSG
2192	21	80	36		3250	NZRET	LXI	H,DUR
2195	F6	FF			3260		ORI	255
2197	C9				3270		RET	
2198					3280	*		
2198	1A				3290	MOVCH	LDAX	D
2199	13				3300		INX	D
219A	B7				3310		ORA	A
219B	C8				3320		RZ	
219C	77				3330		MOV	M,A
219D	23				3340		INX	H
219E	C9				3350		RET	
219F					3360	*		
219F	49	4E	50		3370	ERTX1	DT	'INPUT ERROR'
21A2	55	54	20					
21A5	45	52	52					
21A8	4F	52						
21AA	00				3380		DB	0
21AB	20	41	54		3390	ERTX2	DT	' AT ''

ADDR	B1	B2	B3	E	LINE	LABEL	OPCD	OPERAND
21AE	20	22						
21B0	00				3400		DB	0
21B1					3410	*		
21B1					3420	*****		
21B1					3430	*		
21B1					3440	* PARSE SUBROUTINES		
21B1					3450	*		
21B1	3A	E1	36		3460	PUSHP	LDA	PHON+1
21B4	32	E0	36		3470		STA	PHON
21B7	3A	DP	36		3480		LDA	CHAR
21BA	32	E1	36		3490		STA	PHON+1
21BD					3500	*		
21BD	2A	E3	36		3510	GET	LHLD	INPTR
21C0	7E				3520		MOV	A,M * GET NEXT INPUT CHAR
21C1	E6	7P			3530		ANI	7FH
21C3	32	DP	36		3540		STA	CHAR * SAVE IT
21C6	23				3550		INX	H * AND BUMP INPUT POINTER
21C7	22	E3	36		3560		SHLD	INPTR
21CA	C5				3570	GETPLG	PUSH	B
21CB	4P				3580		MOV	C,A * KEEP CHAR IN C FOR NOW
21CC	E6	1P			3590		ANI	1FH * KEEP 5 LS BITS
21CE	5P				3600		MOV	E,A
21CF	21	E7	21		3610		LXI	H,PARPLG * ADDR OF FLAGS TABLE
21D2	16	00			3620		MVI	D,0
21D4	19				3630		DAD	D
21D5	46				3640		MOV	B,M * GET FLAGS WORD IN B
21D6	79				3650		MOV	A,C * GET WHOLE CHAR BACK
21D7	07				3660		RLC	
21D8	07				3670		RLC	
21D9	07				3680		RLC	
21DA	E6	03			3690		ANI	3 * KEEP CHAR BITS 5,6 IN A 0,1
21DC	5P				3700		MOV	E,A * OFFSET TO MASK TABLE
21DD	21	07	22		3710		LXI	H,CHMASK
21E0	19				3720		DAD	D
21E1	7E				3730		MOV	A,M * GET MASK BITS IN A
21E2	A0				3740		ANA	B
21E3	57				3750		MOV	D,A * RETURN FLAGS IN D
21E4	79				3760		MOV	A,C * RETURN CHAR IN A
21E5	C1				3770		POP	B
21E6	C9				3780		RET	
21E7					3790	*		
21E7					3800	* PARSE PLGS TABLE		
21E7					3810	"		
21E7	04				3820	PARPLG	DB	04H * @,SPACE
21E8	81				3830		DB	81H * A,!
21E9	08				3840		DB	08H * B,"
21EA	20				3850		DB	20H * C,†
21EB	40				3860		DB	40H * D,\$
21EC	81				3870		DB	81H * E,%
21ED	08				3880		DB	08H * F,&
21EE	40				3890		DB	40H * G,'
21EF	21				3900		DB	21H * H,(
21F0	81				3910		DB	81H * I,)
21F1	30				3920		DB	30H * J,*
21F2	40				3930		DB	40H * K,+
21F3	45				3940		DB	45H * L,,
21F4	0D				3950		DB	0DH * M,-

ADDR	B1	B2	B3	E	LINE	LABEL	OPCD	OPERAND
21F5	45				3960		DB	45H * N,
21F6	85				3970		DB	85H * O,/
21F7	0A				3980		DB	0AH * P,0
21F8	0A				3990		DB	0AH * Q,1
21F9	43				4000		DB	43H * R,2
21FA	42				4010		DB	42H * S,3
21FB	42				4020		DB	42H * T,4
21FC	83				4030		DB	83H * U,5
21FD	0A				4040		DB	0AH * V,6
21FE	43				4050		DB	43H * W,7
21FF	03				4060		DB	03H * X,8
2200	43				4070		DB	43H * Y,9
2201	44				4080		DB	44H * Z,:
2202	04				4090		DB	04H * [,;
2203	00				4100		DB	0 * BACK SLASH,<
2204	00				4110		DB	0 *],=
2205	00				4120		DB	0 * UP ARROW,>
2206	04				4130		DB	04H * LEFT ARROW,
2207					4140	*		
2207					4150	* PARSER FLAGS BIT MASKS		
2207					4160	*		
2207	00				4170	CHMASK	DB	0 * CONTROL CHAR, CLEAR FLAGS
2208	16				4180		DB	16H * PUNCTUATION, USE BITS 4,2,1
2209	E9				4190		DB	0E9H * UPPER CASE, USE BITS 7,6,5,3,0
220A	00				4200		DB	0 * LOWER CASE, CLEAR FLAGS
220B					4210	*		
220B					4220	*		
220B					4230	* LOOKUP SUBROUTINE		
220B					4240	*		
220B	C5				4250	LOOKUP	PUSH	B
220C	2A	E0	06		4250		LHLD	PHON * 2ND HALF OF PHON INTO B
220F	7D				4270		MOV	A,L * & 1ST HALF IN A & L
2210	B7				4280		ORA	A
2211	CA	16	22		4290		JZ	NCHP * IF 1ST 1/2 =0, MAKE IT THE 2ND
2214	6C				4300		MOV	L,H * INTERCHANGE H & L
2215	67				4310		MOV	H,A
2216	EB				4320	NCBP	XCHG	* * NON 0 PART IN D, 2ND 1/2 IN E
2217	0E	40			4330		MVI	C,64
2219	21	C5	22		4340		LXI	H,PVTAB
221C	7A				4350	CHECK	MOV	A,D * SEARCH VALID. TABLE FOR (PHON)
221D	BC				4360		CMP	M
221E	23				4370		INX	H
221F	C2	27	22		4380		JNZ	PIBAD
2222	7E				4390		MOV	A,E * 1ST 1/2 FOUND. TRY 2ND 1/2
2223	BE				4400		CMP	M
2224	CA	30	22		4410		JZ	MATCH
2227	23				4420	PIBAD	INX	H * NOT THIS ONE
2228	0D				4430		DCR	C
2229	C2	1C	22		4440		JNZ	CHECK
222C	C1				4450		POP	B
222D	C3	5F	21		4460		JMP	ERROR * (PHON) NOT IN VALID. TABLE
2230					4470	*		
2230	3E	3A			4480	MATCH	MVI	A,-PVTAB-1&256 * (-PVTAB-1)MOD 256
2232	85				4490		ADD	L
2233	0F				4500		RRC	
2234	FE	1D			4510		CPI	CEL * CHECK NOW FOR DUMMY CODES
2236	CA	50	22		4520		JZ	INSAXL * EL BECOMES AX,L

ADDR	B1	B2	B3	E	LINE	LABEL	OPCD	OPERAND
2239	FE	1E			4530		CPI	CEM
223B	CA	55	22		4540		JZ	INSAXM * EM BECOMES AX,M
223E	FE	1P			4550		CPI	CEN
2240	CA	5A	22		4560		JZ	INSAXN * EN BECOMES AX,M
2243	FE	38			4570		CPI	CCH
2245	CA	61	22		4580		JZ	INSTSH * CH BECOMES T,SH
2248	FE	39			4590		CPI	CJH
224A	CA	68	22		4600		JZ	INSDZH * JH BECOMES D,ZH
224D	C3	75	22		4610		JMP	PUTMAT * ELSE PUT IT IN THE MATRIX
2250					4620	*		
2250	06	21			4630	INSAXL	MVI	B,CL
2252	C3	5C	22		4640		JMP	INS1
2255	06	24			4650	INSAXM	MVI	B,CM
2257	C3	5C	22		4660		JMP	INS1
225A	06	25			4670	INSAXN	MVI	B,CN
225C	3E	0P			4680	INS1	MVI	A,CAX
225E	C3	6C	22		4690		JMP	INS2
2261	3E	28			4700	INSTSH	MVI	A,CT
2263	06	33			4710		MVI	B,CSH
2265	C3	6C	22		4720		JMP	INS2
2268	3E	2C			4730	INSDZH	MVI	A,CD
226A	06	37			4740		MVI	B,CZH
226C	CD	7A	22		4750	INS2	CALL	MATSET * PUT 1ST PHON IN MATRIX
226F	3E	00			4760		MVI	A,0
2271	32	E2	36		4770		STA	NUM * CLEAR STRESS VALUE FOR 2ND PHO
2274	78				4780		MOV	A,B
2275	CD	7A	22		4790	PUTMAT	CALL	MATSET * AND PUT IT IN MATRIX
2278	C1				4800		POP	B
2279	C9				4810		RET	
227A					4820	*		
227A					4830	*		
227A	2A	00	35		4840	MATSET	LHLD	MATPTR * TEST COLUMN POINTER
227D	11	9C	CA		4850		LXI	D,-MATRIX-MATLEN-1
2280	19				4860		DAD	D
2281	DA	9A	22		4870		JC	MATERR * MATRIX OVERFLOW
2284	C5				4880		PUSH	B * SAVE B
2285	CD	AC	22		4890		CALL	MATPAK * PUT NEW CODE INTO MATRIX
2288	09				4900		DAD	B
2289	3A	E2	36		4910		LDA	NUM
228C	77				4920		MOV	M,A * GET STRESS VALUE FROM NUM
228D	09				4930		DAD	B
228E	36	00			4940		MVI	M,0 * DURATION VALUES
2290	C1				4950		POP	B * RESTORE B
2291	2A	00	35		4960		LHLD	MATPTR
2294	23				4970		INX	H
2295	22	00	35		4980		SHLD	MATPTR * BUMP THE COLUMN PTR
2298	AF				4990		XRA	A * SET ZERO CONDITION
2299	C9				5000		RET	
229A					5010	*		
229A	21	A0	22		5020	MATERR	LXI	H,MERTX
229D	F6	FP			5030		ORI	255
229F	C9				5040		RET	
22A0					5050	*		
22A0	4D	41	54		5060	MERTX	DT	'MATRIX FULL'
22A3	52	49	58					
22A6	20	46	55					
22A9	4C	4C						

ADDR	B1	B2	B3	E	LINE	LABEL	OPCD	OPERAND
22AB	0D				5070		DB	0DH
22AC					5080	*		
22AC					5090	*		
22AC					5100	* MATPAK SUBROUTINE		
22AC					5110	*		
22AC	2A	00	35		5120	MATPAK	LHLD	MATPTR
22AF	77				5130		MOV	M,A * PUT CODE IN ROW 1
22B0	EB				5140		XCHG	
22B1	07				5150		RLC	
22B2	4F				5160		MOV	C,A
22B3	06	00			5170		MVI	B,0 * CODE*2 INTO BC
22B5	21	3D	23		5180		LXI	H,FEATAB
22B8	09				5190		DAD	B
22B9	EB				5200		XCHG	* * FEATURE ADDR IN DE
22BA	01	5F	00		5210		LXI	B,MATLEN
22BD	09				5220		DAD	B * BUMP HL TO FEATA ROW
22BE	1A				5230		LDAX	D
22BF	77				5240		MOV	M,A * MOVE 1ST FEATURE WORD T MATRIX
22C0	13				5250		INX	D
22C1	1A				5260		LDAX	D
22C2	09				5270		DAD	B
22C3	77				5280		MOV	M,A * MOVE 2ND FEATURE WORD TO MATRIX
22C4	C9				5290		RET	
22C5					5300	*		
N 22C5					5310	*****		
22C5					5320	*		
22C5					5330	* PHONEME VALIDATION TABLE		
22C5					5340	*		
22C5	70				5350	PVTAB	DB	' '
22C6	00				5360		DB	0
22C7	2E				5370		DB	'.'
22C8	00				5380		DB	0
22C9	2C				5390		DB	','
22CA	00				5400		DB	0
22CB	3F				5410		DB	'?'
22CC	00				5420		DB	0
22CD	23				5430		DB	'#'
22CE	00				5440		DB	0
22CF	49	59			5450		DT	'IY'
22D1	49	48			5460		DT	'IH'
22D3	45	48			5470		DT	'EH'
22D5	41	45			5480		DT	'AE'
22D7	41	41			5490		DT	'AA'
22D9	41	48			5500		DT	'AH'
22DB	41	4F			5510		DT	'AO'
22DD	4F	57			5520		DT	'OW'
22DF	55	48			5530		DT	'UH'
22E1	55	57			5540		DT	'UW'
22E3	41	58			5550		DT	'AX'
22E5	49	58			5560		DT	'IX'
22E7	45	52			5570		DT	'ER'
22E9	55	58			5580		DT	'UX'
22EB	4F	48			5590		DT	'OH'
22ED	41	57			5600		DT	'AW'
22EP	41	59			5610		DT	'AY'
22F1	4F	59			5620		DT	'OY'
22F3	45	59			5630		DT	'EY'

ADDR	B1	B2	B3	E	LINE	LABEL	OPCD	OPERAND
22P5	52	58			5640		DT	'RX'
22P7	4C	58			5650		DT	'LX'
22P9	57	58			5660		DT	'WX'
22PB	59	58			5670		DT	'YX'
22PD	57	48			5680		DT	'WH'
22PP	45	4C			5690		DT	'EL'
2301	45	4D			5700		DT	'EM'
2303	45	4E			5710		DT	'EN'
2305	52				5720		DB	'R'
2306	00				5730		DB	0
2307	4C				5740		DB	'L'
2308	00				5750		DB	0
2309	57				5760		DB	'W'
230A	00				5770		DB	0
230B	59				5780		DB	'Y'
230C	00				5790		DB	0
230D	4D				5800		DB	'M'
230E	00				5810		DB	0
230F	4E				5820		DB	'N'
2310	00				5830		DB	0
2311	4E	58			5840		DT	'NX'
2313	50				5850		DB	'P'
2314	00				5860		DB	0
2315	54				5870		DB	'T'
2316	00				5880		DB	0
2317	4B				5890		DB	'K'
2318	00				5900		DB	0
2319	4B	58			5910		DT	'KX'
231B	42				5920		DB	'B'
231C	00				5930		DB	0
231D	44				5940		DB	'D'
231E	00				5950		DB	0
231F	47				5960		DB	'G'
2320	00				5970		DB	0
2321	47	58			5980		DT	'GX'
2323	44	58			5990		DT	'DX'
2325	46				6000		DB	'F'
2326	00				6010		DB	0
2327	54	48			6020		DT	'TH'
2329	53				6030		DB	'S'
232A	00				6040		DB	0
232B	53	48			6050		DT	'SH'
232D	56				6060		DB	'V'
232E	00				6070		DB	0
232F	44	48			6080		DT	'DH'
2331	5A				6090		DB	'Z'
2332	00				6100		DB	0
2333	5A	48			6110		DT	'ZH'
2335	43	48			6120		DT	'CH'
2337	4A	48			6130		DT	'JH'
2339	48	48			6140		DT	'HH'
233B	51				6150		DB	'Q'
233C	00				6160		DB	0
233D					6170	*		
233D					6180	*		
233D					6190	*	FEATURE	DEFINITION TABLE
233D					6200	*		

ADDR	B1	B2	B3	E	LINE	LABEL	OPCD	OPERAND
233D	05				6210	FEATAB	DB	WDBND+IGNORE * SPACE
233E	00				6220		DB	0
233F	03				6230		DB	PHBND+IGNORE * PERIOD
2340	00				6240		DB	0
2341	02				6250		DB	PHBND * COMMA
2342	00				6260		DB	0
2343	03				6270		DB	PHBND+IGNORE * QUESTION
2344	00				6280		DB	0
2345	03				6290		DB	PHBND+IGNORE * TERMINATOR
2346	00				6300		DB	0
2347	A0				6310		DB	VOWEL+FRONT * IY
2348	40				6320		DB	VOICE
2349	A0				6330		DB	VOWEL+FRONT * IH
234A	40				6340		DB	VOICE
234B	A0				6350		DB	VOWEL+FRONT * EH
234C	40				6360		DB	VOICE
234D	A0				6370		DB	VOWEL+FRONT * AE
234E	40				6380		DB	VOICE
234F	A0				6390		DB	VOWEL+FRONT * AA
2350	40				6400		DB	VOICE
2351	A0				6410		DB	VOWEL+FRONT * AH
2352	40				6420		DB	VOICE
2353	80				6430		DB	VOWEL * AO
2354	40				6440		DB	VOICE
2355	90				6450		DB	VOWEL+DIPHTH * OW
2356	40				6460		DB	VOICE
2357	80				6470		DB	VOWEL * UH
2358	40				6480		DB	VOICE
2359	90				6490		DB	VOWEL+DIPHTH * UW
235A	40				6500		DB	VOICE
235B	80				6510		DB	VOWEL * AX
235C	40				6520		DB	VOICE
235D	80				6530		DB	VOWEL * IX
235E	40				6540		DB	VOICE
235F	80				6550		DB	VOWEL * ER
2360	40				6560		DB	VOICE
2361	80				6570		DB	VOWEL * UX
2362	40				6580		DB	VOICE
2363	80				6590		DB	VOWEL * OH
2364	40				6600		DB	VOICE
2365	90				6610		DB	VOWEL+DIPHTH * AW
2366	40				6620		DB	VOICE
2367	B0				6630		DB	VOWEL+FRONT+DIPHTH * AY
2368	40				6640		DB	VOICE
2369	B0				6650		DB	VOWEL+FRONT+DIPHTH * OY
236A	40				6660		DB	VOICE
236B	B0				6670		DB	VOWEL+FRONT+DIPHTH * EY
236C	40				6680		DB	VOICE
236D	80				6690		DB	VOWEL * RX
236E	40				6700		DB	VOICE
236F	80				6710		DB	VOWEL * LX
2370	40				6720		DB	VOICE
2371	80				6730		DB	VOWEL * WX
2372	40				6740		DB	VOICE
2373	80				6750		DB	VOWEL * YX
2374	40				6760		DB	VOICE
2375	40				6770		DB	CONS * WH

ADDR	B1	B2	B3	E	LINE	LABEL	OPCD	OPERAND
2376	40				6780		DB	VOICE
2377	00				6790		DB	0 * EL
2378	00				6800		DB	0
2379	00				6810		DB	0 * EM
237A	00				6820		DB	0
237B	00				6830		DB	0 * EN
237C	00				6840		DB	0
237D	40				6850		DB	CONS * R
237E	44				6860		DB	VOICE+LIQUID
237F	40				6870		DB	CONS * L
2380	44				6880		DB	VOICE+LIQUID
2381	40				6890		DB	CONS * W
2382	44				6900		DB	VOICE+LIQUID
2383	40				6910		DB	CONS * Y
2384	40				6920		DB	VOICE
2385	40				6930		DB	CONS * M
2386	C2				6940		DB	STOP+VOICE+NASAL
2387	40				6950		DB	CONS * N
2388	C3				6960		DB	STOP+VOICE+NASAL+DENTAL
2389	40				6970		DB	CONS * NX
238A	C2				6980		DB	STOP+VOICE+NASAL
238B	40				6990		DB	CONS * P
238C	B0				7000		DB	STOP+PLOS+PLOSA
238D	40				7010		DB	CONS * T
238E	B1				7020		DB	STOP+PLOS+PLOSA+DENTAL
238F	40				7030		DB	CONS * K
2390	B0				7040		DB	STOP+PLOS+PLOSA
2391	40				7050		DB	CONS * KX
2392	B0				7060		DB	STOP+PLOS+PLOSA
2393	40				7070		DB	CONS * B
2394	E0				7080		DB	STOP+PLOS+VOICE
2395	40				7090		DB	CONS * D
2396	E1				7100		DB	STOP+PLOS+VOICE+DENTAL
2397	40				7110		DB	CONS * G
2398	E0				7120		DB	STOP+PLOS+VOICE
2399	40				7130		DB	CONS * GX
239A	E0				7140		DB	STOP+PLOS+VOICE
239B	40				7150		DB	CONS * DX
239C	81				7160		DB	STOP+DENTAL
239D	40				7170		DB	CONS * F
239E	08				7180		DB	FRIC
239F	40				7190		DB	CONS * TH
23A0	09				7200		DB	FRIC+DENTAL
23A1	40				7210		DB	CONS * S
23A2	09				7220		DB	FRIC+DENTAL
23A3	40				7230		DB	CONS * SH
23A4	08				7240		DB	FRIC
23A5	40				7250		DB	CONS * V
23A6	48				7260		DB	FRIC+VOICE
23A7	40				7270		DB	CONS * DH
23A8	49				7280		DB	FRIC+VOICE+DENTAL
23A9	40				7290		DB	CONS * Z
23AA	49				7300		DB	FRIC+VOICE+DENTAL
23AB	40				7310		DB	CONS * ZH
23AC	48				7320		DB	FRIC+VOICE
23AD	00				7330		DB	0 * CH
23AE	00				7340		DB	0

ADDR	B1	B2	B3	E	LINE	LABEL	OPCD	OPERAND
23AF	00				7350		DB	Q * JH
23B0	00				7360		DB	Q
23B1	40				7370		DB	CONS * HH
23B2	00				7380		DB	Q
23B3	40				7390		DB	CONS * Q
23B4	C0				7400		DB	STOP+VOICE
23B5					7410	*		
23B5					7420	* END OF SECT1		

ADDR	B1	B2	B3	E	LINE	LABEL	OPCD	OPERAND
2000					0010	* RULES, GROUPS 1 AND 2		
2000					0020	*		
2000					0030	* SECTION 2 OF THE CSRI SYNTHESIS BY RULE SYSTEM		
2000					0040	*		
2000					0050	* LLOYD RICE, COMPUTALKER CONSULTANTS		
2000					0060	* VERSION 1.07 MAY 30, 1977		
2000					0070	*		
2000					0080	*****		
2000					0090	*		
2000					0100	* COMMON JUMP ADDRESS TABLE		
2000					0110	* THIS TABLE ALLOWS REASSEMBLING ANY SECTION		
2000					0120	* WITHOUT CHANGING REFERENCES IN OTHER SECTIONS		
2000					0130	*		
2000					0140	*****		
2000					0150	*		
2000					0160	COMJMP EQU \$		
2000					0170	*		
2000					0180	CSRI DS 3		
2003					0190	PLAY DS 3		
2006					0200	BUFADR DS 2		
2008					0210	BUFEND DS 2		
200A					0220	PVTAB DS 2		
200C					0230	MATPAK DS 3		
200F					0240	MATERR DS 3		
2012	C3	C0	23		0250	JMP RULES		
2015					0260	SETDUR DS 3		
2018					0270	RULES3 DS 3		
201B					0280	GENFO DS 3		
201E					0290	CLRBUP DS 3		
2021					0300	GENPRM DS 3		
2024					0310	DUMMY DS 22		
203A					0320	*		
203A					0330	*****		
203A					0340	*		
203A					0350	* COMRAM ORIGEN DEFINITION		
203A					0360	*		
203A					0370	ORG COMJMP+1500H		
3500					0380	COMRAM EQU \$		
3500					0390	*		
3500					0400	* CSRI SYSTEM RAM SPACE DEFINITION		
3500					0410	*		
3500					0420	MATPTR DS 2		
3502					0430	NEGEND DS 2		
3504					0440	MATRIX EQU \$		
3504					0450	MATLEN EQU 95		
3504					0460	PHCODE DS MATLEN		
3563					0470	FEATA DS MATLEN		
35C2					0480	FEATB DS MATLEN		
3621					0490	STRES DS MATLEN		
368J					0500	DUR DS MATLEN		
36DF					0510	MATEND EQU \$		
36DF					0520	*		
36DF					0530	* RULES (LOCAL) RAM WORKSPACE		
36DF					0540	*		
36DF					0550	MOVAD DS 2		
36E1					0560	COUNT DS 1		
36E2					0570	*		

ADDR	B1	B2	B3	E	LINE	LABEL	OPCD	OPERAND
36E2					0580	*****		
36E2					0590	*		
36E2					0600	* RULES	GROUPS	1 AND 2
36E2					0610	*		
36E2					0620		ORG	COMJMP+3C0H
23C0					0630	*		
23C0					0640	* PHONEME	CQDE	DEFINITIONS FOR RULES
23C0					0650	*		
23C0					0660	CSPACE	EQU	0
23C0					0670	CTERM	EQU	4
23C0					0680	CUW	EQU	14
23C0					0690	CUX	EQU	18
23C0					0700	CRX	EQU	24
23C0					0710	CLX	EQU	25
23C0					0720	CWX	EQU	26
23C0					0730	CYX	EQU	27
23C0					0740	CWH	EQU	28
23C0					0750	CR	EQU	32
23C0					0760	CW	EQU	34
23C0					0770	CL	EQU	33
23C0					0780	CM	EQU	36
23C0					0790	CN	EQU	37
23C0					0800	CNX	EQU	38
23C0					0810	CP	EQU	39
23C0					0820	CT	EQU	40
23C0					0830	CK	EQU	41
23C0					0840	CKX	EQU	42
23C0					0850	CB	EQU	43
23C0					0860	CD	EQU	44
23C0					0870	CG	EQU	45
23C0					0880	CGX	EQU	46
23C0					0890	CDX	EQU	47
23C0					0900	CS	EQU	50
23C0					0910	CSH	EQU	51
23C0					0920	CZ	EQU	54
23C0					0930	CZH	EQU	55
23C0					0940	CHH	EQU	58
23C0					0950	CQ	EQU	59
23C0					0960	*		
23C0					0970	* DEFINE FEATURE	LABELS	
23C0					0980	*		
23C0					0990	VOWEL	EQU	80H
23C0					1000	CONS	EQU	40H
23C0					1010	FRONT	EQU	20H
23C0					1020	DIPHTH	EQU	10H
23C0					1030	WDBND	EQU	4
23C0					1040	PHBND	EQU	2
23C0					1050	IGNORE	EQU	1
23C0					1060	STOP	EQU	80H
23C0					1070	VOICE	EQU	40H
23C0					1080	PLOS	EQU	20H
23C0					1090	PLOSA	EQU	10H
23C0					1100	FRIC	EQU	8
23C0					1110	LIQUID	EQU	4
23C0					1120	NASAL	EQU	2
23C0					1130	DENTAL	EQU	1
23C0					1140	*		

ADDR	B1	B2	B3	E	LINE	LABEL	OPCD	OPERAND
23C0					1150	*		
23C0					1160	*****		
23C0					1170	*		
23C0					1180	* RULES CODE		
23C0					1190	*		
23C0					1200	*****		
23C0					1210	*		
23C0					1220	* RULES MAIN		
23C0					1230	*		
23C0	CD	D8	23		1240	RULES	CALL	RULES1 * APPLY RULE GROUP 1
23C3	C0				1250		RNZ	* * RETURN IF ERROR
23C4	00				1260		NOP	
23C5	00				1270		NOP	
23C6	00				1280		NOP	
23C7	CD	78	24		1290		CALL	RULES2 * APPLY RULE GROUP 2
23CA	00				1300		NOP	
23CB	00				1310		NOP	
23CC	00				1320		NOP	
23CD	CD	15	20		1330		CALL	SETDUR * ASSIGN INITIAL DURATIONS
23D0	00				1340		NOP	
23D1	00				1350		NOP	
23D2	00				1360		NOP	
23D3	CD	18	20		1370		CALL	RULES3 * APPLY RULE GROUP 3
23D6	AF				1380		XRA	A * CLEAR ERROR CONDITION
23D7	C9				1390		RET	
23D8					1400	*		
23D8					1410	*		
23D8					1420	*****		
23D8					1430	*		
23D8					1440	* RULE GROUP 1		
23D8					1450	*		
23D8	21	05	35		1460	RULES1	LXI	H,MATRIX+1
23D8	22	00	35		1470		SHLD	MATPTR
23DE	01	5F	00		1480		LXI	B,MATLEN
23E1					1490	RLOOP	EQU	\$
23E1					1500	*		
23E1					1510	* Q <= VOWEL STRESS.GT.0,SPACE//VOWEL STRESS.GT.0		
23E1					1520	*		
23E1	09				1530	RIA	DAD	B
23E2	7E				1540		MOV	A,M * GET COL X FEATA
23E3	E6	80			1550		ANI	VOWEL
23E5	CA	1C	24		1560		JZ	R1B * NOT A VOWEL
23E8	09				1570		DAD	B
23E9	09				1580		DAD	B
23EA	7E				1590		MOV	A,M * GET COL X STRESS
23EB	B7				1600		ORA	A
23EC	CA	1C	24		1610		JZ	R1B * VOWEL NOT STRESSED
23EF	2A	00	35		1620		LHLD	MATPTR
23F2	2B				1630		DCX	H
23F3	7E				1640		MOV	A,M * GET COL X-1 CODE
23F4	FE	04			1650		CPI	CTERM
23F6	CA	65	24		1660		JZ	ENDR1 * X IS 1ST COLUMN
23F9	FE	00			1670		CPI	CSPACE
23FB	C2	1C	24		1680		JNZ	R1B * NOT A WORD BOUNDARY
23FE	2B				1690		DCX	H
23FF	7E				1700		MOV	A,M * GET COL X-2 CODE
2400	FE	04			1710		CPI	CTERM

ADDR	B1	B2	B3	E	LINE	LABEL	OPCD	OPERAND
2402	CA	1C	24		1720		JZ	R1B
2405	09				1730		DAD	B
2406	7E				1740		MOV	A,M * GET COL X-2 FEATA
2407	E6	80			1750		ANI	VOWEL
2409	CA	1C	24		1760		JZ	R1B * NOT A VOWEL
240C	09				1770		DAD	B
240D	09				1780		DAD	B
240E	7E				1790		MOV	A,M * GET COL X-2 STRESS
240F	B7				1800		QRA	A
2410	CA	1C	24		1810		JZ	R1B * STRESS MUST BE NON 0
2413	3E	3B			1820		MVI	A,CQ
2415	CD	0A	27		1830		CALL	MATNSR * OK, INSERT A GLOTTAL STOP
2418	C0				1840		RNZ	
2419	C3	65	24		1850		JMP	ENDR1
241C					1860	*		
241C					1870	* RX <= VOWEL/R/		
241C					1880	*		
241C	2A	00	35		1890	R1B	LHLD	MATPTR
241F	7E				1900		MOV	A,M
2420	FE	20			1910		CPI	CR * TEST FOR R
2422	C2	2A	24		1920		JNZ	R1C
2425	16	18			1930		MVI	D,CRX * CHANGE? TO RX
2427	C3	31	24		1940		JMP	R1BC
242A					1950	*		
242A					1960	* LX <= VOWEL/L/		
242A					1970	*		
242A	FE	21			1980	R1C	CPI	CL * TEST FOR L
242C	C2	46	24		1990		JNZ	R1D
242F	16	19			2000		MVI	D,CLX * CHANGE? TO LX
2431	2B				2010	R1BC	DCX	H
2432	7E				2020		MOV	A,M * GET COL X-1 CODE
2433	FE	04			2030		CPI	CTERM
2435	CA	65	24		2040		JZ	ENDR1
2438	09				2050		DAD	B
2439	7E				2060		MOV	A,M * GET COL X-1 FEATA
243A	E6	80			2070		ANI	VOWEL
243C	CA	65	24		2080		JZ	ENDR1 * NOT A VOWEL
243F	7A				2090		MOV	A,D
2440	CD	0C	20		2100		CALL	MATPAK * OK, CHANGE THE CONSONANT
2443	2A	00	35		2110		LHLD	MATPTR
2446					2120	*		
2446					2130	* YX <= DIPHTH FRONT//		
2446					2140	* WX <= DIPHTH -FRONT//		
2446					2150	*		
2446	2B				2160	R1D	DCX	H
2447	7E				2170		MOV	A,M
2448	FE	04			2180		CPI	CTERM
244A	CA	65	24		2190		JZ	ENDR1
244D	09				2200		DAD	B
244E	7E				2210		MOV	A,M * GET COL X-1 FEATA
244F	E6	10			2220		ANI	DIPHTH
2451	CA	65	24		2230		JZ	ENDR1 * NOT A DIPHTHONG
2454	7E				2240		MOV	A,M
2455	E6	20			2250		ANI	FRONT
2457	CA	5F	24		2260		JZ	BACK
245A	3E	1B			2270		MVI	A,CYX
245C	C3	61	24		2280		JMP	GLIDE

ADDR	B1	B2	B3	E	LINE	LABEL	OPCD	OPERAND
245F	3E	1A			2290	BACK	MVI	A,CWX
2461	CD	0A	27		2300	GLIDE	CALL	MATNSR * INSERT GLIDE AFTER DIPHTH
2464	C0				2310		RNZ	
2465					2320	*		
2465					2330	* END OF RULE GROUP 1		
2465					2340	*		
2465	00				2350	ENDR1	NOP	* BREAKPOINT LOC
2466	2A	00	35		2360		LHLD	MATPTR
2469	23				2370		INX	H
246A	22	00	35		2380		SHLD	MATPTR * STEP POINTER
246D	AF				2390		XRA	A * CLEAR ERROR CONDITION
246E	EB				2400		XCHG	
246F	2A	02	35		2410		LHLD	NEGEND
2472	19				2420		DAD	D
2473	D8				2430		RC	* RETURN IF END OF MATRIX
2474	EB				2440		XCHG	
2475	C3	E1	23		2450		JMP	R1LOOP
2478					2460	*		
2478					2470	*****		
2478					2480	*		
2478					2490	* RULE GROUP 2		
2478					2500	*		
2478	21	05	35		2510	RULES2	LXI	H,MATRIX+1
247B	22	00	35		2520		SHLD	MATPTR
247E	01	5F	00		2530		LXI	B,MATLEN
2481					2540	R2LOOP	EQU	\$
2481					2550	*		
2481					2560	* STRESSX=1 <= /CONS STRESS.GE.0/VOWEL STRESS.NE.0		
2481					2570	*		
2481	09				2580	R2A	DAD	B
2482	7E				2590		MOV	A,M * GET COL X FEATA
2483	E6	40			2600		ANI	CONS
2485	CA	FD	25		2610		JZ	R2G * NOT A CONSONANT
2488	09				2620		DAD	B
2489	09				2630		DAD	B
248A	7E				2640		MOV	A,M * GET COL X STRESS
248B	B7				2650		ORA	A
248C	FA	AA	24		2660		JM	R2B * STRESS IS -, DON'T CHANGE IT
248F	2A	00	35		2670		LHLD	MATPTR
2492	23				2680		INX	H
2493	7E				2690		MOV	A,M * GET COL X+1 CODE
2494	FE	04			2700		CPI	CTERM
2496	CA	FD	25		2710		JZ	R2G
2499	09				2720		DAD	B
249A	7E				2730		MOV	A,M * GET COL X+1 FEATA
249B	E6	80			2740		ANI	VOWEL
249D	CA	AA	24		2750		JZ	R2B * NOT A VOWEL
24A0	09				2760		DAD	B
24A1	09				2770		DAD	B
24A2	7E				2780		MOV	A,M * GET COL X+1 STRESS
24A3	B7				2790		ORA	A
24A4	CA	7D	25		2800		JZ	R2E * VOWEL NOT STRESSED
24A7	2B				2810		DCX	H
24A8	36	01			2820		MVI	M,1 * OK, SET CONSONANT STRESS = 1
24AA					2830	*		
24AA					2840	* STRESSX,X+1--1 <= /S,PLOS -VOICE/VOWEL STRESS.NE:0		
24AA					2850	*		

ADDR	B1	B2	B3	E	LINE	LABEL	OPCD	OPERAND
24AA	2A	00	35		2860	R2B	LHLD	MATPTR
24AD	7E				2870		MOV	A,M
24AE	FE	12			2880		CPI	CS
24B0	C2	E3	24		2890		JNZ	R2C * COL X NOT AN S
24B3	23				2900		INX	H
24B4	7E				2910		MOV	A,M * GET COL X+1 CODE
24B5	FE	04			2920		CPI	CTERM
24B7	CA	F8	26		2930		JZ	ENDR2 * S IN LAST COL, END GROUP
24BA	09				2940		DAD	B
24BB	09				2950		DAD	B
24BC	7E				2960		MOV	A,M * GET COL X+1 FEATB
24BD	EE	20			2970		XRI	PLOS
24BF	E6	60			2980		ANI	PLOS+VOICE
24C1	C2	E3	24		2990		JNZ	R2C * X+1 IS NOT UNVOICED PLOSIVE
24C4	2A	00	35		3000		LHLD	MATPTR
24C7	23				3010		INX	H
24C8	23				3020		INX	H
24C9	7E				3030		MOV	A,M * GET COL X+2 CODE
24CA	FE	04			3040		CPI	CTERM
24CC	CA	F8	26		3050		JZ	ENDR2
24CF	09				3060		DAD	B
24D0	7E				3070		MOV	A,M * GET COL X+2 FEATA
24D1	E6	80			3080		ANI	VOWEL
24D3	CA	E3	24		3090		JZ	R2C * NOT A VOWEL
24D6	09				3100		DAD	B
24D7	09				3110		DAD	B
24D8	7E				3120		MOV	A,M
24D9	B7				3130		ORA	A
24DA	CA	E3	24		3140		JZ	R2C * X+2 STRESS MUST BE NON 0
24DD	2B				3150		DCX	H
24DE	36	FF			3160		MVI	M,-1 * SET STRESS X+1 --1
24E0	2B				3170		DCX	H
24E1	36	FF			3180		MVI	M,-1 * SET STRESS X --1
24E3					3190	*		
24E3					3200	*		STRESSX,X+1=-1 <= /PLOS OR (FRIC -VOICE),LIQUID
24E3					3210	*		OR NASAL/VOWEL STRESS.NE.0
24E3					3220	*		
24E3	2A	00	35		3230	R2C	LHLD	MATPTR
24E6	09				3240		DAD	B
24E7	09				3250		DAD	B
24E8	7E				3260		MOV	A,M * GET COL X FEATB
24E9	E6	20			3270		ANI	PLOS
24EB	C2	F6	24		3280		JNZ	R2C1 * COL X IS PLOSIVE
24EE	7E				3290		MOV	A,M
24EF	EE	08			3300		XRI	FRIC
24F1	E6	48			3310		ANI	FRIC+VOICE
24F3	C2	2A	25		3320		JNZ	R2D * NEITHER PLOS NOR FRIC -VOICE
24F6	2A	00	35		3330	R2C1	LHLD	MATPTR
24F9	23				3340		INX	H
24FA	7E				3350		MOV	A,M * GET COL X+1 CODE
24FB	FE	04			3360		CPI	CTERM
24FD	CA	42	26		3370		JZ	R2JK
2500	09				3380		DAD	B
2501	09				3390		DAD	B
2502	7E				3400		MOV	A,M * GET COL X+1 FEATB
2503	E6	06			3410		ANI	LIQUID+NASAL
2505	CA	2A	25		3420		JZ	R2D * NEITHER LIQUID NOR NASAL

ADDR	B1	B2	B3	E	LINE	LABEL	OPCD	OPERAND
2508	2A	00	35		3430	R2C2	LHLD	MATPTR
250B	23				3440		INX	H
250C	23				3450		INX	H
250D	7E				3460		MOV	A,M * GET COL X+2 CODE
250E	FE	04			3470		CPI	CTERM
2510	CA	42	26		3480		JZ	R2JK
2513	09				3490		DAD	B
2514	7E				3500		MOV	A,M * GET COL X+2 FEATA
2515	E6	80			3510		ANI	VOWEL
2517	CA	42	26		3520		JZ	R2JK * NOT A VOWEL
251A	09				3530		DAD	B
251B	09				3540		DAD	B
251C	7E				3550		MOV	A,M
251D	87				3560		ORA	A
251E	CA	42	26		3570		JZ	R2JK * VOWEL X+2 NOT STRESSED
2521	2B				3580		DCX	H
2522	36	FF			3590		MVI	M,-1 * PUT -1 STRESS IN COL X+1
2524	2B				3600		DCX	H
2525	36	FF			3610		MVI	M,-1 * PUT -1 STRESS IN COL X
2527	C3	42	26		3620		JMP	R2JK
252A					3630	*		
252A					3640	*	STRESSX,X+1,X+2=-1	<= /S,PLOS -VOICE,LIQUID/ VOWEL STRESS.NE.0
252A					3650	*		
252A					3660	*		
252A	2A	00	35		3670	R2D	LHLD	MATPTR
252D	7E				3680		MOV	A,M
252E	FE	32			3690		CPI	CS
2530	C2	7D	25		3700		JNZ	R2E * THIS COL NOT AN S
2533	23				3710		INX	H
2534	7E				3720		MOV	A,M
2535	FE	04			3730		CPI	CTERM
2537	CA	F8	26		3740		JZ	ENDR2 * S IN LAST COL, END GROUP 2
253A	09				3750		DAD	B
253B	09				3760		DAD	B
253C	7E				3770		MOV	A,M * GET COL X+1 FEATB
253D	EE	20			3780		XRI	PLOS
253F	E6	60			3790		ANI	PLOS+VOICE
2541	C2	F8	26		3800		JNZ	ENDR2 * COL X+1 NOT UNVOICED PLOSIVE
2544	2A	00	35		3810		LHLD	MATPTR
2547	23				3820		INX	H
2548	23				3830		INX	H
2549	7E				3840		MOV	A,M * GET COL X+2 CODE
254A	FE	04			3850		CPI	CTERM
254C	CA	F8	26		3860		JZ	ENDR2 * LAST COL, END OF GROUP
254F	09				3870		DAD	B
2550	09				3880		DAD	B
2551	7E				3890		MOV	A,M * GET COL X+2 FEATB
2552	E6	04			3900		ANI	LIQUID
2554	CA	F8	26		3910		JZ	ENDR2 * NOT A LIQUID
2557	2A	00	35		3920		LHLD	MATPTR
255A	23				3930		INX	H
255B	23				3940		INX	H
255C	23				3950		INX	H
255D	7E				3960		MOV	A,M * GET COL X+3 CODE
255E	FE	04			3970		CPI	CTERM
2560	CA	F8	26		3980		JZ	ENDR2
2563	09				3990		DAD	B

ADDR	B1	B2	B3	E	LINE	LABEL	OPCD	OPERAND
2564	7E				4000		MOV	A,M * GET COL X+3 FEATA
2565	E6	80			4010		ANI	VOWEL
2567	CA	F8	26		4020		JZ	ENDR2 * NOT A VOWEL
256A	09				4030		DAD	B
256B	09				4040		DAD	B
256C	7E				4050		MOV	A,M * GET COL X+3 STRESS
256D	B7				4060		ORA	A
256E	CA	F8	26		4070		JZ	ENDR2 * VOWEL MUST BE STRESSED
2571	2B				4080		DCX	H
2572	36	FF			4090		MVI	M,-1 * SET STRESS X+2 = -1
2574	2B				4100		DCX	H
2575	36	FF			4110		MVI	M,-1 * SET STRESS X+1 = -1
2577	2B				4120		DCX	H
2578	36	FF			4130		MVI	M,-1 * SET STRESS X = -1
257A	C3	F8	26		4140		JMP	ENDR2
257D					4150	*		
257D					4160	*		STRESSX,X+1--1 <= /T OR D,SH OR ZH/VOWEL STRESS.NE.0
257D					4170	*		
257D	2A	00	35		4180	R2E	LHLD	MATPTR
2580	7E				4190		MOV	A,M * GET COL X CODE
2581	FE	28			4200		CPI	CT
2583	CA	8B	25		4210		JZ	R2E1 * IT'S A T
2586	FE	2C			4220		CPI	CD
2588	C2	1D	26		4230		JNZ	R2H * IT'S NEITHER T NOR D
258B	23				4240	R2E1	INX	H
258C	7E				4250		MOV	A,M * GET COL X+1 CODE
258D	FE	04			4260		CPI	CTERM
258F	CA	42	26		4270		JZ	R2JK * LAST COL
2592	FE	33			4280		CPI	CSH
2594	CA	9C	25		4290		JZ	R2E2 * COL X+1 IS SH
2597	FE	37			4300		CPI	CZH
2599	C2	BA	25		4310		JNZ	R2F * X+1 IS NEITHER SH OR ZH
259C	23				4320	R2E2	INX	H
259D	7E				4330		MOV	A,M * GET COL X+2 CODE
259E	FE	04			4340		CPI	CTERM
25A0	CA	42	26		4350		JZ	R2JK * LAST COL
25A3	09				4360		DAD	B
25A4	7E				4370		MOV	A,M * GET COL X+2 FEATA
25A5	E6	80			4380		ANI	VOWEL
25A7	CA	42	26		4390		JZ	R2JK * X+2 NOT A VOWEL
25AA	09				4400		DAD	B
25AB	09				4410		DAD	B
25AC	7E				4420		MOV	A,M * GET COL X+2 STRESS
25AD	B7				4430		ORA	A
25AE	CA	42	26		4440		JZ	R2JK * VOWEL X+2 NOT STRESSED
25B1	2B				4450		DCX	H
25B2	36	FF			4460		MVI	M,-1 * SET STRESS X+1 = -1
25B4	2B				4470		DCX	H
25B5	36	FF			4480		MVI	M,-1 * SET STRESS X = -1
25B7	C3	42	26		4490		JMP	R2JK
25BA					4500	*		
25BA					4510	*		DX <= VOWEL/T OR D/(WDBND,VOWEL) OR VOWEL STRESS.EQ.0
25BA					4520	*		
25BA	2A	00	35		4530	R2F	LHLD	MATPTR
25BD	2B				4540		DCX	H
25BE	7E				4550		MOV	A,M * GET COL X-1 CODE
25BF	FE	04			4560		CPI	CTERM

ADDR	B1	B2	B3	E	LINE	LABEL	OPCD	OPERAND
25C1	CA	42	26		4570		JZ	R2JK * COL X IS 1ST COL
25C4	09				4580		DAD	B
25C5	7E				4590		MOV	A,M * GET COL X-1 FEATA
25C6	E6	80			4600		ANI	VOWEL
25C8	CA	42	26		4610		JZ	R2JK * NOT A VOWEL
25CB	23				4620		INX	H
25CC	23				4630		INX	H
25CD	7E				4640		MOV	A,M * GET COL X+1 FEATA
25CE	E6	04			4650		ANI	WDBND
25D0	C2	E3	25		4660		JNZ	R2F2 * IT'S A WORD BOUNDARY
25D3	7E				4670		MOV	A,M * GET FEAT A AGAIN
25D4	E6	80			4680		ANI	VOWEL
25D6	CA	42	26		4690		JZ	R2JK * IT'S NOT A VOWEL
25D9	09				4700		DAD	B
25DA	09				4710		DAD	B
25DB	7E				4720		MOV	A,M * GET COL X+1 STRESS
25DC	B7				4730		ORA	A
25DD	CA	F5	25		4740		JZ	R2F3 * VOWEL IS UNSTRESSED, DO THE RULE
25E0	C3	42	26		4750		JMP	R2JK
25E3	2A	00	35		4760	R2F2	LHLD	MATPTR
25E6	23				4770		INX	H
25E7	23				4780		INX	H
25E8	7E				4790		MOV	A,M * GET COL X+2 CODE
25E9	FE	04			4800		CPI	CTERM
25EB	CA	42	26		4810		JZ	R2JK
25EE	09				4820		DAD	B
25EF	7E				4830		MOV	A,M
25F0	E6	80			4840		ANI	VOWEL
25F2	CA	42	26		4850		JZ	R2JK * IT'S NOT A VOWEL
25F5	3E	2F			4860	R2F3	MVI	A,CDX
25F7	CD	0C	20		4870		CALL	MATPAK
25FA	C3	F8	26		4880		JMP	ENDR2
25FD					4890	*		
25FD					4900	*	UX	<= DENTAL/UW/
25FD					4910	*		
25FD	2A	00	35		4920	R2G	LHLD	MATPTR
260C	7E				4930		MOV	A,M * GET COL X CODE
260I	FE	0E			4940		CPI	CUW
2603	C2	1D	26		4950		JNZ	R2H
2606	2B				4960		DCX	H
2607	7E				4970		MOV	A,M * GET COL X-1 CODE
260B	FE	04			4980		CPI	CTERM
260A	CA	F8	26		4990		JZ	ENDR2 * UW IS IN COL 1, END OF GROUP
260D	09				5000		DAD	B
260E	09				5010		DAD	B
260F	7E				5020		MOV	A,M * GET COL X-1 FEATB
261C	E6	01			5030		ANI	DENTAL
2612	CA	F8	26		5040		JZ	ENDR2 * NOT A DENTAL CONSONANT
2615	3E	12			5050		MVI	A,CUX
2617	CD	0C	20		5060		CALL	MATPAK
261A	C3	F8	26		5070		JMP	ENDR2
261D					5080	*		
261D					5090	*	KX	<= /K/VOWEL -FRONT
261D					5100	*		
261D	FE	29			5110	R2H	CPI	CK
261F	C2	27	26		5120		JNZ	R2I * COL X MUST BE EITHER K,
2622	1E	2A			5130		MVI	E,CKX

ADDR	B1	B2	B3	E	LINE	LABEL	OPCD	OPERAND
2624	C3	2E	26		5140		JMP	R2HI
2627					5150	*		
2627					5160	* GX <=	/G/VOWEL	-FRONT
2627					5170	*		
2627	FE	2D			5180	R2I	CPI	CG
2629	C2	42	26		5190		JNZ	R2JK * ... OR G
262C	1E	2E			5200		MVI	E,CGX
262E	23				5210	R2HI	INX	H
262F	7E				5220		MOV	A,M * GET COL X+1 CODE
2630	FE	04			5230		CPI	CTERM
2632	CA	42	26		5240		JZ	R2JK * PLOSIVE IS IN LAST COL
2635	09				5250		DAD	B
2636	7E				5260		MOV	A,M * GET COL X+1 FEATA
2637	EE	80			5270		XRI	VOWEL
2639	E6	A0			5280		ANI	VOWEL+FRONT
263B	C2	42	26		5290		JNZ	R2JK * NOT A VOWEL -FRONT
263E	7B				5300		MOV	A,E
263F	CD	0C	20		5310		CALL	MATPAK * CHANGE COL X TO BACK CONSONANT
2642					5320	*		
2642					5330	* ADD 4 TO CODE	<=	S/PLOS -VOICE/
2642					5340	* ADD 4 TO CODE	<=	/PLOS -VOICE/WORDBOUND
2642					5350	*		
2642	2A	00	35		5360	R2JK	LHLD	MATPTR
2645	09				5370		DAD	B
2646	09				5380		DAD	B
2647	7E				5390		MOV	A,M * GET COL X FEATB
2648	E 20				5400		XRI	PLOS
264A	E6	60			5410		ANI	PLOS+VOICE
264C	C2	76	26		5420		JNZ	R2L * NOT AN UNVOICED PLOSIVE
264F	2A	00	35		5430		LHLD	MATPTR
2652	2B				5440		DCX	H
2653	7E				5450		MOV	A,M * GET COL X-1 CODE
2654	FE	04			5460		CPI	CTERM
2656	CA	5E	26		5470		JZ	R2JK1 * PLOSIVE IS IN 1ST COL
2659	FE	32			5480		CPI	CS
265B	CA	6D	26		5490		JZ	R2JK2 * COL X-1 IS S, DO THE RULE
265E	23				5500	R2JK1	INX	H
265F	23				5510		INX	H
2660	7E				5520		MOV	A,M * GET COL X+1 CODE
2661	FE	04			5530		CPI	CTERM
2663	CA	F8	26		5540		JZ	ENDR2 * PLOSIVE IS IN LAST COL
2666	09				5550		DAD	B
2667	7E				5560		MOV	A,M * GET COL X+1 FEATA
2668	E6	06			5570		ANI	WDBND+PHBND
266A	CA	76	26		5580		JZ	R2L * NOT A BOUNDARY
266D	2A	00	35		5590	R2JK2	LHLD	MATPTR
2670	7E				5600		MOV	A,M
2671	C6	04			5610		ADI	4
2673	CD	0C	20		5620		CALL	MATPAK * ADD 4 TO CODE IN COL X
2676					5630	*		
2676					5640	* -PLOS -PLOSA	<=	/PLOS/OPTIONAL WDBOUND,STCP
2676					5650	*		
2676	2A	00	35		5660	R2L	LHLD	MATPTR
2679	54				5670		MOV	D,H
267A	5D				5680		MOV	E,L
267B	09				5690		DAD	B
267C	09				5700		DAD	B

ADDR	B1	B2	B3	E	LINE	LABEL	OPCD	OPERAND
267D	7E				5710		MOV	A,M * GET COL X FEATB
267E	E6	20			5720		ANI	PLOS
2680	CA	F8	26		5730		JZ	ENDR2 * NOT PLOSIVE, END GROUP 2
2683	EB				5740		XCHG	* * LEAVE DE AT COL X FEATB
2684	23				5750		INX	H
2685	7E				5760		MOV	A,M * GET COL X+1 CODE
2686	FE	04			5770		CPI	CTERM
2688	CA	F8	26		5780		JZ	ENDR2 * PLOS IN LAST COL, END GP 2
268B	FE	00			5790		CPI	CSPACE
268D	C2	97	26		5800		JNZ	R2L2 * X+1 IS NOT WDBOUND, Y=X+1
2690	23				5810		INX	H * X+1 IS WDBOUND, Y=X+2
2691	7E				5820		MOV	A,M
2692	FE	04			5830		CPI	CTERM
2694	CA	F8	26		5840		JZ	ENDR2 * WDBOUND IS LAST COL
2697	09				5850	R2L2	DAD	B
2698	09				5860		DAD	B
2699	7E				5870		MOV	A,M * GET COL Y FEATB
269A	E6	80			5880		ANI	STOP
269C	CA	A6	26		5890		JZ	R2M
269F	1A				5900		LDAX	D * GET COL X FEATB
26A0	E6	CF			5910		ANI	255-PLOS-PLOSA
26A2	12				5920		STAX	D * DELETE FEATURES PLOS & PLOSA
26A3	C3	F8	26		5930		JMP	ENDR2
26A6					5940		*	
26A6					5950		*	-PLOSA <= /PLOSA/OPTIONAL WDBOUND,WH OR HH
26A6					5960		*	
26A6	2A	00	35		5970	R2M	LHLD	MATPTR
26A9	54				5980		MOV	D,H
26AA	5D				5990		MOV	E,L
26AB	09				6000		DAD	B
26AC	09				6010		DAD	B
26AD	7E				6020		MOV	A,M * GET COL X FEATB
26AE	E6	10			6030		ANI	PLOSA
26B0	CA	F8	26		6040		JZ	ENDR2 * NOT PLOSIVE ASPIRATE, END 2
26B3	EB				6050		XCHG	* * LEAVE DE AT COL X FEATB
26B4	23				6060		INX	H
26B5	7E				6070		MOV	A,M * GET COL X+1 CODE
26B6	FE	04			6080		CPI	CTERM
26B8	CA	F8	26		6090		JZ	ENDR2 * PLOS ASP IS IN LAST COL
26BB	FE	00			6100		CPI	CSPACE
26BD	C2	C7	26		6110		JNZ	R2M2 * X+1 IS NOT WDBOUND, Y=X+1
26C0	23				6120		INX	H * X+1 IS WDBOUND, Y=X+2
26C1	7E				6130		MOV	A,M * GET COL Y CODE
26C2	FE	04			6140		CPI	CTERM
26C4	CA	F8	26		6150		JZ	ENDR2 * WDBOUND IS LAST COL
26C7	FE	1C			6160	R2M2	CPI	CWH
26C9	CA	F4	26		6170		JZ	R2MN * COL Y IS WH, DO THE RULE
26CC	FE	3A			6180		CPI	CHH
26CE	CA	F4	26		6190		JZ	R2MN * COL Y IS HH, DO THE RULE
26D1					6200		*	
26D1					6210		*	-PLOSA <= -BOUNDARY/PLOSA/VOWEL STRESS.EQ.0
26D1					6220		*	
26D1	2A	00	35		6230	R2N	LHLD	MATPTR
26D4	23				6240		INX	H
26D5	09				6250		DAD	B
26D6	7E				6260		MOV	A,M * GET COL X+1 FEATA
26D7	E6	80			6270		ANI	VOWEL

ADDR	B1	B2	B3	E	LINE	LABEL	OPCD	OPERAND	
26D9	CA	F8	26		6280		JZ	ENDR2	* NOT A VOWEL
26DC	09				6290		DAD	B	
26DD	09				6300		DAD	B	
26DE	7E				6310		MOV	A,M	* GET COL X+1 STRESS
26DF	B7				6320		ORA	A	
26E0	C2	F8	26		6330		JNZ	ENDR2	* VOWEL IS STRESSED, END GP 2
26E3	2A	00	35		6340		LHLD	MATPTR	
26E6	2B				6350		DCX	H	
26E7	7E				6360		MOV	A,M	* GET COL X-1 CODE
26E8	FE	04			6370		CPI	CTERM	
26EA	CA	F8	26		6380		JZ	ENDR2	
26ED	09				6390		DAD	B	
26EE	7E				6400		MCV	A,M	* GET COL X-1 FEATA
26EF	E6	06			6410		ANI	WDBND+PHBND	
26F1	C2	F8	26		6420		JNZ	ENDR2	* EITHER BOUNDARY STOPS THE RULE
26F4	1A				6430	R2MN	LDAX	D	* GET COL X FEATB
26F5	E6	EF			6440		ANI	255-PLOSA	
26F7	12				6450		STAX	D	* DELETE COL X PLOSA FEATURE
26F8					6460	*			
26F8					6470	* END OF RULE GROUP 2			
26F8					6480	*			
26F8	00				6490	ENDR2	NOP	*	* BREAKPOINT LOC
26F9	2A	00	35		6500		LHLD	MATPTR	
26FC	23				6510		INX	H	
26FD	22	00	35		6520		SHLD	MATPTR	
2700	EB				6530		XCHG		
2701	2A	02	35		6540		LHLD	NEGEND	
2704	19				6550		DAD	D	
2705	D8				6560		RC	*	* RETURN IF AT END OF MATRIX
2706	EB				6570		XCHG		
2707	C3	81	24		6580		JMP	R2LOOP	
270A					6590	*			
270A					6600	*****			
270A					6610	*			
270A					6620	* SUBROUTINES			
270A					6630	*			
270A					6640	* MOVE DATA IN MATRIX AND INSERT A COLUMN			
270A					6650	*			
270A	11	61	35		6660	MATNSR	LXI	D,MATRIX+MATLEN-2	
270D	2A	02	35		6670		LHLD	NEGEND	* IS THERE ROOM TO INSERT
2710	19				6680		DAD	D	
2711	D2	0F	20		6690		JNC	MATERR	* NO
2714	F5				6700		PUSH	PSW	* YES, SAVE THE NEW CODE
2715	2A	00	35		6710		LHLD	MATPTR	* COMPUTE # OF COLS TO MOVE
2718	EB				6720		XCHG		
2719	2A	02	35		6730		LHLD	NEGEND	
271C	19				6740		DAD	D	
271D	7D				6750		MOV	A,L	
271E	2F				6760		CMA		
271F	3C				6770		INR	A	
2720	3C				6780		INR	A	
2721	32	E1	36		6790		STA	COUNT	
2724	6F				6800		MOV	L,A	* COMPUTE NEW ADDR OF LAST COL
2725	26	00			6810		MVI	H,0	
2727	19				6820		DAD	D	
2728	22	DF	36		6830		SHLD	MOVAD	
272B	2A	DF	36		6840	INSR1	LHLD	MOVAD	

ADDR	B1	B2	B3	E	LINE	LABEL	OPCD	OPERAND
272E	54				6850		MOV	D,H
272F	5D				6860		MOV	E,L
2730	1B				6870		DCX	D
2731	3A	E1	36		6880		LDA	COUNT
2734	4F				6890		MOV	C,A
2735	1A				6900	INSR2	LDAX	D * MOVE A ROW RIGHT 1 LOC
2736	77				6910		MOV	M,A
2737	1B				6920		DCX	D
2738	2B				6930		DCX	H
2739	0D				6940		DCR	C
273A	C2	35	27		6950		JNZ	INSR2
273D	2A	DF	36		6960		LHLD	MOVAD * UPDATE NEW POINTER
2740	11	5F	00		6970		LXI	D,MATLEN
2743	19				6980		DAD	D
2744	22	DF	36		6990		SHLD	MOVAD
2747	11	21	C9		7000		LXI	D,-MATEND * ANY MORE ROWS?
274A	19				7010		DAD	D
274B	D2	2B	27		7020		JNC	INSR1 * YES
274E	F1				7030		POP	PSW * GET THE NEW CODE
274F	CD	0C	20		7040		CALL	MATPAK * SET CODE AND FEATURES
2752	09				7050		DAD	B
2753	36	00			7060		MVI	M,0 * PUT 0 STRESS IN NEW COL
2755	09				7070		DAD	B
2756	36	00			7080		MVI	M,0 * PUT 0 DURATION IN NEW COL
2758	2A	02	35		7090		LHLD	NEGEND * DONE, DECREMENT NEGEND
275B	2B				7100		DCX	H
275C	22	02	35		7110		SHLD	NEGEND
275F	2A	00	35		7120		LHLD	MATPTR * AND INCREMENT MATPTR
2762	23				7130		INX	H
2763	22	00	35		7140		SHLD	MATPTR
2766	AF				7150		XRA	A * CLEAR ERROR CONDITION
2767	C9				7160		RET	
2768					7170	*		
2768					7180	*	END OF SECT2	

ADDR	B1	B2	B3	E	LINE	LABEL	OPCD	OPERAND
2000					0010	* RULES GROUP 3		
2000					0020	*		
2000					0030	* SECTION 3 OF THE CSRI SYNTHESIS BY RULE SYSTEM		
2000					0040	*		
2000					0050	* LLOYD RICE, COMPUTALKER CONSULTANTS		
2000					0060	* VERSION 1.08 MAY 30, 1977		
2000					0070	*		
2000					0080	*****		
2000					0090	*		
2000					0100	* COMMON JUMP ADDRESS TABLE		
2000					0110	*		
2000					0120	COMJMP EQU \$		
2000					0130	*		
2000					0140	CSRI DS 3		
2003					0150	PLAY DS 3		
2006					0160	BUFADR DS 2		
2008					0170	BUFEND DS 2		
200A					0180	PVTAB DS 2		
200C					0190	MATPAK DS 3		
200F					0200	MATERR DS 3		
2012					0210	RULES DS 3		
2015	C3	70	27		0220	JMP SETDUR		
2018	C3	1F	28		0230	JMP RULES3		
201B					0240	GENFO DS 3		
201E					0250	CLRBUF DS 3		
2021					0260	GENPRM DS 3		
2024					0270	MUL DS 3		
2027					0280	DIV DS 3		
202A					0290	DUMMY DS 16		
203A					0300	*		
203A					0310	*****		
203A					0320	*		
203A					0330	* COMRAM ORIGEN DEFINITION		
203A					0340	*		
203A					0350	ORG COMJMP+1500H		
3500					0360	COMRAM EQU \$		
3500					0370	*		
3500					0380	* CSRI SYSTEM RAM SPACE DEFINITION		
3500					0390	*		
3500					0400	MATPTR DS 2		
3502					0410	NEGEND DS 2		
3504					0420	MATRIX EQU \$		
3504					0430	MATLEN EQU 95		
3504					0440	PHCODE DS MATLEN		
3563					0450	FEATA DS MATLEN		
35C2					0460	FEATB DS MATLEN		
3621					0470	STRES OS MATLEN		
3680					0480	DUR DS MATLEN		
36DF					0490	MATEND EQU \$		
36DF					0500	*		
36DF					0510	* RULES GROUP 3 (LOCAL) RAM WORKSPACE		
36DF					0520	*		
36DF					0530	PREVBD DS 2		
36E1					0540	NV DS 1		
36E2					0550	NEXT DS 1		
36E3					0560	*		
36E3					0570	*****		

ADDR	B1	B2	B3	E	LINE	LABEL	OPCD	OPERAND
36E3					0580	*		
36E3					0590	* CSRI SECTION 3 CODE		
36E3					0600	*		
36E3					0610		ORG	COMJMP+770H
2770					0620	SECTAD	EQU	\$
2770					0630	*		
2770					0640	*****		
2770					0650	*		
2770					0660	* PHONEME CODE DEFINITIONS FOR RULES		
2770					0670	*		
2770					0680	CSPACE	EQU	0
2770					0690	CTERM	EQU	4
2770					0700	CUN	EQU	14
2770					0710	CUX	EQU	18
2770					0720	CRX	EQU	24
2770					0730	CLX	EQU	25
2770					0740	CWX	EQU	26
2770					0750	CYX	EQU	27
2770					0760	CR	EQU	32
2770					0770	CW	EQU	34
2770					0780	CL	EQU	33
2770					0790	CM	EQU	36
2770					0800	CN	EQU	37
2770					0810	CNX	EQU	38
2770					0820	CP	EQU	39
2770					0830	CT	EQU	40
2770					0840	CK	EQU	41
2770					0850	CKX	EQU	42
2770					0860	CE	EQU	43
2770					0870	CD	EQU	44
2770					0880	CG	EQU	45
2770					0890	CGX	EQU	46
2770					0900	CDX	EQU	47
2770					0910	CS	EQU	50
2770					0920	CSH	EQU	51
2770					0930	CZ	EQU	54
2770					0940	CZH	EQU	55
2770					0950	CQ	EQU	59
2770					0960	*		
2770					0970	* DEFINE FEATURE LABELS		
2770					0980	*		
2770					0990	VOWEL	EQU	80H
2770					1000	CONS	EQU	40H
2770					1010	FRONT	EQU	20H
2770					1020	DIPHTH	EQU	10H
2770					1030	WCBND	EQU	4
2770					1040	PHBND	EQU	2
2770					1050	IGNORE	EQU	1
2770					1060	STOP	EQU	80H
2770					1070	VOICE	EQU	40H
2770					1080	PLOS	EQU	20H
2770					1090	PLOSA	EQU	10H
2770					1100	FRIC	EQU	8
2770					1110	LIQUID	EQU	4
2770					1120	NASAL	EQU	2
2770					1130	DENTAL	EQU	1
2770					1140	*		

ADDR	B1	B2	B3	E	LINE	LABEL	OPCD	OPERAND
2770					1150	*****		
2770					1160	*		
2770					1170	*	ALL DURATIONS ARE ASSIGNED AND MANIPULATED	
2770					1180	*	IN UNITS OF 2.5 MSEC IN THIS SECTION.	
2770					1190	*	FINALLY, AT THE END OF RULES3, THE DURATION	
2770					1200	*	VALUES ARE DIVIDED BY 4 TO GIVE UNITS OF	
2770					1210	*	10 MSEC, CORRESPONDING TO THE ACTUAL FRAME	
2770					1220	*	COUNT FOR EACH PHON (EACH MATRIX COLUMN).	
2770					1230	*		
2770					1240	*	SET DURATION ROW OF MATRIX FROM TABLE	
2770					1250	*		
2770	21	05	35		1260	SETDUR	LXI	H,MATRIX+1
2773	22	00	35		1270		SHLD	MATPTR
2776	01	5F	00		1280		LXI	B,MATLEN
2779	5E				1290	SDLOOP	MOV	E,M * GET CODE X INTO E
277A	09				1300		DAD	B
277B	09				1310		DAD	B
277C	09				1320		DAD	B
277D	7E				1330		MOV	A,M * GET STRESS X INTO A
277E	FE	06			1340		CPI	6
2780	FA	86	27		1350		JM	SD1
2783	3E	00			1360		MVI	A,0 * STRESS.GT.5, SET IT TO 0
2785	77				1370		MOV	M,A
2786	E5				1380	SD1	PUSH	H
2787	C6	FF			1390		ADI	255 * SET CARRY IF A.NE.0
2789	7B				1400		MOV	A,E
278A	17				1410		RAL	
278B	5F				1420		MOV	E,A
278C	16	00			1430		MVI	D,0
278E	21	A7	27		1440		LXI	H,DURTAB
2791	19				1450		DAD	D * COMPUTE LOC IN DURATION TABLE
2792	7E				1460		MOV	A,M * GET DURATION (IN 2 MSEC UNITS)
2793	E1				1470		POP	H
2794	09				1480		DAD	B
2795	77				1490		MOV	M,A * PUT OUR VALUE IN THE MATRIX
2796	2A	00	35		1500		LHLD	MATPTR
2799	23				1510		INX	H
279A	22	00	35		1520		SHLD	MATPTR * INCREMENT POINTER
279D	EB				1530		XCHG	
279E	2A	02	35		1540		LHLD	NEGEND
27A1	19				1550		DAD	D
27A2	D8				1560		RC	* * RETURN IF END OF MATRIX
27A3	EB				1570		XCHG	
27A4	C3	79	27		1580		JMP	SDLOOP
27A7					1590	*		
27A7					1600	*	TABLE OF DURATION VALUES (IN 2.5 MSEC UNITS)	
27A7					1610	*	EACH PHON HAS A STRESSED DURATION VALUE	
27A7					1620	*	AND AN UNSTRESSED DURATION VALUE.	
27A7					1630	*		
27A7	00				1640	DURTAB	DB	0 * SPACE (WDBNC)
27A8	00				1650		DB	0
27A9	00				1660		DB	0 * PERIOD
27AA	00				1670		DB	0
27AB	48				1680		DB	72 * COMMA (PAUSE)
27AC	48				1690		DB	72
27AD	00				1700		DB	0 * QUEST
27AE	00				1710		DB	0

ADDR	B1	B2	B3	Z	LINE	LABEL	OPCD	OPERAND
27AF	00				1720		DB	0 * TERM
27B0	00				1730		DB	0
27B1	22				1740		DB	34 * IY, UNSTRESSED
27B2	2B				1750		DB	43 * IY, STRESSED
27B3	1D				1760		DB	29 * IH, UNSTRESSED
27B4	22				1770		DB	34 * IH, ETC.
27B5	22				1780		DB	34 * EH
27B6	2B				1790		DB	43
27B7	1F				1800		DB	31 * AE
27B8	3A				1810		DB	58
27B9	2B				1820		DB	43 * AA
27BA	3C				1830		DB	60
27BB	18				1840		DB	24 * AH
27BC	2A				1850		DB	42
27BD	30				1860		DB	48 * AO
27BE	40				1870		DB	64
27BF	3A				1880		DB	58 * OW
27C0	3A				1890		DB	58
27C1	29				1900		DB	41 * UH
27C2	2E				1910		DB	46
27C3	24				1920		DB	36 * UW
27C4	38				1930		DB	56
27C5	16				1940		DB	22 * AX
27C6	18				1950		DB	24
27C7	16				1960		DB	22 * IX
27C8	18				1970		DB	24
27C9	2B				1980		DB	43 * ER
27CA	38				1990		DB	56
27CB	24				2000		DB	36 * UX
27CC	38				2010		DB	56
27CD	26				2020		DB	38 * OH
27CE	38				2030		DB	56
27CF	30				2040		DB	48 * AW
27D0	3A				2050		DB	58
27D1	30				2060		DB	48 * AY
27D2	3A				2070		DB	58
27D3	30				2080		DB	48 * OY
27D4	3A				2090		DB	58
27D5	35				2100		DB	53 * EY
27D6	37				2110		DB	55
27D7	26				2120		DB	38 * RX
27D8	30				2130		DB	48
27D9	26				2140		DB	38 * LX
27DA	2B				2150		DB	43
27DB	20				2160		DB	32 * WX
27DC	20				2170		DB	32
27DD	1D				2180		DB	29 * YX
27DE	20				2190		DB	32
27DF	22				2200		DB	34 * WH
27E0	2A				2210		DB	42
27E1	00				2220		DB	0 * EL
27E2	00				2230		DB	0
27E3	00				2240		DB	0 * EM
27E4	00				2250		DB	0
27E5	00				2260		DB	0 * EN
27E6	00				2270		DB	0
27E7	1C				2280		DB	28 * R

ADDR	B1	B2	B3	E	LINE	LABEL	OPCD	OPERAND
27E8	28				2290		DB	40
27E9	18				2300		DB	24 * L
27EA	22				2310		DB	34
27EB	20				2320		DB	32 * W
27EC	20				2330		DB	32
27ED	18				2340		DB	24 * Y
27EE	20				2350		DB	32
27EF	1C				2360		DB	28 * M
27F0	1E				2370		DB	30
27F1	1C				2380		DB	28 * N
27F2	1E				2390		DB	30
27F3	1C				2400		DB	23 * NX
27F4	1E				2410		DB	30
27F5	20				2420		DB	32 * P
27F6	20				2430		DB	32
27F7	10				2440		DB	16 * T
27F8	18				2450		DB	24
27F9	18				2460		DB	24 * K
27FA	18				2470		DB	24
27FB	18				2480		DB	24 * KX
27FC	18				2490		DB	24
27FD	18				2500		DB	24 * B
27FE	1A				2510		DB	26
27FF	12				2520		DB	18 * D
2800	14				2530		DB	20
2801	18				2540		DB	24 * G
2802	18				2550		DB	24
2803	18				2560		DB	24 * GX
2804	18				2570		DB	24
2805	0A				2580		DB	10 * DX
2806	0C				2590		DB	12
2807	2A				2600		DB	42 * F
2808	2C				2610		DB	44
2809	26				2620		DB	38 * TH
280A	28				2630		DB	40
280B	30				2640		DB	48 * S
280C	30				2650		DB	48
280D	2C				2660		DB	44 * SH
280E	2C				2670		DB	44
280F	1A				2680		DB	26 * V
2810	1E				2690		DB	30
2811	18				2700		DB	24 * DH
2812	18				2710		DB	24
2813	18				2720		DB	24 * Z
2814	18				2730		DB	24
2815	18				2740		DB	24 * ZH
2816	18				2750		DB	24
2817	00				2760		DB	0 * CH
2818	00				2770		DB	0
2819	00				2780		DB	0 * JH
281A	00				2790		DB	0
281B	18				2800		DB	24 * HH
281C	1C				2810		DB	28
281D	0A				2820		DB	10 * Q
281E	0A				2830		DB	10
281F					2840	*		
281F					2850	*****		

ADDR	B1	B2	B3	E	LINE	LABEL	OPCD	OPERAND
281F					2860	*		
281F					2870	* RULES GROUP 3		
281F					2880	*		
281F					2890	*****		
281F					2900	*		
281F	00				2910	RULES3	NOP	
2820	AF				2920		XRA	A
2821	32	E1	36		2930		STA	NV * CLEAR VOWEL COUNTER (RULE 3A)
2824	32	E2	36		2940		STA	NEXT * CLEAR NEXT (RULE 3B)
2827	01	5F	00		2950		LXI	B,MATLEN
282A	21	05	35		2960		LXI	H,MATRIX+1
282D	22	00	35		2970		SHLD	MATPTR
2830					2980	R3LOOP	EQ	\$
2830					2990	*		
2830					3000	*		
2830					3010	*		IN THE SPAN BETWEEN TWO WORD OR PHRASE BOUNDARIES
2830					3020	*		CHANGE THE DURATION OF EACH STRESSED VOWEL
2830					3030	*		BY (NV+1)/(2*NV), WHERE NV IS THE NUMBER OF
2830					3040	*		VOWELS IN THE SPAN.
2830					3050	*		
2830	09				3060	R3A	DAD	B
2831	01	E1	36		3070		LXI	B,NV
2834	7E				3080		MOV	A,M * GET COL X FEATA
2835	E6	06			3090		ANI	WDBND+PHBND
2837	C2	46	28		3100		JNZ	R3A2 * EITHER BOUND, COMPUTE THE SPAN
283A	7E				3110		MOV	A,M * NOT A BOUNDARY, IS IT A VOWEL?
283B	EG	80			3120		ANI	VOWEL
283D	CA	AB	28		3130		JZ	R3B * NO
2840	0A				3140		LDAX	B * YES, INCREMENT NV
2841	3C				3150		INR	A
2842	02				3160		STAX	B
2843	C3	AB	28		3170		JMP	R3B
2846	0A				3180	R3A2	LDAX	B * GET NV
2847	FE	02			3190		CPI	2
2849	DA	A1	28		3200		JC	R3A5 * 0 OR 1 VOWEL, NO DUR CHANGE
284C	3C				3210		INR	A
284D	6F				3220		MOV	L,A * PUT (N+1)*64 IN HL
284E	26	00			3230		MVI	H,0
2850	29				3240		DAD	H
2851	29				3250		DAD	H
2852	29				3260		DAD	H
2853	29				3270		DAD	H
2854	29				3280		DAD	H
2855	29				3290		DAD	H
2856	EB				3300		XCHG	* * THEM INTO DE
2857	0A				3310		LDAX	B * GET NV AGAIN
2858	6F				3320		MOV	L,A
2859	26	00			3330		MVI	H,0
285B	23				3340		INX	H
285C	CD	27	20		3350		CALL	DIV * RESULT IS DUR RATIO IN 64THS
285F	7D				3360		MOV	A,L
2860	02				3370		STAX	B * SAVE IT IN NV
2861	2A	DF	36		3380		LHLD	PREVBD
2864	23				3390		INX	H
2865	7C				3400		MOV	A,H * -(PREVBD)-2 INTO DE
2866	2F				3410		CMA	
2867	57				3420		MOV	D,A

ADDR	B1	B2	B3	E	LINE	LABEL	OPCD	OPERAND
2868	7D				3430		MOV	A,L
2869	2F				3440		CMA	
286A	5F				3450		MOV	E,A
286B	2A	00	35		3460		LHLD	MATPTR
286E	19				3470		DAD	D * (MATPTR)-(PREVBD)-2 INTO HL
286F	5C				3480		MOV	E,L * E IS COL COUNTER FOR THE SPAN
2870	01	5F	00		3490	R3A3	LXI	B,MATLEN
2873	2A	DF	36		3500		LHLD	PREVBD
2876	23				3510		INX	H * SCAN THE SPAN
2877	22	DF	36		3520		SHLD	PREVBD
287A	09				3530		DAD	B
287B	7E				3540		MCV	A,M * GET FEATA
287C	E6	80			3550		ANI	VOWEL
287E	CA	9D	28		3560		JZ	R3A4 * NOT A VOWEL
2881	09				3570		DAD	B
2882	09				3580		DAD	B
2883	7E				3590		MOV	A,M * GET THE STRESS VALUE
2884	97				3600		ORA	A
2885	CA	9D	28		3610		JZ	R3A4 * VOWEL NOT STRESSED
2888	09				3620		DAD	B
2889	3A	E1	36		3630		LDA	NV
288C	47				3640		MOV	E,A
288D	D5				3650		PUSH	D
288E	5E				3660		MOV	E,M * PUT OLD DURATION IN DE
288F	CD	24	20		3670		CALL	MUL * NEW DUR *64 IN HL
2892	EB				3680		XCHG	
2893	29				3690		DAD	H
2894	29				3700		DAD	H
2895	EB				3710		XCHG	
2896	7B				3720		MOV	A,E * NEW DUR INTO A
2897	17				3730		RAL	
2898	7A				3740		MOV	A,D
2899	CE	00			3750		ACI	0
289B	77				3760		MOV	M,A
289C	D1				3770		POP	D
289D	1D				3780	R3A4	DCR	E
289E	C2	70	28		3790		JNZ	R3A3
28A1	AF				3800	R3A5	XRA	A
28A2	32	E1	36		3810		STA	NV * CLEAR THE VOWEL COUNTER
28A5	2A	00	35		3820		LHLD	MATPTR
28A8	22	DF	36		3830		SHLD	PREVBD * UPDATE PREVBD
28AB					3840	*		
28AB					3850	*		DUR*1.38 <= /LAST VOWEL OF A PHRASE, .../PHEND
28AB					3860	*		
28AB	2A	00	35		3870	R3B	LHLD	MATPTR
28AE	01	5F	00		3880		LXI	B,MATLEN * RESTORE BC
28B1	09				3890		DAD	B
28B2	7E				3900		MOV	A,M * GET COL X FEATA
28B3	E6	02			3910		ANI	PHBND
28B5	CA	D8	28		3920		JZ	R3C
28B8	2B				3930	R3B2	DCX	H
28B9	7E				3940		MOV	A,M * GET PREV COL FEATA
28BA	E6	02			3950		ANI	PHBND
28BC	C2	D8	28		3960		JNZ	R3C * STOP SCAN IF PHBOUND
28BF	E5				3970		PUSH	H
28C0	09				3980		DAD	B
28C1	09				3990		DAD	B

ADDR	B1	B2	B3	E	LINE	LABEL	OPCD	OPERAND
28C2	09				4000		DAD	B
28C3	46				4010		MOV	B,M
28C4	1E	58			4020		MVI	E,58H
28C6	CD	24	20		4030		CALL	MUL
28C9	EB				4040		XCHG	
28CA	29				4050		DAD	H
28CB	29				4060		DAD	H
28CC	EB				4070		XCHG	
28CD	72				4080		MOV	M,D
28CE	E1				4090		POP	H
28CF	01	5F	00		4100		LXI	B,MATLEN
28D2	7E				4110		MOV	A,M
28D3	E6	80			4120		ANI	VOWEL
28D5	CA	B8	28		4130		JZ	R3B2
28D8					4140	*		
28D8					4150	*	DUR*0.6	<= /VOWEL/PLOS -VOICE
28D8					4160	*		
28D8	00				4170	R3C	NOP	
28DJ	2A	00	35		4180		LHLD	MATPTR
28DC	09				4190		DAD	B
28DD	7E				4200		MOV	A,M
28DE	E6	80			4210		ANI	VOWEL
28E0	CA	39	29		4220		JZ	R3F
28E3	2A	00	35		4230		LHLD	MATPTR
28E6	23				4240		INX	H
28E7	7E				4250		MOV	A,M
28E8	FE	04			4260		CPI	CTERM
28EA	CA	DD	2A		4270		JZ	ENDR3
28ED	09				4280		DAD	B
28EE	09				4290		DAD	B
28EF	7E				4300		MOV	A,M
28F0	EE	20			4310		XRI	PLOS
28F2	E6	60			4320		ANI	PLOS+VOICE
28F4	C2	FC	28		4330		JNZ	R3D
28F7	1E	26			4340		MVI	E,26H
28F9	C3	27	29		4350		JMP	R3CDE
28FC					4360	*		
28FC					4370	*	DUR*1.25	<= /VOWEL/FRIC VOICE
28FC					4380	*		
28FC	7E				4390	R3D	MOV	A,M
28FD	2F				4400		CMA	
28FE	E6	48			4410		ANI	FRIC+VOICE
2900	C2	08	29		4420		JNZ	R3E
2903	1E	50			4430		MVI	E,50H
2905	C3	27	29		4440		JMP	R3CDE
2908					4450	*		
2908					4460	*	DUR*0.5	<= /VOWEL/RX OR LX,CONS
2908					4470	*		
2908	2A	00	35		4480	R3E	LHLD	MATPTR
290B	23				4490		INX	H
290C	7E				4500		MOV	A,M
290D	FE	18			4510		CPI	CRX
290F	CA	17	29		4520		JZ	R3E2
2912	FE	19			4530		CPI	CLX
2914	C2	DD	2A		4540		JNZ	ENDR3
2917	23				4550	R3E2	INX	H
2918	7E				4560		MOV	A,M

ADDR	B1	B2	B3	E	LINE	LABEL	OPCD	OPERAND
2919	FE	04			4570		CPI	CTERM
291B	CA	DD	2A		4580		JZ	ENDR3 * X+1 IS LAST COL
291E	09				4590		DAD	B
291F	7E				4600		MOV	A,M * GET COL X+2 FEATA
2920	E6	40			4610		ANI	CONS
2922	CA	DD	2A		4620		JZ	ENDR3 * NOT A CONSONANT
2925	1E	20			4630		MVI	E,20H * SET MULTIPLIER TO 0.5 (*64)
2927	2A	00	35		4640	R3CDE	LHLD	MATPTR
292A	09				4650		DAD	B
292B	09				4660		DAD	B
292C	09				4670		DAD	B
292D	46				4680		MOV	B,M * GET COL X DURATION
292E	CD	24	20		4690		CALL	MUL * MULTIPLY IT BY (E)
2931	EB				4700		XCHG	
2932	29				4710		DAD	H
2933	29				4720		DAD	H * MOVE THE BIN POINT
2934	EB				4730		XCHG	
2935	72				4740		MOV	M,D * & SET NEW DURATION
2936	C3	DD	2A		4750		JMP	ENDR3 * GOTO END OF GROUP
2939					4760	*		
2939					4770	* DUR=90 MSEC <= S/(W OR R OR L) STRESS.LT.0//VOWEEL		
2939					4780	*		
2939	2A	00	35		4790	R3F	LHLD	MATPTR
293C	7E				4800		MOV	A,M * GET COL X CODE
293D	FE	22			4810		CPI	CW
293F	CA	4C	29		4820		JZ	R3F2
2942	FE	20			4830		CPI	CR
2944	CA	4C	29		4840		JZ	R3F2
2947	FE	21			4850		CPI	CL
2949	C2	8D	29		4860		JNZ	R3H * NOT W OR R OR L
294C	09				4870	R3F2	DAD	B
294D	09				4880		DAD	B
294E	09				4890		DAD	B
294F	7E				4900		MOV	A,M * GET COL X STRESS
2950	B7				4910		ORA	A
2951	F2	AD	29		4920		JP	R3I * STRESS.GE.0
2954	2A	00	35		4930		LHLD	MATPTR
2957	23				4940		INX	H
2958	7E				4950		MOV	A,M * GET COL X+1 CODE
2959	FE	04			4960		CPI	CTERM
2958	CA	8D	29		4970		JZ	R3H * W,R, OR L IS IN LAST COL
295E	09				4980		DAD	B
295F	7E				4990		MOV	A,M * GET COL X+1 FEATA
2960	E6	30			5000		ANI	VOWEL
2962	CA	8D	29		5010		JZ	R3H * NOT A VOWEL
2965	2A	00	35		5020		LHLD	MATPTR
2968	2B				5030		DCX	H
2969	7E				5040		MOV	A,M * GET COL X-1 CODE
296A	FE	04			5050		CPI	CTERM
296C	CA	8D	29		5060		JZ	R3H * W, R, OR L IS IN 1ST COL
296F	FE	32			5070		CPI	CS
2971	09				5080		DAD	B
2972	09				5090		DAD	B
2973	C2	7E	29		5100		JNZ	R3G * NO S CN COL X-1
2976	23				5110		INX	H
2977	09				5120		DAD	B
2978	09				5130		DAD	B

ADDR	B1	B2	B3	E	LINE	LABEL	OPCD	OPERAND
2979	36	24			5140		MVI	M,36 * SET DURATION TO 90 MSEC
297B	C3	8D	29		5150		JMP	R3H
297E					5160	*		
297E					5170	*	DUR+20	MSEC <= PLOS -VOICE/(W OR R OR L)
297E					5180	*		STRESS.LT.0/VOWEL
297E					5190	*		
297E	7E				5200	R3G	MOV	A,M * GET COL X-1 FEATB
297F	EE	20			5210		XRI	PLOS
2981	E6	60			5220		ANI	PLOS+VOICE
2983	C2	8D	29		5230		JNZ	R3H * NOT AN UNVOICED PLOSIVE
2986	23				5240		INX	H
2987	09				5250		DAD	B
2988	09				5260		DAD	B
2989	7E				5270		MOV	A,M * GET COL X STRESS
298A	C6	08			5280		ADI	8 * ADD 20 MSEC
298C	77				5290		MOV	M,A
298D					5300	*		
298D					5310	*	DUR*0.8	<= /CONS STRESS.LT.0/
298D					5320	*		
298D	2A	00	35		5330	R3H	LHLD	MATPTR
2990	09				5340		DAD	B
2991	09				5350		DAD	B
2992	7E				5360		MOV	A,M * GET COL X FEATB
2993	E6	40			5370		ANI	CONS
2995	CA	DD	2A		5380		JZ	ENDR3 * NOT A CCNS, END OF GROUP
2998	09				5390		DAD	B
2999	7E				5400		MOV	A,M * GET COL X STRESS
299A	B7				5410		ORA	A
299B	F2	AD	29		5420		JP	R3I * STRESS IS NOT NEGATIVE
299E	09				5430		DAD	B
299F	46				5440		MCV	B,M * GET COL X DURATION
29A0	1E	33			5450		MVI	E,33H * MULTIPLY BY 0.8
29A2	CD	24	20		5460		CALL	MUL
29A5	EB				5470		XCHG	
29A6	29				5480		DAD	H * SHIFT IT OVER
29A7	29				5490		DAD	H
29A8	EB				5500		XCHG	
29A9	72				5510		MOV	M,D * SET NEW DUR
29AA	01	5F	00		5520		LXI	B,MATLEN
29AD					5530	*		
29AD					5540	*	DUR=70,60	MSEC <= /T STRESS.GE.0,SH STRESS.GE.0/
29AD					5550	*		
29AD	2A	00	35		5560	R3I	LHLD	MATPTR
29B0	54				5570		MOV	D,H
29B1	5D				5580		MOV	E,L
29B2	13				5590		INX	D
29B3	7E				5600		MOV	A,M * GET COL X CODE
29B4	FE	28			5610		CPI	CT
29B6	C2	DD	29		5620		JNZ	R3J * NOT T, TRY RULE 3J
29B9	1A				5630		LDAX	D * GET COL X+1 CODE
29BA	FE	04			5640		CPI	CTERM
29BC	CA	78	2A		5650		JZ	R3N * T IS IN LAST COL
29BF	FE	33			5660		CPI	CSH
29C1	C2	78	2A		5670		JNZ	R3N * T BUT NO SH, TRY RULE 3N
29C4	09				5680		DAD	B
29C5	09				5690		DAD	B
29C6	09				5700		DAD	B

ADDR	B1	B2	B3	E	LINE	LABEL	OPCD	OPERAND	
29C7	7E				5710		MOV	A,M	* GET COL X STRESS
29C8	FE	01			5720		CPI	1	
29CA	FA	06	2A		5730		JN	R3K	* T UNSTRESSED, TRY RULE 3K
29CD	23				5740		INX	H	
29CE	7E				5750		MOV	A,M	* GET COL X+1 STRESS
29CF	FE	01			5760		CPI	1	
29D1	FA	78	2A		5770		JM	R3N	* SH UNSTRESSED, TRY RULE 3N
29D4	09				5780		DAD	B	
29D5	36	18			5790		MVI	M,24	* SET COL X+1 DUR TO 60 MSEC
29D7	2B				5800		DCX	H	
29D8	36	1C			5810		MVI	M,28	* SET COL X DUR TO 70 MSEC
29DA	C3	78	2A		5820		JMP	R3N	
29DD					5830				
29DD					5840				* DUR=70,50 MSEC <= /D,STRESS.GT.0,ZH STRESS.GT.0/
29DD					5850				*
29DD	FE	2C			5860	R3J	CPI	CD	
29DP	C2	26	2A		5870		JNZ	R3M	* NOT T OR D, TRY RULE 3M
29E2	1A				5880		LDAX	D	
29E3	FE	04			5890		CPI	CTERM	
29E5	CA	78	2A		5900		JZ	R3N	* D IS IN LAST COL
29E8	FE	37			5910		CPI	CZH	
29EA	C2	78	2A		5920		JNZ	R3N	* D BUT NO ZH, TRY RULE 3N
29ED	09				5930		DAD	B	
29EE	09				5940		DAD	B	
29EF	09				5950		DAD	B	
29F0	7E				5960		MOV	A,M	* GET COL X STRESS
29F1	FE	01			5970		CPI	1	
29F3	FA	16	2A		5980		JM	R3L	* D UNSTRESSED, TRY RULE R3L
29F6	23				5990		INX	H	
29F7	7E				6000		MOV	A,M	* GET COL X+1 STRESS
29F8	FE	01			6010		CPI	1	
29FA	FA	78	2A		6020		JM	R3N	* ZH UNSTRESSED, TRY RULE 3N
29FD	09				6030		DAD	B	
29FE	36	14			6040		MVI	M,20	* SET X+1 DUR TO 50 MSEC
2A00	2B				6050		DCX	H	
2A01	36	1C			6060		MVI	M,28	* SET X DUR TO 70 MSEC
2A03	C3	78	2A		6070		JMP	R3N	
2A06					6080				*
2A06					6090				* DUR=60,40 MSEC <= /T STRESS.EQ.0,SH STRESS.EQ.0/
2A06					6100				*
2A06	23				6110	R3K	INX	H	
2A07	7E				6120		MOV	A,M	* GET COL X+1 STRESS
2A08	FE	01			6130		CPI	1	
2A0A	F2	78	2A		6140		JP	R3N	* SH IS STRESSED, TRY RULE 3N
2A0D	09				6150		DAD	B	
2A0E	36	10			6160		MVI	M,16	* SET COL X+1 DUR TO 40 MSEC
2A10	2B				6170		DCX	H	
2A11	36	18			6180		MVI	M,24	* SET COL X DUR TO 60 MSEC
2A13	C3	78	2A		6190		JMP	R3N	
2A16					6200				*
2A16					6210				* DUR=40,30 MSEC <= /D STRESS.EQ.0,ZH STRESS.EQ.0/
2A16					6220				*
2A16	23				6230	R3L	INX	H	
2A17	7E				6240		MOV	A,M	* GET COL X+1 STRESS
2A18	FE	01			6250		CPI	1	
2A1A	FA	78	2A		6260		JM	R3N	
2A1D	09				6270		DAD	B	

ADDR	B1	B2	B3	E	LINE	LABEL	OPCD	OPERAND
2A1E	36	0C			6280		MVI	M,12 * SET COL X+1 DUR TO 30 MSEC
2A20	2B				6290		DCX	H
2A21	36	10			6300		MVI	M,16 * SET COL X DUR TO 40 MSEC
2A23	C3	7B	2A		6310		JMP	R3N
2A26					6320	*		
2A26					6330	*		DUR=30,30 MSEC <= /(M,P OR B) OR (N,T OR D) OR
2A26					6340	*		(NX,K OR KX OR G OR GX)/
2A26					6350	*		
2A26	FE	24			6360	R3M	CPI	CM * TEST COL X CODE
2A28	CA	38	2A		6370		JZ	R3M2 * IT'S M
2A2B	FE	25			6380		CPI	CN
2A2D	CA	46	2A		6390		JZ	R3M3 * IT'S N
2A30	FE	26			6400		CPI	CNX
2A32	CA	54	2A		6410		JZ	R3M4 * IT'S NX
2A35	C3	7B	2A		6420		JMP	R3N
2A38	1A				6430	R3M2	LDAX	D
2A39	FE	27			6440		CPI	CP
2A3B	CA	6C	2A		6450		JZ	R3M5 * IT'S M,P
2A3E	FE	2B			6460		CPI	CB
2A40	CA	6C	2A		6470		JZ	R3M5 * IT'S M,B
2A43	C3	DD	2A		6480		JMP	ENDR3 * IT'S SOMETHING ELSE
2A46	1A				6490	R3M3	LDAX	D
2A47	FE	28			6500		CPI	CT
2A49	CA	6C	2A		6510		JZ	R3M5 * IT'S N,T
2A4C	FE	2C			6520		CPI	CD
2A4E	CA	6C	2A		6530		JZ	R3M5 * IT'S N,D
2A51	C3	DD	2A		6540		JMP	ENDR3 * IT'S SCMETHING ELSE
2A54	1A				6550	R3M4	LDAX	D
2A55	FE	29			6560		CPI	CK
2A57	CA	6C	2A		6570		JZ	R3M5 * IT'S NX,K
2A5A	FE	2A			6580		CPI	CKX
2A5C	CA	6C	2A		6590		JZ	R3M5 * IT'S NX,KX
2A5F	FE	2D			6600		CPI	CG
2A61	CA	6C	2A		6610		JZ	R3M5 * IT'S NX,G
2A64	FE	2E			6620		CPI	CGX
2A66	CA	6C	2A		6630		JZ	R3M5 * IT'S NX,GX
2A69	C3	DD	2A		6640		JMP	ENDR3 * IT'S SOMETHING ELSE
2A6C	09				6650	R3M5	DAD	B
2A6D	09				6660		DAD	B
2A6E	09				6670		DAD	B
2A6F	09				6680		DAD	B
2A70	36	0C			6690		MVI	M,12 * SET COL X DUR TO 30 MSEC
2A72	23				6700		INX	H
2A73	36	0C			6710		MVI	M,12 * SET COL X+1 DUR TO 30 MSEC
2A75	C3	DD	2A		6720		JMP	ENDR3
2A78					6730	*		
2A78					6740	*		DUR*0.5 <= PLOS,OPTIONAL WDBOUND/PLOS/
2A78					6750	*		
2A78	2A	00	35		6760	R3N	LHLD	MATPTR
2A7B	09				6770		DAD	B
2A7C	09				6780		DAD	B
2A7D	7E				6790		MOV	A,M * GET COL X FEATB
2A7E	E6	20			6800		ANI	PLOS
2A80	CA	DD	2A		6810		JZ	ENDR3 * NOT A PLOSIVE, END OF GROUP
2A83	2A	00	35		6820		LHLD	MATPTR
2A86	2B				6830		DCX	H
2A87	7E				6840		MOV	A,M * GET COL X-1 CODE

ADDR	B1	B2	B3	E	LINE	LABEL	OPCD	OPERAND
2A88	FE	04			6850		CPI	CTERM
2A8A	CA	A6	2A		6860		JZ	R3N3 * X IS 1ST COL, TRY PLOS AFTER
2A8D	54				6870		MOV	D,H
2A8E	5D				6880		MOV	E,L
2A8F	09				6890		DAD	B
2A90	7E				6900		MOV	A,M * GET COL X-1 FEATA
2A91	E6	04			6910		ANI	WDBND
2A93	CA	9F	2A		6920		JZ	R3N2 * NOT A WDBND, TEST FOR PLOSIVE
2A96	5B				6930		XCHG	
2A97	2B				6940		DCX	H
2A98	7E				6950		MOV	A,M * GET COL X-2 CODE
2A99	FE	04			6960		CPI	CTERM
2A9B	CA	A6	2A		6970		JZ	R3N3
2A9E	09				6980		DAD	B
2A9F	09				6990	R3N2	DAD	B * MOVE TO FEATB
2AA0	7E				7000		MOV	A,M
2AA1	E6	20			7010		ANI	PLOS
2AA3	C2	C9	2A		7020		JNZ	R3N5 * OK, DO RULE 3N
2AA6					7030	*		
2AA6					7040	*	DUR*0.5 <= /PLOS/OPTIONAL WDBOUND,PLOS	
2AA6					7050	*		
2AA6	2A	00	35		7060	R3N3	LHLD	MATPTR
2AA9	23				7070		INX	H
2AAA	7E				7080		MOV	A,M * GET COL X+1 CODE
2AAE	FE	04			7090		CPI	CTERM
2AAD	CA	DD	2A		7100		JZ	ENDR3 * X IS LAST COL, END GROUP
2AB0	54				7110		MOV	D,H
2AB1	5D				7120		MOV	E,L
2AB2	09				7130		DAD	B
2AB3	7E				7140		MOV	A,M * GET COL X+1 FEATA
2AB4	E6	04			7150		ANI	WDBND
2AB6	CA	C2	2A		7160		JZ	R3N4 * NOT A WDBND, TEST FOR PLOS
2AB9	5B				7170		XCHG	
2ABA	23				7180		INX	H
2ABB	7E				7190		MOV	A,M * GET COL X+2 CODE
2ABC	FE	04			7200		CPI	CTERM
2ABE	CA	DD	2A		7210		JZ	ENDR3
2AC1	09				7220		DAD	B
2AC2	09				7230	R3N4	DAD	B * MOVE TO FEATB
2AC3	7E				7240		MOV	A,M
2AC4	E6	20			7250		ANI	PLOS
2AC6	CA	DD	2A		7260		JZ	ENDR3 * NO, END GROUP 3
2AC9	2A	00	35		7270	R3N5	LHLD	MATPTR
2ACC	09				7280		DAD	B
2ACD	09				7290		DAD	B
2ACE	09				7300		DAD	B
2ACF	09				7310		DAD	B
2AD0	C5				7320		PUSH	B
2AD1	46				7330		MOV	B,M * GET COL X DURATION
2AD2	1E	20			7340		MVI	E,20H * MULTIPLY BY 0.5
2AD4	CD	24	20		7350		CALL	MUL
2AD7	EB				7360		XCHG	
2AD8	29				7370		DAD	H
2AD9	29				7380		DAD	H
2ADA	EB				7390		XCHG	
2ADB	72				7400		MOV	M,D * STORE NEW DURATION
2ADC	C1				7410		POP	B

ADDR	B1	B2	B3	E	LINE	LABEL	OPCD	OPERAND
2ADD					7420	*		
2ADD					7430	*	END OF RULE GROUP 3	
2ADD					7440	*		
2ADD	2A	00	35		7450	ENDR3	LHLD	MATPTR
2AE0	23				7460		INX	H
2AE1	22	00	35		7470		SHLD	MATPTR
2AE4	EB				7480		XCHG	
2AE5	2A	02	35		7490		LHLD	NEGEND
2AE8	19				7500		DAD	D
2AE9	EB				7510		XCHG	
2AEA	D2	30	28		7520		JNC	R3LOOP * LOOP AGAIN IF NOT DONE
2AED					7530	*		
2AED					7540	*	READJUST DURATIONS FROM 2.5 MSEC TO 10 MSEC	
2AED					7550	*	(SO DUR UNIT = FRAME TIME)	
2AED					7560	*		
2AED	11	FB	CA		7570		LXI	D,-MATRIX-1
2AF0	19				7580		DAD	D
2AF1	4D				7590		MOV	C,L
2AF2	21	80	36		7600		LXI	H,DUR
2AF5	23				7610	ADJDUR	INX	H
2AF6	7E				7620		MOV	A,M
2AF7	B7				7630		ORA	A * CLEAR CARRY, DIV BY SHIFTING
2AF8	1F				7640		RAR	
2AF9	B7				7650		ORA	A
2AFA	1F				7660		RAR	
2AFB	CE	00			7670		ACI	0 * ROUND UP 1 IF CARRY SET
2AFD	77				7680		MOV	M,A
2AF	0D				7690		DCR	C
2AFF	C2	F5	2A		7700		JNZ	ADJDUR
2B02	C9				7710		RET	
2B03					7720	*		
2B03					7730	*	END OF SECT3	

ADDR	B1	B2	B3	E	LINE	LABEL	OPCD	OPERAND
2000					0010	* GENFO		
2000					0020	*		
2000					0030	* SECTION 4 OF THE CSRI SYNTHESIS BY RULE SYSTEM		
2000					0040	*		
2000					0050	* LLOYD RICE, COMPUTALKER CONSULTANTS		
2000					0060	* VERSION 1.11 MAAY 30, 1977		
2000					0070	*		
2000					0080	*****		
2000					0090	*		
2000					0100	* COMMON JUMP ADDRESS TABLE		
2000					0110	*		
2000					0120	COMJMP EQU \$		
2000					0130	*		
2000					0140	CSRI DS 3		
2003					0150	PLAY DS 3		
2006					0160	BUFADR DS 2		
2008					0170	BUFEND DS 2		
200A					0180	PVTAB DS 2		
200C					0190	MATPAK DS 3		
200F					0200	MATERR DS 3		
2012					0210	RULES DS 3		
2015					0220	SETDUR DS 3		
2018					0230	RULES3 DS 3		
201B	C3	10	2B		0240	JMP GENFO		
201E	C3	D9	2D		0250	JMP CLRBUF		
2021					0260	GENPRM DS 3		
2024					0270	MUL DS 3		
2027					0280	DIV DS 3		
202A					0290	DUMMY DS 16		
203A					0300	*		
203A					0310	*****		
203A					0320	*		
203A					0330	* COMRAM ORIGEN DEFINITION		
203A					0340	*		
203A					0350	ORG COMJMP+1500H		
3500					0360	COMRAM EQU \$		
3500					0370	*		
3500					0380	* CSRI SYSTEM RAM SPACE DEFINITION		
3500					0390	*		
3500					0400	MATPTR DS 2		
3502					0410	NEGEND DS 2		
3504					0420	MATRIX EQU \$		
3504					0430	MATLEN EQU 95		
3504					0440	PHCODE DS MATLEN		
3563					0450	FEATA DS MATLEN		
35C2					0460	FEATB DS MATLEN		
3621					0470	STRES- DS MATLEN		
3680					0480	DUR DS MATLEN		
36DF					0490	MATFND EQU \$		
36DF					0500	BUFPTR DS 2		
36E1					0510	*		
36E1					0520	* GENFO (LOCAL) RAM WORKSPACE		
36E1					0530	*		
36E1					0540	STRSX DS 1		
36E2					0550	DURX DS 1		
36E3					0560	DURX4 DS 1		
36E4					0570	HFO DS 2		

ADDR	B1	B2	B3	E	LINE	LABEL	OPCD	OPERAND
36E6					0580	FTERM	DS	1
36E7					0590	DELTA	DS	2
36E9					0600	SD	DS	2
36EB					0610	NEGBUF	DS	2
36ED					0620	NEGPSE	DS	2
36EF					0630	NEGB'D	DS	2
36F1					0640	*		
36F1					0650	*****		
36F1					0660	*		
36F1					0670	* GENFO		
36F1					0680	*		
36F1					0690		ORG	COMJMP+0B10H
2B10					0700	SECTAD	EQU	\$
2B10					0710	*		
2B10					0720	*****		
2B10					0730	*		
2B10					0740	* PHONEME CODE DEFINITIONS FOR GENFO		
2B10					0750	*		
2B10					0760	CPER	EQU	1
2B10					0770	CQUEST	EQU	3
2B10					0780	CTERM	EQU	4
2B10					0790	*		
2B10					0800	* FEATURE LABEL DEFS FOR GENFO		
2B10					0810	*		
2B10					0820	VOWEL	EQU	80H
2B10					0830	WDBND	EQU	4
2B10					0840	VOICE	EQU	40H
2B10					0850	*		
2B10					0860	*****		
2B10					0870	*		
2B10	2A	06	20		0880	GENFO	LHLD	BUFADR * GET (BUFADR) IN DE
2B13	EB				0890		XCHG	
2B14	21	0B	00		0900		LXI	H,11
2B17	19				0910		DAD	D
2B18	0E	09			0920		MVI	C,9
2B1A	2B				0930		DCX	H
2B1E	36	00			0940		MVI	M,0 * CLEAR FRAME 1
2B1D	0D				0950		DCR	C
2B1E	C2	1A	2B		0960		JNZ	\$-4
2B21	23				0970		INX	H
2B22	22	DF	36		0980		SHLD	BUFPTR * POINT TO PO BYTE IN FRAME 1
2B25	7A				0990		MOV	A,D
2B26	2F				1000		CMA	
2B27	67				1010		MOV	H,A
2B28	47				1020		MOV	B,A
2B29	7B				1030		MOV	A,E
2B2A	2F				1040		CMA	
2B2B	6F				1050		MOV	L,A
2B2C	4F				1060		MOV	C,A
2B2D	2B				1070		DCX	H
2B2E	2B				1080		DCX	H
2B2F	22	EB	36		1090		SHLD	NEGBUF * NEGBUF--(BUFADR)-3
2B32	21	5E	FF		1100		LXI	H,-9*18
2B35	09				1110		DAD	B * NEGPSE = -ADDR CF PO PARAM
2B36	22	ED	36		1120		SHLD	NEGPSE * IN LAST FRAME OF INITIAL PAUSE
2B39	2A	08	20		1130		LHLD	BUPEND * GET LAST AVAILABLE BUFFER LOC
2B3C	09				1140		DAD	B

ADDR	B1	B2	B3	E	LINE	LABEL	OPCD	OPERAND
2B3D	EB				1150		XCHG	
2B3E	21	09	00		1160		LXI	H,9
2B41	CD	27	20		1170		CALL	DIV * DIVIDE AVAILABLE SPACE BY 9
2B44	54				1180		MOV	D,H * IGNORE REMAINDER
2B45	5D				1190		MOV	E,L * MOVE MAX FRAME COUNT TO DE
2B46	29				1200		DAD	H
2B47	29				1210		DAD	H
2B48	29				1220		DAD	H
2B49	19				1230		DAD	D * (HL) = 9*FRAME COUNT
2B4A	0B				1240		DCX	P * (BC) = -(BUFADR)-2
2B4B	79				1250		MOV	A,C
2B4C	95				1260		SUB	L
2B4D	6F				1270		MOV	L,A
2B4E	78				1280		MOV	A,F
2B4F	9C				1290		SBB	H
2B50	67				1300		MOV	H,A
2B51	22	EF	36		1310		SHLD	NEGRND * -(BUFADR)-2-9*MAX FRAME CNT
2B54	21	05	35		1320		LXI	H,MATRIX+1
2B57	22	00	35		1330		SHLD	MATPTR * POINT TO MAT COL 2 (AFTER #)
2B5A					1340	*		
2B5A					1350	*****		
2B5A					1360	*		
2B5A					1370	*		
2B5A					1380	*		EACH PASS THRU FULOOP GENERATES FU DATA INTO
2B5A					1390	*		FRAMES I+1 THRU I+DURATION X, CORRESPONDING TO
2B5A					1390	*		THE PHONEME IN MATRIX COLUMN X. BUFPTR ALWAYS
2B5A					1400	*		POINTS TO FU(1) AT THE BEGINNING OF THE LOOP.
2B5A					1410	*		
2B5A	00				1420	FULOOP	NOP	* BREAKPOINT LOC
2B5B	2A	00	35		1430		LHLD	MATPTR
2B5E	01	5F	00		1440		LXI	B,MATLEN
2B61	5E				1450		MOV	E,M * GET COL X CODE IN E
2B62	09				1460		DAD	B
2B63	56				1470		MOV	D,M * GET COL X FEATA IN D
2B64	09				1480		DAD	B
2B65	7E				1490		MOV	A,M * GET COL X FEATB IN A
2B66	09				1500		DAD	B * MOVE PTR TO STRESS X
2B67	E6	40			1510		ANI	VOICE
2B69	C2	22	2C		1520		JNZ	VOICED * IT'S A VOICED PHONEME
2B6C	09				1530		DAD	B
2B6D	7E				1540		MOV	A,M
2B6E	32	E2	36		1550		STA	DURX * SAVE DURATION X
2B71	7B				1560		MOV	A,E
2B72	1E	D8			1570		MVI	E,-40 * TERMINAL DROP IF "."
2B74	FE	01			1580		CPI	CPER
2B76	CA	80	2B		1590		JZ	ENDS
2B79	1E	28			1600		MVI	E,40 * TERMINAL RISE IF "?"
2B7B	FE	03			1610		CPI	CQUEST
2B7D	C2	11	2C		1620		JNZ	NOFU
2B80					1630	*		
2B80					1640	*		COMPUTE PHRASE-TERMINAL FU CHANGE
2B80					1650	*		ENTER WITH FU OFFSET IN E
2B80					1660	*		
2B80	7B				1670	ENDS	MOV	A,E
2B81	12	E6	36		1680		STA	FTERM * SAVE FU CHANGE VALUE
2B84	AF				1690		XRA	A
2B85	01	F7	FF		1700		LXI	B,-9
2B88	2A	DF	36		1710		LHLD	BUFPTR * SCAN BACK FOR LAST NON 0 FU

ADDR	B1	B2	B3	E	LINE	LABEL	OPCD	OPERAND
2B8B	R6				1720	ENDS1	ORA	M
2B8C	C2	9C	2B		1730		JNZ	RAMP * FOUND A NON 0 VALUE
2B8F	09				1740		DAD	B
2B90	EB				1750		XCHG	
2B91	2A	EB	36		1760		LHLD	NEGBUF
2B94	19				1770		DAD	D
2B95	D2	13	2C		1780		JNC	NOF0 * HIT FRONT OF BUFFER, EXIT
2B98	EB				1790		XCHG	
2B99	C3	8B	2B		1800		JMP	ENDS1
2B9C	3A	E6	36		1810	RAMP	LDA	FTERM * NON 0 F0 + CHANGE
2B9F	86				1820		ADD	M
2BA0	FE	0F			1830		CPI	15
2BA2	D2	AA	2B		1840		JNC	RAMP1
2BA5	3E	0F			1850		MVI	A,15 * FINAL F0 < 15, MAKE IT 15
2BA7	C3	B1	2B		1860		JMP	RAMP2
2BAA	FE	7D			1870	RAMP1	CPI	125
2BAC	DA	B1	2B		1880		JC	RAMP2
2BAF	3E	7D			1890		MVI	A,125 * FINAL F0 > 125, MAKE IT 125
2BB1	96				1900	RAMP2	SUB	M
2BC2	32	E6	36		1910		STA	FTERM * THE REAL FINAL F0 OFFSET
2BB5	EB				1920		XCHG	* END-OF-RAMP ADDR TO DE
2BB6	06	1D			1930		MVI	B,29 * TRY TO MAKE A 290 MSEC RAMP
2BB8	05				1940	HAMP3	DCR	B
2BR9	78				1950		MOV	A,B * TENTATIVE RAMP LENGTH
2BEA	87				1960		ADD	A
2BBB	87				1970		ADD	A
2BBC	87				1980		ADD	A
2BBD	80				1990		ADD	B
2BBE	2F				2000		CMA	
2BBF	3C				2010		INR	A
2BC0	4F				2020		MOV	C,A * -9*TRL INTO A AND C
2BC1	2A	ED	36		2030		LHLD	NEGPSE
2BC4	19				2040		DAD	D * AVAILABLE SPACE IN HL
2BC5	85				2050		ADD	L
2BC6	3E	FF			2060		MVI	A,OFFH
2BC8	8C				2070		ADC	H
2BC9	D2	B8	2B		2080		JNC	RAMP3 * NO ROOM, SHORTEN RAMP
2BCC	69				2090		MOV	L,C
2BCD	26	FF			2100		MVI	H,OFFH
2BCF	19				2110		DAD	D
2BD0	F5				2120		PUSH	H * BEGIN-RAMP ADDR, SAVE IT
2BD1	3A	E6	36		2130		LDA	FTERM
2BD4	4F				2140		MOV	C,A
2BD5	B7				2150		ORA	A
2BD6	F2	DB	2B		2160		JP	S+5 * OFFSET IS +
2BD9	2F				2170		CMA	
2BDA	3C				2180		INR	A * OFFSET IS -, MAKE IT +
2BDB	57				2190		MOV	D,A
2BDC	1E	00			2200		MVI	E,0 * 256*OFFSET INTO DE
2BDE	68				2210		MOV	L,B
2BDF	26	00			2220		MVI	H,0 * RAMP FRAME COUNT IN HL
2BE1	CD	27	20		2230		CALL	DIV
2BE4	79				2240		MOV	A,C
2BE5	B7				2250		ORA	A
2BE6	F2	FB	2B		2260		JP	RAMP4 * OFFSET IS +, OK
2BE9	7C				2270		MOV	A,H * OFFSET IS -, MAKE DELTA -
2BEA	2F				2280		CMA	

ADDR	B1	B2	B3	E	LINE	LABEL	OPCD	OPERAND
2BEB	67				2290		MOV	H,A
2BEC	7D				2300		MOV	A,L
2BED	2F				2310		CMA	
2BEE	6F				2320		MOV	L,A
2BEF	23				2330		INX	H
2BF0	22	E7	36		2340	RAMP4	SHLD	DELTA * DELTA=256*OFFSET/RAMP LENGTH
2BF3	11	00	00		2350		LXI	D,0
2BF6	C3	FD	2B		2360		JMP	RAMP5+4
2BF9	E5				2370	RAMP5	PUSH	H * SAVE BUFFER POINTER
2BFA	2A	E7	36		2380		LHLD	DELTA
2BFD	19				2390		DAD	D * DIF=DIF+DELTA
2BFE	E3				2400		XTHL	* * DIF TO STACK
2BFF	EB				2410		XCHG	* * BUFFER PTR TO DE
2C0C	21	09	00		2420		LXI	H,9
2C03	19				2430		DAD	D * UPDATE BUFFER PTR
2C04	D1				2440		POP	D * DIF TO DE
2C05	7E				2450		MOV	A,M * FC=OLDF0+DIF/256
2C06	B7				2460		ORA	A
2C07	CA	0C	2C		2470		JZ	\$+5 * IT' 0, DON'T CHANGE IT
2C0A	82				2483		ADD	D
2C0B	77				2490		MOV	M,A
2C0C	05				2500		DCR	B
2C0D	C2	F9	2B		2510		JNZ	RAMP5
2C10	C3	E7	2C		2520		JMP	ENDF0
2C13					2530	*		
2C13					2540	* UNVOICED PHON, GENERATE ARC TO STRESS 2 LEVEL		
2C13					2550	*		
2C13	3A	E2	36		2560	NOF0	LDA	DURX
2C16	4F				2570		MOV	C,A
2C17	06	05			2580		MVI	B,5
2C19	2A	DF	36		2590		LHLD	BUFPTR
2C1C	CD	12	2D		2600		CALL	FPARAB * PARABOLA PEAKS AT END OF PHON
2C1F	C3	E7	2C		2610		JMP	ENDF0
2C22					2620	*		
2C22					2630	* GENERATE F0 FOR VOICED PHONS		
2C22					2640	* ON ENTRY: (D)=FEATA X, (B)=MATLEN		
2C22					2650	* HL POINTS TO STRESS X		
2C22					2660	*		
2C22	5E				2670	VOICED	MOV	E,M * GET STRESS X IN E
2C23	19				2680		DAD	B
2C24	7E				2690		MOV	A,M
2C25	32	E2	36		2700		STA	DURX * GET DUR X & SAVE IT
2C25	7A				2710		MOV	A,D * GET FEATA X
2C29	E6	80			2720		ANI	VOWEL
2C2B	CA	63	2C		2730		JZ	VNEXT * X NOT A VOWEL, TRY X+1
2C2E	7B				2740		MOV	A,E * X IS VOWEL, SEE IF STRESSED
2C2F	B7				2750		ORA	A
2C30	CA	63	2C		2760		JZ	VNEXT * NO, TRY X+1
2C33	32	E1	36		2770		STA	STRSX * SAVE STRESS VALUE
2C36	06	00			2780		MVI	B,0
2C38	3A	E2	36		2790		LDA	DURX * GET DURX AGAIN
2C3B	B7				2800	VSTRS	ORA	A * DIVIDE IT BY 4
2C3C	1F				2810		RAR	
2C3D	B7				2820		ORA	A
2C3E	1F				2830		RAR	
2C3F	80				2840		ADD	B * ADD EITHER 0 OR DURX
2C40	32	E3	36		2850		STA	DURX4 * EITHER DURX/4 OR DURX+DURX/4

ADDR	B1	B2	B3	E	LINE	LABEL	OPCD	OPERAND
2C43	4F				2860		MOV	C,A
2C44	3A	E1	36		2870		LDA	STRSX * MOVE STRESS INTO B
2C47	47				2880		MOV	B,A
2C48	2A	DF	36		2890		LHLD	BUFPTR
2C4B	CD	12	2D		2900		CALL	FPARAB * COMPUTE FRONT OF PARABOLA
2C4E	C0				2910		RNZ	* ERROR RETURN
2C4F	3A	E3	36		2920		LDA	DURX4
2C52	47				2930		MOV	B,A
2C53	3A	E2	36		2940		LDA	DURX
2C56	90				2950		SUB	B
2C57	4F				2960		MOV	C,A * FULL DUR - FRONT DUR INTO C
2C58	3A	E1	36		2970		LDA	STRSX
2C5B	47				2980		MOV	B,A
2C5C	CD	7F	2D		2990		CALL	BPARAB * COMPUTE BACK OF PARABOLA
2C5F	C0				3000		RNZ	* ERROR RETURN
2C60	C3	E7	2C		3010		JMP	ENDFO
2C63					3020	*		
2C63					3030	*	CURRENT	VOICED PHON IS NOT A STRESSED VOWEL
2C63					3040	*	IF NEXT	ONE IS, GENERATE PARABOLA ACROSS BOTH
2C63					3050	*		
2C63	2A	DF	36		3060	VNXT	LHLD	BUFPTR * GET LAST FO OF PREV PHON
2C66	7E				3070		MOV	A,M
2C67	B7				3080		ORA	A
2C68	C2	6D	2C		3090		JNZ	S+5
2C6B	36	45			3100		MVI	M,69 * LAST FO WAS 0, MAKE IT 69
2C6D	2A	00	35		3110		LHLD	MATPTR
2C70	L3				3120	VNXT1	INX	H
2C71	54				3130		MOV	D,H
2C72	5D				3140		MOV	E,L
2C73	7E				3150		MOV	A,M * GET NEXT COL CODE
2C74	FE	04			3160		CPI	CTERM
2C76	CA	A6	2C		3170		JZ	DOWNDR * END OF MATRIX, FINISB X
2C79	09				3180		DAD	B
2C7A	7E				3190		MOV	A,M
2C7B	E6	04			3200		ANI	WDBND
2C7D	CA	84	2C		3210		JZ	VNXT2 * NOT A WORD BOUNDARY
2C80	EB				3220		XCHG	
2C81	C3	70	2C		3230		JMP	VNXT1 * X+1 IS WDBOUND, BUMP AGAIN
2C84	7E				3240	VNXT2	MOV	A,M * GET COL Y FEATA
2C85	E6	80			3250		ANI	VOWEL
2C87	CA	A6	2C		3260		JZ	DOWNDR * Y NOT A VOWEL, DOWNDRIFT X
2C8A	09				3270		DAD	B
2C8B	09				3280		DAD	B
2C8C	7E				3290		MOV	A,M * GET COL Y STRESS
2C8D	B7				3300		ORA	A
2C8E	CA	A6	2C		3310		JZ	DOWNDR * Y IS VCWEL BUT NOT STRESSED
2C91	32	E1	36		3320		STA	STRSX
2C94	09				3330		DAD	B
2C95	4E				3340		MOV	C,M * GET COL Y DURATION
2C96	3A	E2	36		3350		LDA	DURX
2C99	47				3360		MOV	B,A
2C9A	81				3370		ADD	C
2C9B	32	E2	36		3380		STA	DURX * DURX=DUR X + DUR Y
2C9E	EB				3390		XCHG	
2C9F	22	00	35		3400		SHLD	MATPTR * MOVE MATPTR UP TO COL Y
2CA2	79				3410		MOV	A,C * GET COL Y DURATION
2CA3	C3	3B	2C		3420		JMP	VSTRS

ADDR	B1	B2	B3	E	LINE	LABEL	OPCD	OPERAND
2CA6					3430	*		
2CA6					3440	*	LET FO DRIFT	DOWNWARD TOWARD 43 (100 HZ)
2CA6					3450	*		
2CA6	2A	00	35		3460	DOWNDR	LHLD	MATPTR
2CA9	01	7C	01		3470		LXI	B,MATLEN*4
2CAC	09				3480		DAD	B
2CAD	4E				3490		MOV	C,M * GET DUR X IN C
2CAE	2A	DF	36		3500		LHLD	BUFPTR
2CB1	56				3510		MOV	D,M * GET PREVIOUS FO IN D
2CB2	1E	00			3520		MVI	E,0
2CB4	D5				3530		PUSH	D
2CB5	E3				3540	DWN1	XTHL	* * BUFPTR TO STACK, GET FO
2CB6	7C				3550		MOV	A,H * SHIPT HL RIGHT 5
2CB7	29				3560		DAD	H
2CB8	29				3570		DAD	H
2CB9	29				3580		DAD	H
2CBA	6C				3590		MOV	L,H
2CBB	07				3600		RLC	
2CBC	07				3610		RLC	
2CBD	07				3620		RLC	
2CBE	E6	07			3630		ANI	7
2CC0	67				3640		MOV	H,A
2CC1	2F				3650		CMA	
2CC2	57				3660		MOV	D,A * MULTIPLY (HL) BY 31
2CC3	7D				3670		MOV	A,L * IE. HL=(HL)*32-(HL)
2CC4	2F				3680		CMA	
2CC5	5F				3690		MOV	E,A
2CC6	13				3700		INX	D
2CC7	29				3710		DAD	H
2CC8	29				3720		DAD	H
2CC9	29				3730		DAD	H
2CCA	29				3740		DAD	H
2CCB	29				3750		DAD	H
2CCC	19				3760		DAD	D
2CCD	11	58	01		3770		LXI	D,8*43 * ADD 43 SHIFTED 3 LEFT
2CD0	19				3780		DAD	D
2CD1	7C				3790		MOV	A,H * NEW FO VALUE INTO A
2CD2	D1				3800		POP	D * GET BUFFER PTR
2CD3	E5				3810		PUSH	H
2CD4	21	09	00		3820		LXI	H,9
2CD7	19				3830		DAD	D * UPDATE TO NEXT FRAME
2CD8	EB				3840		XCHG	
2CD9	2A	EF	36		3850		LHLD	NEGBND
2CDC	19				3860		DAD	D
2CDD	DA	AC	2D		3870		JC	BFERR-1 * SORRY, BUFFER IS FULL
2CE0	EB				3880		XCHG	.
2CE1	77				3890		MOV	M,A * PUT FO IN BUFFER
2CE2	0D				3900		DCR	C
2CE3	C2	B5	2C		3910		JNZ	DWN1
2CE6	D1				3920		POP	D
2CE7					3930	*		
2CE7					3940	*	ENDFOLOOP,	STEP MATRIX TO NEXT PHON
2CE7					3950	*		
2CE7	22	DF	36		3960	ENDFO	SHLD	BUFPTR * SAVE BUFFER POINTER
2CEA	2A	00	35		3970		LHLD	MATPTR
2CED	23				3980		INX	H
2CEE	22	00	35		3990		SHLD	MATPTR * INCREMENT MATRIX POINTER

ADDR	B1	B2	B3	E	LINE	LABEL	OPCD	OPERAND
2CP1	EB				4000		XCHG	
2CF2	2A	02	35		4010		LHLD	NEGEND
2CP5	19				4020		DAD	D
2CF6	D2	5A	2B		4030		JNC	FOLOOP * THERE'S MORE TO THIS MATRIX
2CF9	2A	EB	36		4040		LHLD	NEGBUF
2CFC	EB				4050		XCHG	
2CFD	2A	DF	36		4060		LHLD	BUFPTR
2D00	19				4070		DAD	D
2D01	EB				4080		XCHG	
2D02	21	09	00		4090		LXI	H,9 * BUFFER SPACE USED /9
2D05	CD	27	20		4100		CALL	DIV * = OVERALL FRAME COUNT
2D08	23				4110		INX	H * BUT THAT WAS 1 FRAME SHORT
2D09	EB				4120		XCHG	
2D0A	2A	06	20		4130		LHLD	BUFADR * PUT IT IN 1ST 2 BYTES OF SUPPER
2D0D	73				4140		MOV	M,E
2D0E	23				4150		INX	H
2D0F	72				4160		MOV	M,D
2D10	AF				4170		XRA	A
2D11	C9				4180		RET	
2D12					4190	*		
2D12					4200	*****		
2D12					4210	*		
2D12					4220	*	PARABOLA	GENERATOR SUBROUTINES
2D12					4230	*		
2D12					4240	*	PPARAB	
2D12					4250	*	CONSTRUCT	FRONT PARABOLA CURVE UP TO PEAK
2D12					4260	*	ON ENTRY:	(B)=STRESS X, (C)=FRAME COUNT TO PEAK
2D12					4270	*	HL POINTS	TO FO IN LAST FRAME OF PREV PHON
2D12					4280	*		
2D12	AF				4290	PPARAB	XRA	A
2D13	BS				4300		CMP	C * RETURN IP N (FRAME COUNT) =0
2D14	C8				4310		RZ	
2D15	56				4320		MOV	D,M * GET PREV FO INTO D
2D16	E5				4330		PUSH	H
2D17	BA				4340		CMP	D
2D18	C2	1F	2D		4350		JNZ	FPRB1 * PREV FO WAS NON-0, USE IT
2D1B	CD	BF	2D		4360		CALL	GETFO * PREV WAS 0, GET ONE FROM TABLE
2E1E	56				4370		MOV	D,M
2D1F	3E	05			4380	PPRB1	MVI	A,5 * INDEX TO 2ND COL OF TABLE
2D21	CD	BF	2D		4390		CALL	GETFO * GET FO LEVEL AT PARAB PEAK
2D24	7E				4400		MOV	A,M
2D25	92				4410		SUB	D
2D26	47				4420		MOV	B,A
2D27	21	E5	36		4430		LXI	H,HFO+1 * SET HFO TO STARTING PT
2D2A	72				4440		MOV	M,D
2D2B	57				4450		MOV	D,A
2D2C	69				4460		MOV	L,C
2D2D	2C				4470		INR	L
2D2E	AF				4480		XRA	A
2D2P	5F				4490		MOV	E,A
2D30	67				4500		MOV	H,A
2D31	CD	27	20		4510		CALL	DIV
2D34	29				4520		DAD	H * DELTA=2*((256*DIP)/(N+1))
2D35	59				4530		MOV	E,C * MOVE FRAME COUNT TO E
2D36	22	E7	36		4540	PARAB2	SHLD	DELTA
2D39	60				4550		MOV	H,B * MOVE B & C OUT OF MUL'S WAY
2D3A	69				4560		MOV	L,C

ADDR	B1	B2	B3	E	LINE	LABEL	OPCD	OPERAND	
2D3B	43				4570		MOV	B,E	* GET EITHER N OR N-1 FROM E
2D3C	04				4580		INR	B	
2D3D	CD	24	20		4590		CALL	MUL	* DENOM=(B)*(B)-1
2D40	4D				4600		MOV	C,L	
2D41	EB				4610		XCHG		
2D42	1E	00			4620		MVI	E,0	
2D44	CE	27	20		4630		CALL	DIV	* S=2*((256*DIF)/DENOM)
2D47	29				4640		DAD	H	
2D48	7C				4650		MOV	A,H	
2D49	2F				4660		CMA		
2D4A	67				4670		MOV	H,A	
2D4B	7D				4680		MOV	A,L	
2D4C	2F				4690		CMA		
2D4D	6F				4700		MOV	L,A	
2D4E	23				4710		INX	H	
2D4F	22	E9	36		4720		SHLD	SD	
2D52	AF				4730		XRA	A	
2D53	32	E4	36		4740		STA	HFO	* CLEAR LS PART OF HFO
2D56	E1				4750		POP	H	
2D57	EB				4760	PARAB3	XCHG		
2D58	21	09	00		4770		LXI	H,9	* MOVE BUFFER PTR TO NEXT FRAME
2D5B	19				4780		DAD	D	
2D5C	EB				4790		XCHG		
2D5D	2A	EF	36		4800		LHLD	NEGBND	
2D60	19				4910		DAD	D	
2D61	DA	AD	2D		4820		JC	BFERR	* RAN OUT OF ROOM!
2D64	D5				4830		PUSH	D	
2D65	2A	E7	36		4840		LHLD	DELTA	
2D68	EB				4850		XCHG		
2D69	2A	E4	36		4860		LHLD	HFO	
2D6C	19				4870		DAD	D	
2D6D	22	E4	36		4880		SHLD	HFO	* HFO=HFO+DELTA
2D70	44				4890		MOV	B,H	* H CONTAINS NEW FO VALUE
2D71	2A	E9	36		4900		LHLD	SD	
2D74	19				4910		DAD	D	
2D75	22	E7	36		4920		SHLD	DELTA	* DELTA=DELTA+S
2D78	E1				4930		POP	H	* GET BUF PTR BACK
2D79	70				4940		MOV	M,B	
2D7A	0D				4950		DCR	C	
2D7B	C2	57	2D		4960		JNZ	PARAB3	
2D7E	C9				4970		RET		
2D7F					4980	*			
2D7F					4990	* BPARAB			
2D7F					5000	* CONSTRUCT BACK PARABOLIC CURVE DOWN FROM PEAK			
2D7F					5010	* ON ENTRY: (B)=STRESS X, (C)=FRAME CNT DOWN FROM PEAK			
2D7F					5020	* HL POINTS TO FO PARAM AT PEAK			
2D7F					5030	**			
2D7F	AF				5040	BPARAB	XRA	A	
2D80	B9				5050		CMP	C	* RETURN IF FRAME COUNT =0
2D81	C8				5060		RZ		
2D82	56				5070		MOV	D,M	* GET PREV FO VALUE
2D83	E5				5080		PUSH	H	
2D84	3E	0A			5090		MVI	A,10	
2D86	CD	BF	2D		5100		CALL	GETFO	* SET HL TO END-PARAB LEVEL
2D89	7A				5110		MOV	A,D	
2D8A	32	E5	36		5120		STA	HFO+1	* SAVE OLD FO
2D8D	96				5130		SUB	M	

ADDR	B1	B2	B3	E	LINE	LABEL	OPCD	OPERAND
2D8E	47				5140		MOV	B,A * DIFF TO NEW FO INTO B
2D8F	21	00	00		5150		LXI	H,0
2D92	59				5160		MOV	E,C
2D93	1D				5170		DCR	E
2D94	C2	36	2D		5180		JNZ	PARAB2 * N>1, COMPUTE PARABOLA
2D97	3A	E5	36		5190		LDA	HF0+1 * N=1, STORE 1 POINT
2D9A	80				5200		ADD	B
2D9B	D1				5210		POP	D
2D9C	21	09	00		5220		LXI	H,9 * INCR PTR TO NEXT FRAME
2D9F	19				5230		DAD	D
2DA0	EB				5240		XCHG	
2DA1	2A	EF	36		5250		LHLD	NEGBND
2DA4	19				5260		DAD	D
2DA5	DA	AD	2D		5270		JC	BFERR * NO MORE ROOM
2DA8	EB				5280		XCHG	
2DA9	77				5290		MOV	M,A
2DAA	AF				5300		XRA	A
2DAB	C9				5310		RET	
2DAC					5320	*		
2DAC					5330	* ERROR SUBROUTINE		
2DAC					5340	*		
2DAC	D1				5350		POP	D * ENTRY HERE FROM DOWNDR
2DAD	21	B3	2D		5360	BFERR	LXI	H,BFTX
2DB0	F6	FF			5370		ORI	255
2DB2	C9				5380		RET	
2DB3					5390	*		
2DB3	42	55	46		5400	BFTX	DT	'BUFFER FULL'
2DB6	46	45	52					
2DB9	20	46	55					
2DBC	4C	4C						
2DBE	0D				5410		DB	0DH
2DBF					5420	*		
2DBF					5430	*		GET AN FO LEVEL FROM STRSF0 TABLE (SET HL TO IT)
2DBF					5440	*		ON ENTRY:
2DBF					5450	*		A TELLS THE COLUMN, 0=SP, 5=MP, 10=EP
2DBF					5460	*		B CONTAINS THE STRESS LEVEL 1-5
2DBF					5470	*		ON RETURN, HL POINTS TO THE DESIRED ENTRY
2DBF					5480	*		
2DBF	21	C9	2D		5490	GETFO	LXI	H,STRSF0-1
2DC2	80				5500		ADD	B
2DC3	85				5510		ADD	L
2DC4	6F				5520		MOV	L,A
2DC5	3E	00			5530		MVI	A,0
2DC7	8C				5540		ADC	H
2DC8	67				5550		MOV	H,A
2DC9	C9				5560		RET	
2DCA					5570	*		
2DCA					5580	*		FO TABLE FOR DIFFERENT STRESS LEVELS
2DCA					5590	*		
2DC	63				5600	STRSF0	DB	99 * PARAB STARTING PT., STRESS 1
2DCB	59				5610		DB	89 * S.P., STRESS 2
2DCC	54				5620		DB	84 * ETC.
2DCD	52				5630		DB	82
2DCE	51				5640		DB	81
2DCF	6C				5650		DB	108 * PARAS MID POINT (PEAK)
2DD0	63				5660		DB	99
2DD1	5E				5670		DB	94

ADDR	B1	B2	B3	E	LINE	LABEL	OPCD	OPERAND
2DD2	5C				5680		DB	92
2DD3	5B				5690		DB	91
2DD4	59				5700		DB	89 * PARAB END POINT
2DD5	4F				5710		DB	79
2DD6	4A				5720		DB	74
2DD7	47				5730		DB	71
2DD8	46				5740		DB	70
2DD9					5750	*		
2DD9					5760	*****		
2DD9					5770	*		
2DD9					5780	*	CLRBUF	IS CALLED BY GENPRM TO INITIALIZE
2DD9					5790	*		THE PARAMETER BUFFER (OR PART OF IT)
2DD9					5900	*		VALUES IN THE FO PARAMETER ARE NOT DISTURBED
2DD9					5810	*		
2DD9					5820	*		ON ENTRY: (BC)= THE # OF FRAMES TO INITIALIZE
2DD9					5830	*		STARTING WITH THE 2ND FRAME OF THE BUFFER
2DD9					5840	*		
2DD9	2A	06	20		5850	CLRBUF	LHLD	EUFADR
2DDC	11	0B	00		5860		LXI	D,11
2DDF	19				5870		DAD	D
2DE0	16	80			5880		MVI	D,128
2DE2	1E	AC			5890		MVI	E,172
2DE4	AF				5900	CLOOP	XRA	A
2DE5	77				5910		MOV	M,A * AV=0
2DE6	23				5920		INX	H
2DE7	23				5930		INX	H
2DE8	72				5940		MOV	M,D * F1=128
2DE9	23				5950		INX	H
2DEA	72				5960		MOV	M,D * F2=128
2DEB	23				5970		INX	H
2DEC	73				5980		MOV	M,E * F3=172
2DED	23				5990		INX	H
2DEE	77				6000		MOV	M,A * AH=0
2DEF	23				6010		INX	H
2DF0	77				6020		MOV	M,A * AF=0
2DF1	23				6030		INX	H
2DF2	72				6040		MOV	M,D * FF=128
2DF3	23				6050		INX	H
2DF4	77				6060		MOV	M,A * AN=0
2DF5	23				6070		INX	H
2DF6	0B				6080		DCX	B
2DF7	80				6090		ORA	B
2DF8	31				6100		ORA	C
2DF9	C2	E4	2D		6110		JNZ	CLOOP
2DFC	C9				6120		RET	
2DFD					6130	*		
2DFD					6140	*		END OF SECT4

ADDR	B1	B2	B3	E	LINE	LABEL	OPCD	OPERAND
2000					0010	* GENPRM		
2000					0020	*		
2000					0030	* SECTION 5 OF THE CSRI SYNTHESIS BY RULE SYSTEM		
2000					0040	*		
2000					0050	* LLOYD RICE, COMPUTALKER CONSULTANTS		
2000					0060	* VERSION 1.0d MAY 30, 1977		
2000					0070	*		
2000					0080	*****		
2000					0090	*		
2000					0100	* COMMON JUMP ADDRESS TABLE		
2000					0110	*		
2000					0120	COMJMP	ECU	\$
2000					0130	*		
2000					0140	CSRI	DS	3
2003					0150	PLAY	DS	3
2006					0160	BUFADR	DS	2
2008					0170	BUFLen	DS	2
200A					0180	PVTAB	DS	2
200C					0190	MATPAR	DS	3
200F					0200	MATERK	DS	3
2012					0210	RULES	DS	3
2015					0220	SETDUR	DS	3
2018					0230	RULES3	DS	3
201B					0240	GENFU	DS	3
201E					0250	CLRBUF	DS	3
2021	C3	00	2E		0260		JMP	GENPRM
2024	C3	00	12		0270		JMP	MUL
2027	C3	13	32		0280		JMP	DIV
202A					0290	GETONG	DS	3
202D					0300	PCBPT	DS	3
2030					0310	F1TAR	DS	2
2032					0320	F2TAR	DS	2
2034					0330	F3TAR	DS	2
2036					0340	AVTAR	DS	2
2038					0350	FRNTAR	DS	2
203A					0360	*		
203A					0370	*****		
203A					0380	*		
203A					0390	* COMRAM ORIGEN DEFINITION		
203A					0400	*		
203A					0410		ORG	COMJMP+1500H
3500					0420	COMRAM	ECU	\$
3500					0430	*		
3500					0440	* CSRI SYSTEM RAM SPACE DEFINITION		
3500					0450	*		
3500					0460	MATPTR	DS	2
3502					0470	MESEND	DS	2
3504					0480	MATRIX	ECU	\$
3504					0490	MATLEN	ECU	95
3504					0500	PHCODE	DS	MATLEN
3503					0510	FEATA	DS	MATLEN
3502					0520	FEATB	DS	MATLEN
3621					0530	S1RES	DS	MATLEN
3680					0540	DUR	DS	MATLEN
36DF					0550	MATEND	ECU	\$
36DF					0560	BUFPTX	DS	2
36E1					0570	*		

ADDR	B1	B2	B3	E	LINE	LABEL	OPCD	OPERAND
36E1					0580	* THE NEXT 19 LOCATIONS ARE ACCESSED BY ROUTINES		
36E1					0590	* IN SECTION 6 AND MUST NOT BE MOVED		
36E1					0600	*		
36E1					0610	GCODE	DS	1
36E2					0620	OFEATA	DS	1
36E3					0630	OFEATE	DS	1
36E4					0640	GDUR	DS	1
36E5					0650	QCID	DS	1
36E6					0660	ORANK	DS	1
36E7					0670	OPCT	DS	1
36E8					0680	OTIMES	DS	1
36E9					0690	*		
36E9					0700	CODEX	DS	1
36EA					0710	FEATAX	DS	1
36EB					0720	FEATBX	DS	1
36EC					0730	DURX	DS	1
36ED					0740	CIDX	DS	1
36EE					0750	RANKX	DS	1
36EF					0760	PCTX	DS	1
36FC					0770	TIMESX	DS	1
36F1					0780	*		
36F1					0790	BT	DS	1
36F2					0800	FT	DS	1
36F3					0810	FC	DS	1
36F4					0820	*		
36F4					0830	* GENPRM (LOCAL) RAM WORKSPACE		
36F4					0840	*		
36F4					0850	TARG	DS	1
36F5					0860	BVAL	DS	1
36F6					0870	SD	DS	2
36F8					0880	DELTA	DS	2
36FA					0890	PCOUNT	DS	1
36FE					0900	NTARGS	DS	1
36FC					0910	ASPT	DS	1
36FD					0920	*		
36FD					0930	*****		
36FD					0940	*		
36FD					0950	* GENPRM		
36FD					0960	*		
36FD					0970		CRG	COMJMP+CEUCH
2E00					0980	SECTAD	ECU	5
2E00					0990	*		
2E00					1000	*****		
2E00					1010	*		
2E00					1020	* PHONEME CODE DEFINITIONS		
2E00					1030	*		
2E00					1040	UTERM	ECU	4
2E00					1050	CP	ECU	19
2E00					1060	*		
2E00					1070	* FEATURE LABEL DEFINITIONS		
2E00					1080	*		
2E00					1090	IGNORE	ECU	1
2E00					1100	STOP	ECU	3CH
2E00					1110	PLOS	ECU	2CH
2E00					1120	PLCSA	ECU	1CH
2E00					1130	*		
2E00					1140	* OUTPUT CHANNEL DEFINITIONS		

ADDR	B1	B2	B3	E	LINE	LABEL	OPCD	OPERAND
2E00					1150	*		
2E00					1160	CHANAV	EQU	0
2E00					1170	CHANF1	EQU	2
2E00					1180	CHANF2	EQU	3
2E00					1190	CHANF3	EQU	4
2E00					1200	CHANAH	EQU	5
2E00					1210	CHANAF	EQU	6
2E00					1220	CHANFF	EQU	7
2E00					1230	CHANAN	EQU	8
2E00					1240	*		
2E00					1250	*****		
2E00					1260	*		
2E00					1270	* GENPRM SUBROUTINE		
2E00					1280	*		
2E00	21	05	35		1290	GENPRM	LXI	H,MATRIX+1
2E03	22	00	35		1300		SHLD	MATPTR * SET MATPTR TO COL 2 (SKIP #)
2E06	11	E1	36		1310		LXI	D,OCODE
2E09	CD	2A	20		1320		CALL	GETCNS * GET CONSTANTS FOR COL 2 PAUSE
2E0C	3A	E4	36		1330		LDA	ODUR
2E0F	4F				1340		MOV	C,A
2E10	06	00			1350		MVI	B,0
2E12	CD	1E	20		1360		CALL	CLRBUF * INITIALIZE THE 1ST FRAME
2E15	11	F7	FF		1370		LXI	D,-9
2E18	10				1380		DAC	D
2E19	22	DF	36		1390		SHLD	BUFPTR * SET BUFPTR TO LAST FRAME AV
2E1C	21	06	35		1400		LXI	H,MATRIX+2
2E1F	22	00	35		1410		SHLD	MATPTR * MATPTR PTS TO 1ST ACTUAL PHON
2E22					1420	*		
2E22					1430	*		
2E22					1440	*		
2E22					1450	*		DURING PROCESSING FOR EACH PHON, MATPTR INDICATES
2E22					1460	*		THE CURRENT MATRIX COLUMN. BUFPTR IS THE PARAMETER
2E22					1470	*		BUFFER INDEX. IT CONTAINS THE ADDRESS OF THE AV
2E22					1470	*		PARAMETER IN THE LAST FRAME OF THE PREVIOUSLY
2E22					1480	*		PROCESSED PHON.
2E22					1490	*		
2E22	11	E9	36		1500	GPLOOP	LXI	D,CODEX
2E25	CD	2A	20		1510		CALL	GETCNS * GET CONSTANTS FOR NEXT PHON
2E28	3A	EA	36		1520		LDA	FEATAX
2E2B	E6	01			1530		ANI	IGNORE
2E2D	C2	7C	30		1540		JNZ	ENDPRM * IGNORE THIS MATRIX COLUMN
2E30	3A	E3	36		1550		LDA	CFEATB
2E33	E6	20			1560		ANI	PLOS
2E35	CA	40	2E		1570		JZ	NOPLoS * THE PRECEEDING WAS NOT A PLOSIV
2E38	3A	EB	36		1580		LDA	FEATBX * PREVIOUS WAS PLOSIVE
2E3B	E6	80			1590		ANI	STOP
2E3D	CA	30	2F		1600		JZ	SETASP * CURR IS -STOP, SET ASPIRATION
2E40					1610	*		
2E40					1620	*		NOPLoS IS THE MAIN GENERATOR LOOP FOR MOST
2E40					1630	*		PHON SEQUENCES.
2E40					1640	*		FORMANT TRANSITIONS ARE GOVERNED BY RELATIVE RANKS
2E40					1650	*		
2E40	3A	EE	36		1660	NOPLoS	LDA	RANKX * COMPARE RANKS OF CURRENT
2E43	47				1670		MOV	B,A
2E44	3A	E6	36		1680		LDA	ORANK * AND PREVIOUS PHONS
2E47	B8				1690		CMP	B
2E48	CA	6D	2E		1700		JZ	EQRANK * RANKS ARE EQUAL
2E4B	DA	85	2E		1710		JC	OLTCUR * OLD LESS THAN CURRENT

ADDR	B1	B2	B3	E	LINE	LABEL	CPCD	OPERAND
2E4E	3A	E8	36		1720		LDA	OTIMES * OLD GREATER THAN CURRENT
2E51	6F				1730		MOV	L,A
2E52	E6	0F			1740		ANI	0FH
2E54	32	F1	36		1750		STA	BT * BACK TIME = OLD TPRI
2E57	26	00			1760		MVI	H,0
2E59	29				1770		DAD	H
2E5A	29				1780		DAD	H
2E5D	29				1790		DAD	H
2E5C	29				1800		DAD	H
2E5D	7C				1810		MOV	A,H
2E5E	32	F2	36		1820		STA	FT * FORWARD TIME = OLD TSEC
2E61	1A	E7	36		1830		LDA	OPCT
2E64	2F				1840		CMA	
2E65	C6	05			1850		ADI	5
2E67	32	F3	36		1860		STA	PC * PC=1.0-OPCT(BN FT RT OF BIT 2)
2E6A	C3	9E	2E		1870		JMP	SETFOR
2E6D					1880	*		
2E6D	3A	E8	36		1890	EQRANK	LDA	OTIMES
2E70	E6	0F			1900		ANI	0FH
2E72	32	F1	36		1910		STA	BT * BACK TIME = OLD TPRI
2E75	3A	FC	36		1920		LDA	TIMESX
2E78	E6	0F			1930		ANI	0FH
2E7A	32	F2	36		1940		STA	FT * FORWARD TIME = CURR TPRI
2E7D	3E	02			1950		MVI	A,2
2E7F	32	F3	36		1960		STA	PC * PC=.5 (BIN PT RIGHT OF BIT 2)
2E82	C3	9E	2E		1970		JMP	SETFOR
2E85					1980	*		
2E85	3A	FC	36		1990	OLTCUR	LDA	TIMESX
2E88	0F				2000		MOV	L,A
2E89	E6	0F			2010		ANI	0FH
2E8B	32	F2	36		2020		STA	FT * FORWARD TIME = CURR TPRI
2E8E	26	00			2030		MVI	H,0
2E90	29				2040		DAD	H
2E91	29				2050		DAD	H
2E92	29				2060		DAD	H
2E93	29				2070		DAD	H
2E94	7C				2080		MOV	A,H
2E95	32	F1	36		2090		STA	BT * BACK TIME = CURR TSEC
2E96	3A	EF	36		2100		LDA	PCTX
2E9B	32	F3	36		2110		STA	PC * PC = CURRENT PCT
2E9E					2120	*		
2E9E					2130	*	COMPUTE & STORE 3 FORMANT PARAMETERS	
2E9E					2140	*		
2E9E	2A	30	20		2150	SETFOR	LHLD	F1TAR
2EA1	EB				2160		XCHG	
2EA2	01	02	00		2170		LXI	B,CHANF1
2EA5	CD	AE	30		2180		CALL	GENFX * SET FORMANT 1
2EA8	2A	32	20		2190		LHLD	F2TAR
2EAB	EB				2200		XCHG	
2EAC	01	03	00		2210		LXI	B,CHANF2
2EAF	CD	AE	30		2220		CALL	GENFX * SET FORMANT 2
2EB2	2A	34	20		2230		LHLD	F3TAR
2EB5	EB				2240		XCHG	
2EB6	01	04	00		2250		LXI	B,CHANF3
2EB9	CD	AE	30		2260		CALL	GENFX * SET FORMANT 3
2EBC					2270	*		
2EBC					2280	*	COMPUTE & STORE AV	

ADDR	B1	B2	B3	E	LINE	LABEL	OPCD	OPERAND
2EBC					2290	*		
2EBC	06	00			2300	SETAMP	MVI	B,0
2EBE	CD	2D	20		2310		CALL	PCBFT * SETUP PC,BT & FT WITH AV INFO
2EC1	2A	36	20		2320		LHLD	AVHTAR
2EC4	3A	E9	36		2330		LDA	CODEX
2EC7	16	00			2340		MVI	D,C
2EC9	5F				2350		MOV	E,A
2ECA	19				2360		DAD	D
2ECB	7E				2370		MOV	A,M * GET AV/AH TARGET BYTE
2ECC	F5				2380		PUSH	PSW
2ECD	E6	FC			2390		ANI	GFCH * MASK TO KEEP AV
2ECF	01	00	00		2400		LXI	B,CHANAV
2ED2	CL	C6	30		2410		CALL	GENAX * SET AMPLITUDE OF VOICING
2ED5					2420	*		
2ED5					2430	*	COMPUTE & STORE AH	
2ED5					2440	*		
2ED5	F1				2450		POP	PSW
2ED6	E6	CF			2460		ANI	CFH * NOW MASK TO KEEP AH
2ED8	67				2470		ADD	A
2ED9	87				2480		ADD	A * MULT BY 4
2EDA	91	05	00		2490		LXI	B,CHANAH
2EDD	CD	C6	30		2500		CALL	GENAX * SET AMPLITUDE OF HISS
2EE0					2510	*		
2EE0					2520	*	COMPUTE & STORE AF	
2EE0					2530	*		
2EE0	06	01			2540		MVI	B,1
2EE2	CD	2D	20		2550		CALL	PCBFT * SET PC, BT & FT WITH AF INFO
2EE5	2A	38	20		2560		LHLD	FRHTAR
2EE8	3A	E9	36		2570		LDA	CODEX
2EEB	5F				2580		MOV	E,A
2EEC	16	00			2590		MVI	D,C
2EEE	19				2600		DAD	D
2EEF	7E				2610		MOV	A,M * GET FRIC/NASAL TARGET BYTE
2EF0	F5				2620		PUSH	PSW
2EF1	E6	1C			2630		ANI	1CH * MASK TO KEEP AF TARGET
2EF3	87				2640		ADD	A
2EF4	01	C6	00		2650		LXI	B,CHANAF
2EF7	CD	C6	30		2660		CALL	GENAX * SET AMPLITUDE OF FRICATION
2EFA					2670	*		
2EFA					2680	*	SET FF TO TARGET VALUE FOR TIME DURX	
2EFA					2690	*		
2EFA	F1				2700		POP	PSW * GET FRIC TARC AGAIN
2EFB	3B				2710		DCX	SP
2EFC	3B				2720		DCX	SP * BUT LEAVE IT IN THE STACK, TOO
2EFD	E6	E0			2730		ANI	CECH * KEEP FF TARGET
2EFF	57				2740		MOV	D,A
2F00	01	07	00		2750		LXI	B,CHANFF
2F03	2A	DF	36		2760		LHLD	BUFPTR
2F06	09				2770		DAD	B
2F07	3A	EC	36		2780		LDA	DURX
2F0A	01	09	00		2790		LXI	B,9
2F0D	09				2800	SETFF	DAD	B
2F0E	72				2810		MOV	M,D * SET FF DIRECTLY FROM TARGET
2F0F	3D				2820		DCR	A
2F10	C2	0D	2F		2830		JNZ	SETFF
2F11					2840	*		
2F13					2850	*	COMPUTE & STORE AN	

PAGE 06

ADDR	B1	B2	B3	E	LINE	LABEL	OPCC	OPERAND
2F13					2860	*		
2F13	3E	03			2870		MVI	A,3 * PC=.5 FOR NASAL
2F15	32	F3	36		2880		STA	PC
2F18	3D				2890		DCR	A
2F19	32	F1	36		2900		STA	BT * BACK & FORW TIMES = 2 FRAMES
2F1C	32	F2	36		2910		STA	FT
2F1F	F1				2920		POP	PSW * GET NASAL TARGET
2F20	E6	03			2930		ANI	3
2F22	87				2940		ADD	A
2F23	87				2950		ADD	A
2F24	87				2960		ADD	A
2F25	87				2970		ADD	A
2F26	67				2980		ADD	A * MULT BY 32
2F27	01	08	00		2990		LXI	B,CHANAN
2F2A	CD	C8	30		3000		CALL	GENAX * SET AMPLITUDE OF NASAL
2F2D	C3	7C	30		3010		JMP	ENDPRM
2F30					3020	*		
2F30					3030	*		
2F30					3040	*	HANDLE	-STOP AFTER PLOSIVE
2F30					3050	*	SETASP	SETS THE PLOSIVE BURST PULSE
2F30					3060	*		AND IF NEEDED, ASPIRATION IN THE FOLLOWING PHON.
2F30					3070	*		
2F30	3A	E1	30		3080	SETASP	LDA	OCODE
2F31	D6	27			3090		SUI	CP
2F35	4F				3100		MOV	C,A * PLOSIVE CODE - CODE OF "P"
2F30	06	00			3110		MVI	B,C
2F38	21	36	32		3120		LXI	H,PLOSC * MAKE POINTER TO PLOSC TABLE
2F3E	09				3130		DAD	B
2F3C	7E				3140		MOV	A,M * GET LENGTH OF BURST PULSE
2F3D	47				3150		MOV	B,A
2F3E	67				3160		ADD	A
2F3F	67				3170		ADD	A
2F40	37				3180		ADD	A
2F41	80				3190		ADD	B
2F42	2F				3200		CMA	
2F43	3C				3210		INR	A
2F44	4F				3220		MOV	C,A
2F45	78				3230		MOV	A,B * A = PULSE LENGTH
2F46	06	FF			3240		MVI	B,255 * BC = -9*(PULSE LENGTH)
2F48	2A	DF	36		3250		LHLD	BUFFPTR
2F48	09				3260		DAD	B
2F4C	01	06	00		3270		LXI	B,CHANAF
2F4F	09				3280		DAD	B
2F50	01	09	00		3290		LXI	B,9
2F51	09				3300	BURST	DAD	B
2F54	30	24			3310		MVI	M,36 * PLOSIVE BURST AF VALUE
2F56	3D				3320		DCR	A
2F57	C2	53	2F		3330		JNZ	BURST
2F5A					3340	*		
2F5A					3350	*	COMPUTE	FORMANTS FOR PHON AFTER PLOSIVE
2F5A					3360	*		
2F5A	3A	EE	36		3370		LDA	RANKX
2F5D	FE	03			3380		CPI	3
2F5F	D2	71	2F		3390		JNC	GTPLoS * CURR RANK > PLOS RANK (=2)
2F62	3E	02			3400		MVI	A,2
2F64	12	F3	36		3410		STA	PC * CURR RANK <= 2, PC=0.5
2F67	1A	E8	36		3420		LDA	OTIMES * FT = OLD 1SEC

ADDR	B1	B2	B3	E	LINE	LABEL	OPCD	OPERAND
2F6A	0F				3430		RRC	
2F6B	0F				3440		RRC	
2F6C	0F				3450		RRC	
2F6D	0F				3460		RRC	
2F6E	C3	7A	2F		3470		JMP	SETIMS
2F71					3480	*		
2F71	3A	EF	36		3490	GTPLOS	LDA	PCTX
2F74	32	F3	36		3500		STA	PC
2F77	3A	F0	36		3510		LDA	TIMESX
2F7A	E6	0F			3520	SETIMS	ANI	UFH
2F7C	32	F2	36		3530		STA	FT
2F7F	3E	01			3540		MVI	A,1
2F81	32	F1	36		3550		STA	ET
2F84					3560	*		* BACK TIME = 1 (TO SET BVAL)
2F84					3570	*		
2F84					3580	*		
2F84	2A	30	20		3590		LHLD	F1TAR
2F87	EB				3600		XCHG	
2F8b	01	02	00		3610		LXI	B,CHANF1
2F8B	CD	AE	30		3620		CALL	GENFX
2F8E	2A	32	20		3630		LHLD	F2TAR
2F91	EB				3640		XCHG	
2F92	01	03	00		3650		LXI	B,CHANF2
2F95	CD	AE	30		3660		CALL	GENFX
2F98	2A	34	20		3670		LHLD	F3TAR
2F9B	EB				3680		XCHG	
2F9C	01	04	00		3690		LXI	B,CHANF3
2F9F	CD	AE	30		3700		CALL	GENFX
2FA2					3710	*		
2FA2					3720	*		* SET PF = TARGET VALUE FOR TIME DURX
2FA2					3730	*		
2FA2	2A	38	20		3740		LHLD	FRTAR
2FA5	3A	E9	36		3750		LDA	CODEX
2FAB	5F				3760		MOV	E,A
2FA9	16	00			3770		MVI	D,0
2FAB	19				3780		DAD	D
2FAC	7E				3790		MOV	A,M
2FAD	E6	00			3800		ANI	00CH
2FAF	57				3810		MOV	D,A
2FB0	2A	DF	36		3820		LHLD	BUFPTT
2FB3	01	07	00		3830		LXI	B,CHANFF
2FB6	09				3840		DAD	B
2FB7	3A	EC	36		3850		LDA	DURX
2FBA	01	09	00		3860		LXI	B,9
2FBD	09				3870	SETFF2	DAD	B
2FBE	72				3880		MOV	M,D
2FBF	3D				3890		DCR	A
2FC0	C2	BD	2F		3900		JNZ	SETFF2
2FC3					3910	*		
2FC3					3920	*		* SET AN=C FOR TIME DURX
2FC3					3930	*		
2FC3	2A	DF	36		3940		LHLD	BUFPTT
2FC6	11	08	00		3950		LXI	D,CHANAN
2FC9	19				3960		DAD	D
2FCA	3A	EC	36		3970		LDA	DURX
2FCD	09				3980	SETAN	DAD	B
2FCE	36	00			3990		MVI	M,0

ADDR	B1	B2	B3	E	LINE	LABEL	OPCD	OPERAND
2FD0	3D				4000		DCR	A
2FD1	C2	CD	2F		4010		JNZ	SETAN
2FD4					4020	*		
2FD4					4030	*	SEE IF	PLOSIVE SHOULD BE ASPIATED
2FD4					4040	*		
2FD4	3A	E3	36		4050		LDA	OFEATB
2FE7	E6	10			4060		ANI	PLOSA
2FD9	CA	3A	30		4070		JZ	FINASP * NO, FINISH CURR. PHON
2FDC	3A	EC	36		4080		LDA	DURX
2FDF	16	05			4090		MVI	D,5 * BASE ASP TIME = 50 MSEC
2FE1	BA				4100		CMP	D
2FE2	DA	E6	2F		4110		JC	S+4 * DURX < 50 MSEC, SET ASPT=DURX
2FE5	7A				4120		MOV	A,D * THERE'S ROOM, SET ASPT=50 MSEC
2FE6	32	FC	36		4130		STA	ASPT
2FE9					4140	*		
2FE9					4150	*	SET AV = 0	FOR DURATION OF ASPIRATION (ASPT)
2FE9					4160	*		
2FE9	2A	DF	36		4170		LHLD	BUFPTR
2FEC	11	00	00		4180		LXI	D,CHANAV
2FEF	19				4190		DAD	D
2FF0	09				4200	SETAV	DAD	B
2FF1	36	00			4210		MVI	M,C * SET AV = 0
2FF3	3D				4220		DCR	A
2FF4	C2	FC	2F		4230		JNZ	SETAV
2FF7					4240	*		
2FF7					4250	*	SET AF = 0	DURING ASPIRATION
2FF7					4260	*		
2FF7	3A	FC	36		4270		LDA	ASPT
2FFA	2A	DF	36		4280		LHLD	BUFPTR
2FFD	11	06	00		4290		LXI	D,CHANAV
3000	19				4300		DAD	D
3001	09				4310	SETAF	DAD	B
3002	36	00			4320		MVI	M,C * SET AF = 0
3004	3D				4330		DCR	A
3005	C2	01	30		4340		JNZ	SETAF
3008					4350	*		
3008					4360	*	CALL FRWRD	TO PRODUCE TRANSIENT PULSE ON AH
3008					4370	*		
3008	AF				4380		XRA	A
3009	32	F4	36		4390		STA	TARG
300C	3A	FC	36		4400		LDA	ASPT
300F	47				4410		MOV	B,A * DECAY TO 0 BY END OF ASP TIME
3010	4F				4420		MOV	C,A
3011	2A	DF	36		4430		LHLD	BUFPTR
3014	11	05	00		4440		LXI	D,CHANAV
3017	19				4450		DAD	D
3018	36	32			4460		MVI	M,50 * INITIAL AH PULSE AMPLITUDE
301A	CD	E7	30		4470		CALL	FRWRD
301D					4480	*		
301D					4490	*	SEE IF	ASPIRATION TIME TOOK THE ENTIRE CURR. PHON
301D					4500	*		
301D	3A	FC	36		4510		LDA	ASPT
3020	47				4520		MOV	B,A
3021	3A	EC	36		4530		LDA	DURX
3024	9C				4540		SUB	B
3025	CA	7C	30		4550		JZ	ENDPRM * ASP TIME TOOK IT ALL, DONE
3028	32	EC	36		4560		STA	DURX * SET DURX=DURX-ASPT

ADDR	B1	B2	B3	E	LINE	LABEL	OPCD	OPERAND
302B	78				4570		MOV	A,E
302C	87				4580		ADD	A
302D	87				4590		ADD	A
302E	87				4600		ADD	A
302F	8C				4610		ADD	B
3030	4F				4620		MOV	C,A * ASPT*9 INTO BC
3031	06	00			4630		MVI	B,0
3033	2A	DF	36		4640		LHLD	BUFPTR
3036	09				4650		DAD	B
3037	22	DF	36		4660		SHLD	BUFPTR * BUFPTR=BUFPTR+9*ASPT
303A					4670	*		
303A					4680	*	COMPUTE	AV FOR REMAINDER OF PHON
303A					4690	*		
303A	06	00			4700	FINASF	MVI	B,0
303C	CD	2D	20		4710		CALL	PCBFT * GET AV/AH VALUES FOR PC & FT
303F	3E	01			4720		MVI	A,1
3041	32	F1	36		4730		STA	BT * BT=1 SETS BVAL FROM TARG
3044	2A	36	20		4740		LHLD	AVHTAR
3047	3A	E9	36		4750		LDA	CODEX
304A	16	00			4760		MVI	D,0
304C	5F				4770		MOV	E,A
304D	19				4780		DAD	D
304E	D5				4790		PUSH	D * SAVE CODEX TABLE OFFSET
304F	7E				4800		MOV	A,M * GET AV/AH TARGET BYTE
3050	F5				4810		PUSH	PSW * SAVE IT
3051	E6	F0			4820		ANI	CFPH * MASK TO KEEP AV
3053	01	00	00		4830		LXI	B,CHANAV
3056	CD	C8	30		4840		CALL	GENAX * FINISH AV CURVE
3059					4850	*		
3059					4860	*	COMPUTE	AH FOR REMAINDER OF PHON
3059					4870	*		
3059	F1				4880		POP	PSW
305A	E6	0F			4890		ANI	CFH * MASK TARGET BYTE TO KEEP AH
305C	87				4900		ADD	A
305D	87				4910		ADD	A * MULT BY 4
305E	01	05	00		4920		LXI	B,CHANAH
3061	CD	C8	30		4930		CALL	GENAX * FINISH AH CURVE
3064					4940	*		
3064					4950	*	COMPUTE	AF FOR REMAINDER OF PHON
3064					4960	*		
3064	3E	03			4970		MVI	A,3
3066	32	F2	36		4980		STA	FT * FT = 3
3069	1C				4990		INR	A
306A	32	F3	36		5000		STA	PC * PC = 1.00
306D	2A	38	20		5010		LHLD	FRNTAR
3070	D1				5020		POP	D
3071	19				5030		DAD	D
3072	7E				5040		MOV	A,M * GET FRIC/NASAL TARGET BYTE
3073	E6	1C			5050		ANI	1CH * MASK TO KEEP AF
3075	87				5060		ADD	A
3076	01	06	00		5070		LXI	B,CHANAF
3079	CD	C8	30		5080		CALL	GENAX * FINISH AF CURVE
307C					5090	*		
307C					5100	*		
307C	00				5110	ENDPRM	NOP	* * BREAKPOINT LOC
307D	2A	EC	36		5120		LHLD	DURX
3083	26	00			5130		MVI	H,0

ADDR	B1	B2	B3	E	LINE	LABEL	OPCD	OPERAND
3082	54				5140		MOV	D,H
3083	5D				5150		MOV	E,L * MULTIPLY DURX BY 9
3084	29				5160		DAD	H
3085	29				5170		DAD	H
3086	29				5180		DAD	H
3087	19				5190		DAD	D
3088	EB				5200		XCHG	
3089	2A	DF	36		5210		LHLD	BUFPTR
308C	19				5220		DAD	D
308D	22	DF	36		5230		SHLD	BUFPTR * BUFPTR=BUFPTR+9*DURX
3090	21	E9	36		5240		LXI	H,CODEX
3093	11	E1	36		5250		LXI	D,OCODE
3096	0E	08			5260		MVI	C,8
3098	7E				5270	CNSLP	MOV	A,M * MOVE CURR CONSTANT VALUES
3099	12				5280		STAX	D * INTO OLD CONSTANTS
309A	23				5290		INX	H
309B	13				5300		INX	D
309C	0D				5310		DCR	C
309D	C2	98	30		5320		JNZ	CNSLP
30A0	2A	00	35		5330		LHLD	MAIPTR
30A3	23				5340		INX	H
30A4	22	00	35		5350		SHLD	MAIPTR
30A7	7E				5360		MOV	A,M
30A8	FE	04			5370		CPI	CTERM * SEE IF NEW CODE IS TERMINATOR
30AA	C2	22	2E		5380		JNZ	GPLOOP * NO, DO ANOTHER COLUMN
30AD	C9				5390		RET	* * THAT'S IT, LETS GO LISTEN
30AE					5400	*		
30AE					5410	*		
30AE					5420	*****		
30AE					5430	*		
30AE					5440	*	GENPRM	SUBROUTINES AND SOME TABLES
30AE					5450	*		
30AE					5460	*****		
30AE					5470	*		
30AE					5480	*	GENERATE	FORMANT TRANSITIONS BETWEEN PREVIOUS
30AE					5490	*	AND	CURRENT PHONS
30AE					5500	*	ON ENTRY:	DE POINTS TO FORMANT TARGET TABLE
30AE					5510	*	PC	CONTAINS THE OUTPUT CHAN NO OF THAT
30AE					5520	*	FORMANT	(TELLS WHICH BYTE OF FRAME)
30AE					5530	*		
30AE	3A	E9	36		5540	GENFX	LDA	CODEX
30B1	6F				5550		MOV	L,A
30B2	26	00			5560		MVI	H,C
30B4	19				5570		DAD	D
30B5	7E				5580		MOV	A,M
30B6	32	F4	36		5590		STA	TARG * SET TARGET VALUE
30B9	2A	DF	36		5600		LHLD	BUFPTR
30BC	09				5610		DAD	B * SET HL TO FORMANT, FRAME I
30BD	96				5620		SUB	M
30BE	CD	D2	31		5630		CALL	MULPC * MULT TARG-FX(I) BY PC
30C1	8b				5640		ADD	M
30C2	32	F5	36		5650		STA	BVAL * BVAL=PX(I)+PC*(TARG-FX(I))
30C5	C3	D8	30		5660		JMP	GENBF
30C8					5670	*		
30C8					5680	*	GENAX	SUBROUTINE
30C8					5690	*	GENERATE	AMPLITUDE TRANSITIONS BETWEEN PREV
30C8					5700	*	AND	CURRENT PHONS

ADDR	B1	B2	B3	E	LINE	LABEL	OPCD	OPERAND
30C8					5710		*	ON ENTRY: A CONTAINS THE PARAM TARGET VALUE
30C8					5720		*	BC CONTAINS THE OUTPUT CHAN NO.
30C8					5730		*	
30C8	32	F4	36		5740	GENAX	STA	TARG * SET TARGET VALUE
30CB	2A	DF	36		5750		LHLD	BUFPTR
30CE	09				5760		DAD	B * SET HL TO PARAM IN FRAME 1
30CF	86				5770		ADD	M
30D0	1F				5780		RAR	
30D1	B7				5790		ORA	A * DIVIDE BY 2, CLEAR CARRY
30D2	CD	D2	31		5800		CALL	MULPC
30D5	32	F5	36		5810		STA	BVAL * BVAL=PC*(TARG+Y)/2
30D8	3A	F1	36		5820	GENBF	LDA	BT
30DB	47				5830		MOV	B,A
30DC	CD	08	31		5840		CALL	BCWRD * MODIFY CURVE BACK FROM BOUNDARY
30DF	3A	EC	36		5850		LDA	DURX
30E2	4F				5860		MOV	C,A
30E3	3A	F2	36		5870		LDA	FT
30E6	47				5880		MOV	B,A
30E7					5890		*	
30E7					5900		*	FRWRD
30E7					5910		*	STORES THE NEXT N FRAMES BEYOND THE PARAM VALUE
30E7					5920		*	CURRENTLY INDICATED BY HL. B CONTAINS THE NUMBER
30E7					5930		*	OF FRAMES NEEDED TO REACH THE VALUE IN LOC TARG.
30E7					5940		*	C CONTAINS THE TOTAL NO. OF NEW FRAMES TO BE
30E7					5950		*	STORED. B MAY BE ANY SIZE RELATIVE TO C
30E7					5960		*	
30E7	AF				5970	FRWRD	XRA	A
30E8	B9				5980		CMP	C * RETURN IF NOTHING TO STORE
30E9	C8				5990		RZ	
30EA	3C				6000		INR	A
30EB	B8				6010		CMP	B
30EC	D2	5E	31		6020		JNC	SETARG * B<=1, SET PARAM=TARG
30EF	79				6030		MOV	A,C
30F0	90				6040		SUB	B
30F1	F2	F8	30		6050		JP	PINPB * POS # OF TARGS AFTER PARABOLA
30F4	AF				6060		XRA	A
30F5	C3	FB	30		6070		JMP	DOPE
30F8	48				6080	PINPB	MOV	C,B
30F9	0D				6090		DCR	C
30FA	3C				6100		INR	A
30FB	32	FB	36		6110	DCPB	STA	NTARGS * SET FOR N TARGS AFTER PARAB.
30FE	79				6120		MOV	A,C
30FF	32	FA	36		6130		STA	PCOUNT * SET # OF PARABOLA POINTS
3102	4E				6140		MOV	C,M * GET PREV PARAM INTO C
3103	E5				6150		PUSH	H
3104	3A	F4	36		6160		LDA	TARG
3107	91				6170		SUB	C
3108	F5				6180		PUSH	PSW
3109	D2	CE	31		6190		JNC	S+5
310C	2F				6200		CMA	
310D	3C				6210		INR	A
310E	57				6220		MOV	D,A * ABS(TARG-PREV) INTO D
310F	68				6230		MOV	L,B
3110	2C				6240		INR	L
3111	AF				6250		XRA	A
3112	67				6260		MOV	H,A * HL=N+1 (N IS DIST TO PEAK)
3113	5F				6270		MOV	E,A

ACDR	B1	B2	B3	E	LINE	LABEL	OPCD	OPERAND
3114	CD	13	32		6280		CALL	DIV * ABS(256*(TARG-PREV)/(N+1))
3117	29				6290		DAD	H
3118	54				6300		MOV	D,H * SAVE ASB(DELTA)=2*QUOTIENT
3119	50				6310		MOV	E,L
311A	F1				6320		POP	PSW
311B	C2	26	31		6330		JNC	FRW2
311E	7C				6340		MOV	A,H
311F	2F				6350		CMA	
3120	67				6360		MOV	H,A
3121	7D				6370		MOV	A,L
3122	2F				6380		CMA	
3123	6F				6390		MOV	L,A
3124	23				6400		INX	H * FIX SIGN OF DELTA
3125	37				6410		STC	
3126	E5				6420	FRW2	PUSH	H * AND SAVE IT
3127	F5				6430		PUSH	PSW * AND ITS SIGN
3128	69				6440		MOV	L,B
3129	26	00			6450		MVI	H,0
312B	CD	13	32		6460		CALL	DIV * COMPUTE ABS(DELTA/N)
312E	F1				6470		POP	PSW
312F	DA	39	31		6480		JC	FRW3
3132	7C				6490		MOV	A,H
3133	2F				6500		CMA	
3134	67				6510		MOV	H,A
3135	7D				6520		MOV	A,L
3136	2F				6530		CMA	
3137	6F				6540		MOV	L,A
3138	23				6550		INX	H
3139	22	F6	36		6560	FRW3	SHLD	SD * SECOND DIFF = -DELTA/N
313C	E1				6570		POP	H * GET DELTA INTO HL
313D	51				6580		MOV	D,C * PREV PARAM TO DE
313E	1E	00			6590		MVI	E,0
3140	3A	FA	36		6600		LDA	PCOUNT * AND PARAS COUNT TO A
3143	44				6610	FWDLP	MOV	E,H
3144	4D				6620		MOV	C,L
3145	19				6630		DAD	D
3146	D1				6640		POP	D
3147	E5				6650		PUSH	H * Y=Y+DELTA
3148	21	09	00		6660		LXI	H,9
314B	19				6670		DAD	D
314C	D1				6680		POP	D
314D	E5				6690		PUSH	H * ADDR=ADDR+9
314E	72				6700		MOV	M,D * STORE NEW Y VALUE
314F	2A	F6	36		6710		LHLD	SD
3152	09				6720		DAD	B * DELTA=DELTA+SD
3153	3D				6730		DCR	A
3154	C2	43	31		6740		JNZ	FWDLP
3157	E1				6750		POP	H * GET ADDR POINTER
3158	3A	FB	36		6760		LDA	NTARGS * NO. OF TARG VALUES TO WRITE
315B	B7				6770		ORA	A
315C	CH				6780		RZ	
315D	4F				6790		MOV	C,A
315E	3A	F4	36		6800	SETARG	LDA	TARG
3161	11	09	00		6810		LXI	C,9
3164	19				6820	SETAL	DAD	D
3165	77				6830		MOV	H,A * SET PARAM=TARG
3166	0D				6840		DCR	C

ADDR	B1	B2	B3	E	LINE	LABEL	OPCD	OPERAND
3167	C2	64	31		6850		JNZ	SETAL
316A	C9				6860		RET	
316B					6870	*		
316B					6880	* BCWRD		
316B					6890	* MODIFIES N FRAMES BACKWARD FROM AND INCLUDING		
316B					6900	* FRAME I, CURRENTLY INDICATED BY HL.		
316B					6910	* E CONTAINS THE NUMBER N		
316B					6920	* LOCATION BVAL CONTAINS THE FINAL DESIRED VALUE		
316B					6930	* FOR FRAME I (THE LAST ONE MODIFIED).		
316B					6940	* ON RETURN, HL IS LEFT POINTING TO THE PARAM, FRAME I		
316B					6950	*		
316B	78				6960	BCWRD	MOV	A,B * CHECK N
316C	FE	C2			6970		CPI	2
316E	D8				6980		RC	
316F	CA	CD	31		6990		JZ	SETIB * MODIFY ONLY THE LAST FRAME
3172	87				7000		ADD	A
3173	87				7010		ADD	A
3174	87				7020		ADD	A
3175	80				7030		ADD	B
3176	2F				7040		CMA	
3177	5F				7050		MOV	E,A
3178	16	FF			7060		MVI	D,255
317A	13				7070		INX	D * DE = -9*N
317B	19				7080		DAD	D
317C	56				7090		MOV	D,H * GET YC, VALUE AT FRAME I-N
317D	E5				7100		PUSH	H
317E	D5				7110		PUSH	D
317F	3A	F5	36		7120		LDA	BVAL
3182	92				7130		SUB	D
3183	F5				7140		PUSH	PSW * PUT SIGN(BVAL-YC) IN STACK
3184	D2	89	31		7150		JNC	\$+5
3187	2F				7160		CMA	
3188	3C				7170		INR	A
3189	6F				7180		MOV	L,A
318A	26	00			7190		MVI	H,C
318C	29				7200		DAD	H * 2*ABS(BVAL-YC), SIGN IN STK
318D	29				7210		DAD	H * ... *16
318E	29				7220		DAD	H
318F	29				7230		DAD	H
3190	29				7240		DAD	H
3191	58				7250		MOV	E,E
3192	1C				7260		INR	E
3193	0B	03	32		7270		CALL	MUL * COMPUTE (DE)=N*(N+1)
3196	EB				7280		KCHG	
3197	0B	13	32		7290		CALL	DIV * COMPUTE 16*SECOND DIFF
319A	F1				7300		POP	PSW
319B	D2	A5	31		7310		JNC	BCW3
319E	7C				7320		MOV	A,B
319F	2F				7330		CMA	
31A0	87				7340		MOV	H,A
31A1	7D				7350		MOV	A,L
31A2	2F				7360		CMA	
31A3	6F				7370		MOV	L,A
31A4	23				7380		INX	H
31A5	29				7390	BCW3	DAD	H
31A6	29				7400		DAD	H
31A7	29				7410		DAD	H

ADDR	B1	B2	B3	E	LINE	LABEL	OPCD	OPERAND
31A8	29	.			7420		DAD	H
31A9	22	F6	36		7430		SHLD	SD * SD=256*SECCND DIFF
31AC	D1				7440		POP	D * GET Y0 VALUE BACK
31AD	1E	00			7450		MVI	E,0 * (DE)=256*Y0
31AF	78				7460		MOV	A,B * LOOP COUNT IS N-1
31B0	5D				7470		DCR	A
31B1	01	00	00		7480		LXI	B,0 * INIT DELTA=0
31B4	2A	F6	36		7490	BCWLP	SHLD	SD
31B7	09				7500		DAD	B
31B8	44				7510		MOV	B,H * DELTA=DELTA+SD INTO BC
31B9	4D				7520		MOV	C,L
31BA	19				7530		DAD	D * Y=Y+DELTA
31BB	D1				7540		POP	D
31BC	E5				7550		PUSH	H
31BE	21	09	00		7560		LXI	H,9
31C0	19				7570		DAD	D * NEW ADDR=ADDR+9
31C1	D1				7580		POP	D
31C2	E5				7590		PUSH	H
31C3	72				7600		MOV	M,D
31C4	3D				7610		DCR	A
31C5	C2	B4	31		7620		JNZ	BCWLP
31C8	D1				7630		POP	D * CLEAN UP THE STACK
31C9	11	09	00		7640		LXI	D,9
31CC	19				7650		DAD	D
31CD	3A	F5	36		7660	SETIB	LDA	BVAL * PUT BVAL IN LAST FRAME
31D0	77				7670		MOV	M,A
31D1	C9				7680		RET	
31D2					7690	*		
31D2					7700	* MULPC		
31D2					7710	* MULTIPLY ABS(A) BY PC, SIGN(A) IS IN CARRY		
31D2					7720	* POSSIBLE VALUES OF PC ARE 0,1/4,1/2,3/4, & 1		
31D2					7730	* STORED WITH THE BIN PT TO THE RIGHT OF BIT 2		
31D2					7740	* RETURN RESULT IN A		
31D2					7750	* (DE) LOST, (BC) & (HL) RESTORED		
31D2					7760	*		
31D2	E5				7770	MULPC	PUSH	H
31D3	1E	00			7780		MVI	E,0
31D5	D2	DB	31		7790		JNC	MPC1 * IF CARRY SET, ...
31D8	2F				7800		CMA	
31D9	3C				7810		INR	A * COMPL A, SAVE CARRY IN E
31DA	1D				7820		DCR	E
31DB	6F				7830	MPC1	MOV	L,A
31DC	3A	F3	36		7840		LDA	PC
31DF	1F				7850		RAR	
31E0	67				7860		MOV	H,A
31E1	3E	00			7870		MVI	A,C
31E3	D2	E8	31		7880		JNC	MPC2
31E6	85				7890		ADD	L
31E7	1F				7900		RAR	
31E8	57				7910	MPC2	MOV	D,A
31E9	7C				7920		MOV	A,H
31EA	1F				7930		RAR	
31EB	67				7940		MOV	H,A
31EC	7A				7950		MOV	A,D
31ED	D2	F2	31		7960		JNC	MPC3
31F0	85				7970		ADD	L
31F1	1F				7980		RAR	

ADDR	B1	B2	B3	E	LINE	LABEL	OPCD	OPERAND
31F2	57				7990	MPC3	MOV	D,A
31F3	7C				8000		MOV	A,H
31F4	1F				8010		RAR	
31F5	7A				8020		MCV	A,D
31F6	D2	FA	31		8030		JNC	MPC4
31F9	85				8040		ADD	L
31FA	E1				8050	MPC4	POP	H
31FE	1C				8060		INR	E
31FC	CC				8070		RNZ	
31FD	2F				8080		CMA	
31FE	3C				8090		INR	A * RESTORE SIGN OF A
31FF	C9				8100		RET	
3200					8110	*		
3200					8120	*	MUL	SUBROUTINE
3200					8130	*	MULTIPLY	(B) BY (E), 16 BIT RESULT IN DE
3200					8140	*	SEE	INTEL ASSY LANG PROG MAN., PAGE 54
3200					8150	*	HL	NOT DISTURBED
3200					8160	*		
3200	16	00			8170	MUL	MVI	D,C
3202	0E	09			8180		MVI	C,9
3204	7B				8190	MUL2	MOV	A,E
3205	1F				8200		RAK	
3206	5F				8210		MOV	E,A
3207	0D				8220		DCR	C
3208	C8				8230		RZ	
3209	7A				8240		MOV	A,D
320A	D2	0E	12		8250		JNC	MUL3
320D	8C				8260		ADD	B
320E	1F				8270	MUL3	RAR	
320F	57				8280		MOV	D,A
3210	C3	04	32		8290		JMP	MUL2
3213					8300	*		
3213					8310	*	DIV	SUBROUTINE
3213					8320	*	DIVIDE	(DE)/(HL), RRESULT IN HL, REM IN DE
3213					8330	*	BC	RESTORED, A DESTROYED
3213					8340	*		
3213	C5				8350	DIV	PUSH	B
3214	44				8360		MOV	B,H
3215	4D				8370		MOV	C,L
3216	21	00	00		8380		LXI	H,C
3219	3E	10			8390		MVI	A,16
321B	F5				8400	DIV1	PUSH	PSW
321C	29				8410		DAD	H
321D	EB				8420		XCHG	
321E	29				8430		DAD	H
321F	EB				8440		XCHG	
3220	D2	24	32		8450		JNC	DIV2
3223	23				8460		INX	H
3224	7D				8470	DIV2	MOV	A,D
3225	91				8480		SUB	C
3226	6F				8490		MOV	L,A
3227	7C				8500		MCV	A,H
3228	98				8510		SEB	B
3229	67				8520		MOV	H,A
322A	13				8530		INX	D
322B	D2	30	32		8540		JNC	DIV3
322E	09				8550		DAD	B

ADDR	B1	B2	B3	F	LINE	LABEL	OPCD	OPERAND
322F	1B				8560		DCX	D
3230	F1				8570	DIV3	POP	PSW
3231	3D				8580		DCR	A
3232	C2	1B	32		8590		JNZ	DIV1
3235	C1				8600		POP	B
3236	EB				8610		XCHG	
3237	C9				8620		RCT	
3238					8630	*		
3238					8640	* PLOSC TABLE		
3238					8650	* PLOSIVE BURST PULSE DURATIONS		
3238					8660	*		
3238	C1				8670	PLOSC	DB	1 * P
3239	01				8680		DB	1 * T
323A	C2				8690		DB	2 * K
323B	C2				8700		DB	2 * KX
323C	C1				8710		DB	1 * E
323D	C1				8720		DB	1 * D
323E	C2				8730		DB	2 * G
323F	C2				8740		DB	2 * GX
3240					8750	*		
3240					8760	* END OF SECT 5		

ADDR	B1	B2	B3	E	LINE	LABEL	OPCD	OPERAND
2000					0010	* PLAY ROUTINE, TARGET TABLES, & MISC		
2000					0020	*		
2000					0030	* SECTION 6 OF THE CSRI SYNTHESIS BY RULE SYSTEM		
2000					0040	*		
2000					0050	* LLOYD RICE, COMPUTALKER CONSULTANTS		
2000					0060	* VERSION 1.08 MAY 30, 1977		
2000					0070	*		
2000					0080	*****		
2000					0090	*		
2000					0100	* COMMON JUMP ADDRESS TABLE		
2000					0110	*		
2000					0120	COMJMP	EQU	\$
2000					0130	*		
2000					0140	CSRI	DS	3
2003	C3	50	32		0150	JMP	PLAY	
2006					0160	BUFADR	DS	2
2008					0170	BUFEND	DS	2
200A					0180	PVTAB	DS	2
200C					0190	MATPAK	DS	3
200F					0200	MATERR	DS	3
2012					0210	RULES	DS	3
2015					0220	SETDUR	DS	3
2018					0230	RULES3	DS	3
201B					0240	GENP0	DS	3
201E					0250	CLRBUF	DS	3
2021					0260	GENPRM	DS	3
2024					0270	MUL	DS	3
2027					0280	DIV	DS	3
202A	C3	96	32		0290	JMP	GETCNS	
202D	C3	D0	32		0300	JMP	PCBFT	
2030	1C	33			0310	DW	F1TAR	
2032	58	33			0320	DW	F2TAR	
2034	94	33			0330	DW	F3TAR	
2036	D0	33			0340	DW	AVHTAR	
2038	CC	34			0350	DW	FRNTAR	
203A					0360	*		
203A					0370	*****		
203A					0380	*		
203A					0390	* COMRAM ORIGIN DEFINITION		
203A					0400	*		
203A					0410	ORC	COMJMP+1500H	
3500					0420	COMRAM	EQU	\$
3500					0430	*		
3500					0440	* CSRI SYSTEM RAM SPACE DEFINITION		
3500					0450	*		
3500					0460	MATPTR	DS	2
3502					0470	NEGEND	DS	2
3504					0480	MATRIX	EQU	\$
3504					0490	MATLEN	EQU	95
3504					0500	PHCODE	DS	MATLEN
3563					0510	FEATA	DS	MATLEN
35C2					0520	FEATB	DS	MATLEN
3621					0530	STRES	DS	MATLEN
3680					0540	DUR	DS	MATLEN
36DF					0550	MATEND	EQU	\$
36DF					0560	BUFPTR	DS	2
36E1					0570	*		

ADDR	B1	B2	B3	E	LINE	LABEL	OPCD	OPERAND
36E1					0580	* THE NEXT 19 LOCATIONS ARE USED IN COMMON		
36E1					0590	* WITH SECTION 5. THEY MUST NOT BE MOVED		
36E1					0600	*		
36E1					0610	OCODE	DS	1
36E2					0620	OFEATA	DS	1
36E3					0630	OFEATE	DS	1
36E4					0640	ODUR	DS	1
36E5					0650	OCID	DS	1
36E6					0660	ORANK	DS	1
36E7					0670	CPCT	DS	1
36E8					0680	OTIMES	DS	1
36E9					0690	*		
36E9					0700	CODEX	DS	1
36EA					0710	FEATA	DS	1
36EB					0720	FEATBX	DS	1
36EC					0730	DURX	DS	1
36ED					0740	CIDX	DS	1
36EE					0750	RANKX	DS	1
36EF					0760	PCTX	DS	1
36F0					0770	TIMESX	DS	1
36F1					0780	*		
36F1					0790	BT	DS	1
36F2					0800	FT	DS	1
36F3					0810	PC	DS	1
36F4					0820	*		
36F4					0830	*****		
36F4					0840	*		
36F4					0850	* PLAY (LOCAL) RAM WORKSPACE		
36F4					0860	*		
36F4					0870	CTO	DS	3 * SPACE FOR CT-1 OUTPUT CODE
36F7					0880	*		
36F7					0890	*****		
36F7					0900	*		
36F7					0910		ORG	COMJMP+1250H
3250					0920	SECTAD	EQU	5
3250					0930	*		
3250					0940	*		
3250					0950	* DEFINITIONS FOR PLAY SUBROUTINE		
3250					0960	*		
3250					0970	CTBASE	EQU	0E0H
3250					0980	CHANSW	EQU	15
3250					0990	*		
3250					1000	*****		
3250					1010	*		
3250					1020	* PLAYBACK SUBROUTINE		
3250					1030	*		
3250	21	F4	36		1040	PLAY	LXI	H,CTO * SETUP CT-1 OUTPUT SUBROUTINE
3253	36	D3			1050		MVI	M,CD3H
3255	23				1060		INX	H
3256	23				1070		INX	H
3257	36	C9			1080		MVI	M,UC9H * SETUP RETURN
3259	2A	06	20		1090		LHLD	BUFADR
325C	5E				1100		MOV	E,M * GET FRAME COUNT (LOW BYTE)
325D	23				1110		INX	H
325E	56				1120		MOV	D,M * (AND HIGH BYTE)
325F	23				1130		INX	H
3260	CD	77	32		1140		CALL	CTOUT * SET CT-1 PARAMS FROM FRAME 1

ADDR	B1	B2	B3	E	LINE	LABEL	OPCD	OPERAND
3263	1B				1150		DCX	D * COUNT THAT FRAME
3264	3E	FF			1160		MVI	A,255
3266	D3	EF			1170		OUT	CTBASE+CHANSW * TURN ON CT-1
3268	CD	77	32		1180	PLALP	CALL	CTOUT * PLAY THE BUFFER
326B	CD	3A	32		1190		CALL	DLY10 * WAIT 10 MSEC
326E	1B				1200		DCX	D
326F	7A				1210		MOV	A,D
3270	B3				1220		ORA	E
3271	C2	68	32		1230		JNZ	PLALP * LOOP UNTIL BUFFER DONE
3274	D3	EF			1240		OUT	CTBASE+CHANSW * TURN OFF CT-1
3276	C9				1250		RET	
3277					1260	*		
3277					1270	*		CTOUT PLAYS ONE DATA FRAME FROM THE BUFFER
3277					1280	*		ON ENTRY: HL POINTS TO AV OF THE FRAME TO PLAY
3277					1290	*		SUBR CTO HAS BEEN SET UP AS:
3277					1300	*		CTO OUT CIBASE
3277					1310	*		RET
3277					1320	*		(DE) ARE UNCHANGED
3277					1330	*		
3277	06	EG			1340	CTCUT	MVI	B,CTBASE * RE-INITIALIZE CTO ROUTINE
3279	0E	09			1350		MVI	C,9
327B	76				1360	CTLP	MOV	A,B
327C	32	F5	36		1370		STA	CTO+1
327F	7E				1380		MOV	A,M
3280	CD	F4	36		1390		CALL	CTO * OUTPUT THE PARAMETER
3283	23				1400		INX	H
3284	04				1410		INR	B
3285	0D				1420		DCR	C
3286	C2	7B	32		1430		JNZ	CTLP * GO AROUND 9 TIMES
3289	C9				1440		RET	
328A					1450	*		
328A					1460	*		DELAY 10 MILLISECONDS (ASSUMES 2MHZ CLOCK)
328A					1470	*		(A) CHANGED, ALL ELSE RESTORED
328A					1480	*		
328A	E5				1490	DLY10	PUSH	H
328B	21	23	03		1500		LXI	H,800
328E	2B				1510		DCX	H
328F	7C				1520		MOV	A,H
3290	B5				1530		ORA	L
3291	C2	8E	32		1540		JNZ	3-3
3294	E1				1550		POP	H
3295	C9				1560		RET	
3296					1570	*		
3296					1580	*****		
3295					1590	*		
3296					1600	*		GETCNS SUBROUTINE
3296					1610	*		GET MISC CONSTANTS PERTAINING TO THE CURRENT PHON
3296					1620	*		PUT DATA INTO TABLE BEGINNING AT (DE)
3296					1630	*		ALL REGISTERS MODIFIED
3296					1640	*		
3296	2A	00	35		1650	GETCNS	LHLD	MATPTR
3299	01	5F	00		1660		LXI	B,MATLEN
329C	7E				1670		MOV	A,M * GET CURRENT PHON CODE
329D	12				1680		STAX	D
329E	09				1690		DAD	E
329F	13				1700		INX	D
32A0	7E				1710		MOV	A,M * GET FEATA

ADDR	B1	B2	B3	E	LINE	LABEL	OPCD	OPERAND
32A1	12				1720		STAX	D
32A2	09				1730		DAD	B
32A3	13				1740		INX	D
32A4	7E				1750		MOV	A,M * GET FEATB
32A5	12				1760		STAX	D
32A6	09				1770		DAD	B
32A7	09				1780		DAD	B
32A8	13				1790		INX	D
32A9	7E				1800		MOV	A,M * GET DURATION
32AA	12				1810		STAX	D
32AB	13				1820		INX	D
32AC	2A	00	35		1830		LHLD	MATPIK * GET CODE AGAIN
32AF	4E				1840		MCV	C,M
32B0	06	00			1850		MVI	B,0
32B2	21	40	34		1860		LXI	H,RAPCID
32B5	39				1870		DAD	B
32B6	7E				1880		MOV	A,! * GET RANK/PC/ID BYTE
32B7	6F				1890		MOV	L,A
32B8	E6	07			1900		ANI	7
32BA	12				1910		STAX	D * MASK & STORE CID
32BB	13				1920		INX	D
32BC	60				1930		MOV	H,B
32BD	29				1940		DAD	H
32BE	29				1950		DAD	H
32BF	29				1960		DAD	H
32C0	7C				1970		MOV	A,H
32C1	12				1980		STAX	D * STORE RANK
32C2	13				1990		INX	D
32C3	60				2000		MCV	H,B
32C4	29				2010		DAD	H
32C5	29				2020		DAD	H
32C6	7C				2030		MOV	A,H
32C7	12				2040		STAX	D * SHIFT & STORE PERCENT
32C8	13				2050		INX	D
32C9	21	84	34		2060		LXI	H,TTIMES
32CC	09				2070		DAD	B
32CD	7E				2080		MOV	A,M * GET TRANSITION TIMES BYTE
32CE	12				2090		STAX	D
32CF	C9				2100		RET	
32D0					2110	*		
32D0					2120	*	PCBFT	SUBROUTINE
32D0					2130	*		GET PERCENT AND TIME VALUES FROM MATRIX ARRAYS
32D0					2140	*		SET PC=PCVF(CIDX,OCID)
32D0					2150	*		SET BT=TAVF(OCID)
32D0					2160	*		SET FT=TAVF(CIDX)
32D0					2170	*		ON ENTRY: B#0 TO GET AV/AH INFO
32D0					2180	*		B#0 TO GET AF INFO
32D0					2190	*		
32D0	3A	E5	36		2200	PCBFT	LDA	OCID
32D3	4F				2210		MOV	C,A
32D4	87				2220		ADD	A
32D5	81				2230		ADD	C
32D6	87				2240		ADD	A
32D7	81				2250		ADD	C
32D8	57				2260		MOV	D,A
32D9	3A	ED	36		2270		LDA	CIDX
32DC	82				2280		ADD	D

ADDR	B1	B2	B3	E	LINE	LABEL	OPCD	OPERAND
32DD	5F				2290		MOV	E,A
32DE	16	CJ			2300		MVI	D,C
32E0	21	C0	34		2310		LXI	H,PCVF
32E3	19				2320		DAD	D
32E4	AF				2330		XRA	A
32E5	80				2340		ORA	B
32E6	7E				2350		MCV	A,M
32E7	CA	ED	32		2360		JZ	\$+6
32EA	1F				2370		RAK	
32EB	1F				2380		RAR	
32EC	1F				2390		RAR	*
32ED	E6	07			2400		ANI	7
32EF	32	F3	36		2410		STA	PC
32F2	59				2420		MCV	E,C
32F3	21	F1	34		2430		LXI	H,TAVF
32F6	EB				2440		XCHG	
32F7	19				2450		DAD	D
32F8	AF				2460		XRA	A
32F9	80				2470		ORA	B
32FA	7E				2480		MOV	A,M
32FB	CA	01	33		2490		JZ	\$+6
32FC	1F				2500		RAR	
32FF	1F				2510		RAR	
3300	1F				2520		RAR	*
3301	E6	07			2530		ANI	7
3303	32	F1	36		2540		STA	BT
3306	3A	ED	36		2550		LDA	CIDX
3309	6F				2560		MCV	L,A
330A	26	00			2570		MVI	H,0
330C	19				2580		DAD	D
330D	AF				2590		XRA	A
330E	80				2600		ORA	B
330F	7E				2610		MOV	A,M
3310	CA	16	33		2620		JZ	\$+6
3313	1F				2630		RAR	
3314	1F				2640		RAR	
3315	1F				2650		RAR	
3316	E6	07			2660		ANI	7
3318	32	F2	36		2670		STA	FT
331B	C9				2680		RET	
331C					2690	*		
331C					2700	* F1 TARGET TABLE		
331C					2710	*		
331C	00				2720	F1TAR	DB	0 * SPACE
331D	00				2730		DB	0 * PERIOD
331E	00				2740		DB	128 * COMMA (PAUSF)
331F	00				2750		DB	0 * QUEST
3320	00				2760		DB	0 * # (TERMINATOR)
3321	E6				2770		DB	182 * IY
3322	93				2780		DB	147 * IH
3323	71				2790		DB	113 * EH
3324	58				2800		DB	88 * AE
3325	55				2810		DB	85 * AA
3326	67				2820		DB	103 * AH
3327	6D				2830		DB	109 * AO
3328	77				2840		DB	119 * OW
3329	95				2850		DB	149 * UD

ADDR	B1	B2	B3	E	LINE	LABEL	OPCD	OPERAND
332A	A8				2860		DB	168 * UW
332B	48				2870		CB	72 * AX
332C	88				2880		DB	136 * IX
332D	dD				2890		DB	144 * ER
332E	AF				2900		DB	175 * UX
332F	77				2910		DB	119 * OH
3330	55				2920		DB	85 * AW
3331	55				2930		DB	85 * AY
3332	6D				2940		DB	109 * OY
3333	71				2950		DB	113 * EY
3334	8D				2960		CB	141 * RX
3335	95				2970		DB	149 * LX
3336	AB				2980		DB	171 * WX
3337	98				2990		DB	152 * YX
3338	A5				3000		DB	165 * WH
3339	CC				3010		DB	0 * EL
333A	CC				3020		CB	0 * EM
333B	CC				3030		CB	0 * EN
333C	A6				3040		DB	168 * R
333D	A2				3050		DB	162 * L
333E	E3				3060		DB	179 * W
333F	C2				3070		DB	194 * Y
3340	EF				3080		CB	239 * M
3341	EF				3090		DB	239 * N
3342	EF				3100		DB	239 * NX
3343	BE				3110		DB	190 * P
3344	EE				3120		DB	190 * T
3345	DE				3130		DB	190 * K
3346	BE				3140		DB	190 * KX
3347	BE				3150		DB	190 * B
3348	BE				3160		DB	190 * D
3349	BE				3170		DB	190 * G
334A	BE				3180		DB	190 * GX
334B	BE				3190		DB	190 * DX
334C	EE				3200		DB	190 * F
334D	BE				3210		DB	190 * TH
334E	BE				3220		DB	190 * S
334F	BE				3230		DB	190 * SH
3350	9E				3240		DB	190 * V
3351	8E				3250		DB	190 * DH
3352	BE				3260		DB	190 * Z
3353	BE				3270		DB	190 * ZH
3354	CC				3280		DB	0 * CH
3355	CC				3290		DB	0 * JH
3356	8C				3300		DB	128 * HH
3357	80				3310		DB	128 * Q
3358					3320	*		
3358					3330	* F2 TARGET TABLE		
3358					3340	*		
3358	00				3350	F2TAR	DB	0 * SPACE
3359	00				3360		DB	0 * PERIOD
335A	80				3370		DB	128 * COMMA (PAUSE)
335B	00				3380		DB	0 * QUEST
335C	00				3390		DB	0 * # (TERMINATOR)
335D	58				3400		DB	88 * IY
335E	6A				3410		DB	106 * IH
335F	75				3420		DB	117 * EH

ADDR	B1	B2	B3	E	LINE	LABEL	CPCD	OPERAND
3360	71				3430		DB	113 * AE
3361	90				3440		CB	150 * AA
3362	AD				3450		DB	160 * AH
3363	B3				3460		DB	179 * AG
3364	C2				3470		CB	194 * OW
3365	B0				3480		DB	182 * UH
3366	9B				3490		DB	155 * UW
3367	AC				3500		DB	160 * AX
3368	79				3510		DB	121 * LX
3369	52				3520		DB	146 * ER
336A	8D				3530		DB	141 * UX
336B	C2				3540		DB	194 * OH
336C	96				3550		DB	150 * AW
336D	96				3560		DB	150 * AY
336E	E3				3570		DB	179 * CY
336F	6A				3580		DB	106 * EY
3370	8D				3590		CB	141 * EX
3371	B1				3600		DB	177 * LX
3372	CC				3610		DB	204 * WX
3373	64				3620		DB	100 * YX
3374	CC				3630		DB	204 * WH
3375	00				3640		DB	0 * EL
3376	00				3650		DB	0 * EM
3377	00				3660		DB	0 * EN
3378	B1				3670		DB	177 * R
3379	B8				3680		CB	184 * L
337A	CC				3690		DB	220 * W
337B	64				3700		DB	100 * Y
337C	BE				3710		DB	190 * M
337D	79				3720		DB	121 * N
337E	6A				3730		DB	106 * NX
337F	BE				3740		DB	190 * P
3380	79				3750		DB	121 * T
3381	4D				3760		DB	77 * K
3382	8D				3770		DB	141 * KX
3383	BE				3780		DB	190 * P
3384	79				3790		CB	121 * D
3385	4D				3800		DB	77 * G
3386	8D				3810		DB	141 * GX
3387	79				3820		DB	121 * DX
3388	EE				3830		DB	190 * F
3389	80				3840		DB	128 * TH
338A	92				3850		DB	146 * S
338B	7E				3860		DB	94 * SH
338C	CE				3870		DB	190 * V
338D	80				3880		DB	123 * DH
338E	92				3890		DB	146 * Z
338F	5E				3900		DB	94 * ZH
3390	00				3910		CB	0 * CE
3391	00				3920		DB	0 * JH
3392	83				3930		DB	12d * HH
3393	00				3940		DB	123 * Q
3394					3950	*		
3394					395C	* F3 TARGET TABLE		
3394					3970	*		
3394	00				3980	F3TAR	DB	0 * SPACE
3395	00				3990		CB	0 * PERICD

ADDR	B1	B2	B3	E	LINE	LABEL	OPCD	OPERAND
3396	AC				4000		DB	172 * CCMMA (PAUSE)
3397	00				4010		DB	0 * QUEST
3398	00				4020		DB	0 * # (TERMINATOR)
3399	04				4030		DB	132 * IY
339A	A7				4040		DB	167 * IH
339B	00				4050		DB	176 * EH
339C	B5				4060		DB	101 * AE
339D	9B				4070		DB	155 * AA
339E	9F				4080		DB	159 * AH
339F	AC				4090		DB	172 * AO
33A0	C6				4100		DB	200 * CW
33A1	BE				4110		DB	190 * UH
33A2	EE				4120		DB	190 * UW
33A3	A3				4130		DB	163 * AX
33A4	B5				4140		DB	181 * IX
33A5	FF				4150		DB	255 * ER
33A6	DE				4160		DB	190 * UX
33A7	C8				4170		DB	200 * OH
33A8	9B				4180		DB	155 * AW
33A9	9B				4190		DB	155 * AY
33AA	AC				4200		DB	172 * OY
33AB	B0				4210		DB	176 * EY
33AC	FF				4220		DB	255 * RX
33AD	88				4230		DB	139 * LX
33AE	C8				4240		DB	200 * WX
33AF	AC				4250		DB	172 * YX
33B0	B9				4260		DB	185 * WH
33B1	00				4270		DB	0 * EL
33B2	00				4280		DB	0 * EM
33B3	00				4290		DB	0 * EN
33B4	FF				4300		DB	255 * R
33B5	63				4310		DB	136 * L
33B6	B9				4320		DB	185 * W
33B7	64				4330		DB	132 * Y
33B8	DC				4340		DB	220 * M
33B9	A3				4350		DB	163 * N
33BA	F3				4360		DB	243 * NX
33BE	DC				4370		DB	220 * P
33BC	A3				4380		DB	163 * T
33BD	AC				4390		DB	172 * K
33BE	FF				4400		DB	255 * KX
33BF	DC				4410		DB	220 * B
33C0	A3				4420		DB	163 * D
33C1	AC				4430		DB	172 * G
33C2	FF				4440		DB	255 * GX
33C3	A3				4450		DB	163 * DX
33C4	D2				4460		DB	210 * F
33C5	9B				4470		DB	155 * TH
33C6	A7				4480		DB	167 * S
33C7	9B				4490		DB	155 * SH
33C8	D2				4500		DB	210 * V
33C9	9B				4510		DB	155 * DH
33CA	A7				4520		DB	167 * Z
33CB	9B				4530		DB	155 * ZH
33CC	00				4540		DB	0 * CH
33CD	00				4550		DB	0 * JH
33CE	AC				4560		DB	172 * HH

ADDR	B1	B2	B3	E	LINE	LABEL	OPCD	OPERAND
33CF	AC				4570		DB	172 * Q
33D0					4580 *			
33D0					4590 *	AV/AH TARGET TABLE		
33D0					4600 *			
33D0	00				4610	AVHITAR	DB	0 * SPACE
33D1	00				4620		DB	0 * PERIOD
33D2	00				4630		DB	0 * COMMA (PAUSE)
33D3	00				4640		DB	0 * QUEST
33D4	00				4650		DB	0 * \$ (TERMINATOR)
33D5	E0				4660		DB	224 * IY
33D6	E0				4670		DB	224 * IH
33D7	E0				4680		DB	224 * EH
33D8	E0				4690		DB	224 * AE
33D9	E0				4700		DB	224 * AA
33DA	E0				4710		DB	224 * AH
33DB	E0				4720		DB	224 * AC
33DC	E0				4730		DB	224 * OW
33DD	E0				4740		DB	224 * UH
33DE	E0				4750		DB	224 * UW
33DF	E0				4760		DB	224 * AX
33E0	E0				4770		DB	224 * IX
33E1	E0				4780		DB	224 * ER
33E2	E0				4790		DB	224 * UX
33E3	E0				4800		DB	224 * OH
33E4	E0				4810		DB	224 * AW
33E5	E0				4820		DB	224 * AY
33E6	E0				4830		DB	224 * OY
33E7	E0				4840		DB	224 * EY
33E8	E0				4850		DB	224 * RX
33E9	E0				4860		DB	224 * LX
33EA	E0				4870		DB	224 * WX
33EB	E0				4880		DB	224 * YX
33EC	EA				4890		DB	234 * WH
33ED	00				4900		DB	0 * EL
33EE	00				4910		DB	0 * EM
33EF	00				4920		DB	0 * EN
33F0	A0				4930		DB	160 * R
33F1	A0				4940		DB	160 * L
33F2	A0				4950		DB	160 * W
33F3	A0				4960		DB	160 * Y
33F4	A0				4970		DB	160 * M
33F5	A0				4980		DB	160 * N
33F6	A0				4990		DB	160 * NX
33F7	00				5000		DB	0 * P
33F8	00				5010		DB	0 * T
33F9	00				5020		DB	0 * K
33FA	00				5030		DB	0 * KX
33FB	40				5040		DB	64 * B
33FC	40				5050		DB	64 * D
33FD	40				5060		DB	64 * G
33FE	40				5070		DB	64 * GX
33FF	00				5080		DB	0 * DX
3400	00				5090		DB	0 * F
3401	00				5100		DB	0 * TH
3402	05				5110		DB	5 * S
3403	08				5120		DB	8 * SH
3404	E0				5130		DB	224 * V

ADDR	B1	B2	B3	E	LINE	LABEL	OPCD	OPERAND
3405	E0				5140		DB	224 * DH
3406	E5				5150		DB	229 * Z
3407	E8				5160		DB	232 * ZH
3408	00				5170		DB	0 * CH
3409	04				5180		DB	0 * JH
340A	0A				5190		DB	10 * HH
340B	80				5200		DB	128 * Q
340C					5210	*		
340C					5220	* FF/AF/AN TARGET TABLE		
340C					5230	*		
340C	80				5240	FRNTAR	DB	128 * SPACE
340D	80				5250		DB	128 * PERIOD
340E	80				5260		DB	128 * COMMA (PAUSE)
340F	80				5270		DB	128 * QUESTT
3410	80				5280		DB	128 * # (TERMINATOR)
3411	80				5290		DB	128 * IY
3412	80				5300		DB	128 * IH
3413	80				5310		DB	128 * EH
3414	80				5320		DB	128 * AE
3415	80				5330		DB	128 * AA
3416	80				5340		DB	128 * AH
3417	80				5350		DB	128 * AO
3418	80				5360		DB	128 * OW
3419	80				5370		DE	128 * UH
341A	80				5380		DB	128 * UW
341B	80				5390		DB	128 * AX
341C	80				5400		DB	128 * IX
341D	80				5410		CB	128 * ER
341E	80				5420		DB	128 * UX
341F	80				5430		DB	128 * OH
3420	80				5440		CB	128 * AW
3421	80				5450		DB	128 * AY
3422	80				5460		DB	128 * OY
3423	80				5470		DB	128 * EY
3424	80				5480		DB	128 * RX
3425	80				5490		DB	128 * LX
3426	80				5500		DB	128 * FX
3427	80				5510		DB	128 * YX
3428	80				5520		DB	128 * WH
3429	80				5530		DB	128 * EL
342A	80				5540		DB	128 * EM
342B	80				5550		CB	128 * EN
342C	80				5560		DB	128 * R
342D	80				5570		DB	128 * L
342E	80				5580		DB	128 * W
342F	80				5590		DB	128 * Y
3430	82				5600		DB	130 * M
3431	82				5610		DB	130 * N
3432	82				5620		DB	130 * NX
3433	80				5630		DB	128 * P
3434	80				5640		DB	128 * T
3435	80				5650		DB	128 * K
3436	80				5660		DB	128 * KX
3437	80				5670		DB	128 * E
3438	80				5680		DB	128 * D
3439	80				5690		DB	128 * G
343A	80				5700		DB	128 * GX

ADDR	B1	B2	B3	E	LINE	LABEL	OPCD	OPERAND
343B	80				5710		DB	128 * DX
343C	80				5720		DB	176 * F
343D	70				5730		DB	112 * TH
343E	98				5740		DB	152 * S
343F	74				5750		DB	116 * SH
3440	80				5760		DB	176 * V
3441	74				5770		DB	116 * DH
3442	98				5780		DB	152 * Z
3443	74				5790		DB	116 * ZH
3444	60				5800		DB	128 * CH
3445	80				5810		DB	128 * JH
3446	80				5820		DB	128 * HH
3447	80				5830		DB	128 * Q
3448					5840	*		
3448					5850	* RANK/PC/ID TABLE:		
3448					5860	*		
3448	00				5870	RAPC ID	DB	0 * SPACE
3449	00				5880		DB	0 * PERIOD
344A	00				5890		DB	128 * COMMA (PAUSE)
344B	00				5900		DB	0 * QUEST
344C	00				5910		DB	0 * # (TERMINATOR)
344D	11				5920		DB	17 * IY
344E	11				5930		DB	17 * IH
344F	11				5940		DB	17 * EH
3450	11				5950		DB	17 * AE
3451	11				5960		DB	17 * AA
3452	11				5970		DB	17 * AH
3453	11				5980		DB	17 * AO
3454	11				5990		DB	17 * OW
3455	11				6000		DB	17 * UH
3456	11				6010		DB	17 * UW
3457	11				6020		DB	17 * AX
3458	11				6030		DB	17 * IX
3459	11				6040		DB	17 * ER
345A	11				6050		DB	17 * UX
345B	11				6060		DB	17 * CH
345C	11				6070		DB	17 * AW
345D	11				6080		DB	17 * AY
345E	11				6090		DB	17 * OY
345F	11				6100		DB	17 * EY
3460	11				6110		DB	17 * RX
3461	3E				6120		DB	62 * LX
3462	31				6130		DB	49 * NX
3463	31				6140		DB	49 * YX
3464	3E				6150		DB	62 * WH
3465	00				6160		DB	0 * EL
3466	00				6170		DB	0 * EM
3467	00				6180		DB	0 * EN
3468	3E				6190		DB	62 * R
3469	3E				6200		DB	62 * L
346A	3E				6210		DB	62 * W
346B	3E				6220		DB	62 * Y
346C	53				6230		DB	83 * M
346D	53				6240		DB	83 * N
346E	53				6250		DB	83 * NX
346F	52				6260		DB	82 * P
3470	52				6270		DB	82 * T

ADDR	D1	B2	S3	E	LINE	LABEL	OPCD	OPERAND
3471	52				6280		DB	82 * K
3472	52				6290		DB	82 * KX
3473	53				6300		DB	83 * P
3474	53				6310		DB	83 * D
3475	53				6320		DB	83 * G
3476	53				6330		DB	83 * GX
3477	53				6340		DB	83 * DX
3478	7C				6350		DB	124 * P
3479	7C				6360		DB	124 * TH
347A	7C				6370		DB	124 * S
347B	7C				6380		DB	124 * SP
347C	7D				6390		DB	125 * V
347D	7D				6400		DB	125 * DH
347E	7D				6410		DB	125 * Z
347F	7D				6420		DB	125 * ZH
3480	00				6430		DB	0 * CH
3481	00				6440		DB	0 * JH
3482	86				6450		DB	134 * HH
3483	83				6460		DB	131 * Q
3484					6470			*
3484					6480			* TRANSITION TIMES TABLE
3484					6490			*
3484	00				6500	TIMES	DB	0 * SPACE
3485	00				6510		DB	0 * PERIOD
3486	0A				6520		DB	10 * COMMA (PAUSE)
3487	00				6530		DB	0 * QUEST
3488	00				6540		DB	0 * # (TERMINATOR)
3489	AA				6550		DB	170 * IY
348A	AA				6560		DB	170 * IH
348B	AA				6570		DB	170 * EH
348C	AA				6580		DB	170 * AE
348D	AA				6590		DB	170 * AA
348E	AA				6600		DB	170 * AH
348F	AA				6610		DB	170 * AO
3490	AA				6620		DB	170 * OW
3491	AA				6630		DB	170 * UH
3492	AA				6640		DB	170 * UW
3493	AA				6650		DB	170 * AX
3494	AA				6660		DB	170 * IX
3495	AA				6670		DB	170 * ER
3496	AA				6680		DB	170 * UX
3497	AA				6690		DB	170 * OH
3498	AA				6700		DB	170 * AW
3499	AA				6710		DB	170 * AY
349A	AA				6720		DB	170 * OY
349B	AA				6730		DB	170 * EY
349C	77				6740		DB	119 * RX
349D	74				6750		DB	116 * LX
349E	AA				6760		DB	170 * WX
349F	AA				6770		DB	170 * YX
34A0	74				6780		DB	116 * XH
34A1	00				6790		DB	0 * EL
34A2	00				6800		DB	0 * EM
34A3	00				6810		DB	0 * EN
34A4	74				6820		DB	116 * R
34A5	74				6830		DB	116 * L
34A6	74				6840		DB	116 * W

ADDR	B1	B2	B3	E	LINE	LABEL	OPCD	OPERAND
34A7	74				6850		DB	116 * Y
34A8	6C				6860		DB	96 * M
34A9	7C				6870		DB	112 * N
34AA	9C				6880		DB	144 * NX
34AB	50				6890		DB	80 * P
34AC	70				6900		DB	112 * T
34AD	90				6910		DB	144 * K
34AE	90				6920		DB	144 * KX
34AF	60				6930		DB	96 * B
34B0	70				6940		DB	112 * D
34B1	90				6950		DB	144 * G
34B2	90				6960		DB	144 * GX
34B3	70				6970		DB	112 * DX
34B4	54				6980		DB	84 * F
34B5	54				6990		DB	84 * TH
34B6	54				7000		DB	84 * S
34B7	54				7010		DB	84 * SH
34B8	54				7020		DB	84 * V
34B9	54				7030		DB	84 * DH
34BA	54				7040		DB	84 * Z
34BB	54				7050		DB	84 * ZH
34BC	00				7060		DB	0 * CH
34BD	00				7070		DB	0 * JH
34BE	0A				7080		DB	10 * HH
34BF	0A				7090		DB	10 * Q
34C0					7100	*		
34C0					7110	* AF PC/AV PC ARRAY, PERCENT CROSSING VALUES		
34C0					7120	* (BITS 3-5)/32 = AF PERCENT BOUNDARY XING VALUE		
34C0					7130	* (BITS 0-2)/4 = AV PERCENT BOUNDARY XING VALUE		
34C0					7140	*		
34C0	24				7150	PCVP	DB	32+4 * OLD CID=0, NEW CID=0
34C1	09				7160		DB	8+1 * OLD CID=0, NEW CID=1
34C2	00				7170		DB	0 * " " =2
34C3	00				7180		DB	0 * ETC.
34C4	09				7190		DB	8+1
34C5	09				7200		DB	8+1
34C6	09				7210		DB	8+1
34C7	09				7220		DB	8+1 * OLD CID=1, NEW CID=0
34C8	24				7230		DB	32+4 * 1
34C9	12				7240		DB	16+2 1
34CA	12				7250		DB	16+2
34CB	12				7260		DB	16+2
34CC	14				7270		DB	16+4
34CD	24				7280		DB	32+4
34CE	00				7290		DB	0 * OLD =2, NEW =0
34CF	12				7300		DB	16+2
34D0	24				7310		DB	32+4
34D1	00				7320		DB	0
34D2	12				7330		DB	16+2
34D3	12				7340		DB	16+2
34D4	12				7350		DB	16+2
34D5	00				7360		DB	0 * 3, 0
34D6	12				7370		DB	16+2
34D7	00				7380		DB	0
34D8	24				7390		DB	32+4
34D9	12				7400		DB	16+2
34DA	12				7410		DB	16+2

ACDR	B1	B2	B3	E	LINE	LABEL	OPCD	OPERAND
34DB	12				7420		DB	16+2
34DC	09				7430		DB	8+1 * ETC.
34DD	12				7440		DB	16+2
34DE	12				7450		DB	16+2
34DF	12				7460		DB	16+2
34E0	24				7470		DB	32+4
34E1	24				7480		DB	32+4
34E2	12				7490		DB	16+2
34E3	09				7500		DB	8+1
34E4	14				7510		DB	16+4
34E5	12				7520		DB	16+2
34E6	12				7530		DB	16+2
34E7	22				7540		DB	32+2
34E8	24				7550		DB	32+4
34E9	14				7560		DB	16+4
34EA	09				7570		DB	8+1
34EB	24				7580		DB	32+4
34EC	12				7590		DB	16+2
34ED	12				7600		DB	16+2
34EE	12				7610		DB	16+2
34EF	14				7620		DB	16+4
34F0	24				7630		DB	32+4
34F1					7640	*		
34F1					7650	*		AF/AV TRANSITION TIME TABLE
34F1					7660	*		(BITS 3-5)/8 = AF TRANSITION TIME IN FRAMES
34F1					7670	*		(BITS 0-2) = AV TRANSITION TIME IN FRAMES
34F1	00				7680	TAVF	DB	0 * CID=0
34F2	08				7690		DB	8+3 * =1
34F3	00				7700		DB	0 * =2
34F4	00				7710		DB	0 * =3
34F5	18				7720		DB	24+0 * =4
34F6	18				7730		DB	24+3 * =5
34F7	08				7740		DB	8+3 * =6
34F8					7750	*		
34F8					7760	*		END OF SECTION 6

APPENDIX C

P-3 FLEET PILOT
QUESTIONNAIRE

This questionnaire has been prepared by a Thesis student in the Aeronautical Engineering Curriculum at the Naval Postgraduate School, Monterey, California. The general topic of the Thesis deals with aircraft warning systems; those in the current state of the art and those proposed for future aircraft. This questionnaire specifically deals with the P-3 Orion aircraft. Part One deals with the current system, its strengths and weaknesses. Part Two is concerned with proposals for future P-3 cockpit designs. Some questions require brief written answers. Please do not spend too much time on these. Incomplete sentence structure is acceptable, just ensure your idea is there. You are also asked to complete the following items that we may have a good idea of your experience level. This does not mean we will ignore "low time JO's", however. A cockpit must be designed to adequately accommodate all experience levels of pilots, and we want to know what each type of pilot feels about the P-3. The name is optional, of course, but would help us to recontact you in the event one of your ideas merits further consideration and/or requires clarification. Also we would like to give credit where it is due. If you have any comments or additional ideas in this area not covered by this questionnaire, please feel free to use any free space for your comments or attach an additional sheet if necessary.

NAME _____

AIRCRAFT QUALIFICATIONS _____

P-3 QUALIFICATIONS _____

PREVIOUS SQUADRON TOURS _____

FLIGHT TIME IN P-3 _____

TOTAL FLIGHT TIME _____

PART 1

The questions in this part are concerned with the adequacy of the current instruments/warning systems in the P-3 aircraft.

1. Do you feel that the current instrument/warning system in the P-3 is:
 - a) more than adequate?
 - b) adequate?
 - c) could be improved upon?

2. What, if any, instrument/warning devices would you replace and with what?

3. What additional instruments do you feel would significantly improve the safety and/or instrument flight capabilities of the P-3?

4. How do you feel about the placement of the instruments in the P-3 cockpit?
 - a) excellent - no problems with position
 - b) acceptable - only a few instruments are inconveniently placed
 - c) marginal - many instruments are inconvenient
 - d) unacceptable - critical instruments are not readily accessible in certain circumstances

5. If your answer to question 4 was c) or d), please briefly explain your answer. List the instruments in question, and the particular instance when their placement would make them difficult to read.

6. Do you have any other comments concerning the current instrument/warning system in the P-3?

PART 2

The second part of this questionnaire is concerned with possible devices which may be included in future P-3 models.

1. Recognizing the fact that a pilot or flight engineer may be able to gain valuable information from an instrument due to its relative needle position, how do you feel about replacing all dial guages with digital readouts?
 - a) don't like the idea - requires each individual guage be read and takes too much time
 - b) think its a good idea - like the accuracy of the digital readouts
 - c) no opinion either way
 - d) other (please explain)

2. Suppose all dial guages were replaced with digital readouts, the numerals of which changed color according to the following code:

GREEN - normal range
YELLOW - outside normal range, but still safe
RED - danger zone

Now how would you feel about these instruments?
 - a) still don't like the idea
 - b) didn't like it before, but do now
 - c) like the digital readouts, but don't think the color code is necessary
 - d) like digital readouts more now because of the color code

3. If a Heads Up Display were proposed for the P-3, what information would you desire it present to: a) the pilot?, b) the copilot?

4. Do you feel the HUD should be projected on the side as well as the forward windshield? Why?

5. Do you feel it would be advantageous to have the HUD incorporate the Master Caution lights (i.e., when a Master Caution light illuminates, it is also repeated on the HUD)?

Assuming that a computer could be designed which would be capable of monitoring all flight systems and parameters (engine performance, pressurization, electrical system, etc.) and be linked to the navigation system so that it would "know" at all times the position of the aircraft, consider the following questions:

6. If the computer could perform certain emergency procedures for the pilot, which would you prefer it be allowed to handle?

7. Which would you not allow the computer to handle under any circumstances?

8. Which would you allow it to perform only with pilot approval (such approval to be given by alphanumeric code or spoken into a microphone)?

9. How would you prefer the computer warn the pilot of impending failures or abnormal readings?
- a) by a printed message on a CRT
 - b) by speaking the message (assume the computer can be made to "talk" in an easily recognizable "voice")
 - c) both of the above methods
 - d) other (please explain)
10. How would you feel about a system where the computer had primary control of the landing gear and flap system? Assume that the functions were voice controlled and the computer would not allow gear or flap extension above limit airspeeds. Also assume that the current system remained as a mechanical backup.
- a) strongly oppose the concept - too dangerous
 - b) like the idea - the computer would lower the gear and/or flaps when called for and not miss the call
 - c) no opinion
 - d) other (please explain)
11. Would you prefer that the computer be programmed to lower the gear and flaps as the aircraft approached the ground? Assume the system were armed only below 500 feet and when combinations of low airspeed/power settings indicated to the computer that the aircraft was being landed. (Obviously, this is designed to prevent gear up landings. Comments, please.)
- a) don't like the idea (Why?)
 - b) like the idea because it would prevent gear up landings
 - c) like the idea because it would reduce pilot workload
 - d) other (please explain)

12. Briefly describe in the following space any ideas you might have concerning cockpit design. Suggestions are specifically requested for improvements in cockpit instrumentation/warning devices, items which you would like to see delegated to a computer (with or without pilot approval), and anything which would reduce pilot workload in an emergency situation. Also use this space if you did not have enough room to answer any of the previous questions. Be sure to number your answers appropriately.

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